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November, 1992
Volume 5, Issue 11



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We've got it - from games to comics!

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SEGA FORCE SPECIAL

THE FORCE IS BACK!

Pull-Out

You'll find all of the latest news and gaming information for your Sega gaming systems in our special pull-out section!

INTERNATIONAL OUTLOOK

RUSHING BEAT 2

66

Check out this great new release as well as info on Time Gal, Dragon Quest 5, Fist of the North Star 6, and many more!

TRICKS OF THE TRADE

BOWL A PERFECT GAME!

84

We've got the inside scoop on a trick that will allow you to bowl a perfect 300 game in Super Bowling for the Super NES!

NEXT WAVE

THE SUNSET RIDERS GALLOP IN!

94

This month's crop of Next Wave games also includes Dragon's Lair and Terminator 2: The Arcade Game.

EGM LIFESTYLES

SPECIAL EDITION LASER DISCS

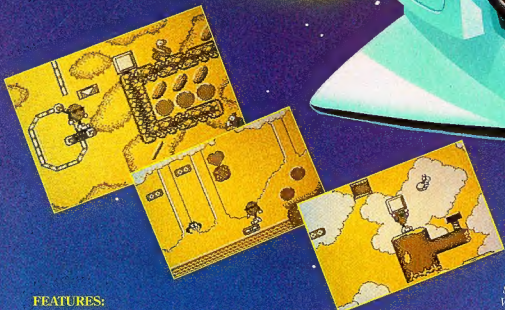
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A hot new trend in video rentals is the insertion of extra scenes in laser discs that you can't find in the original movie!

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FACT-FILES

SUPER NES TIMES

176

Super Star Wars is our feature game, and we've got three pages of intense action that will blow you away! We've also included a special page of info on the new Star Wars comics series and the inside story on upcoming movie plans! Also, check out the latest on great new games like Death Valley Rally, Q*Bert 3, X-Men and Spiderman in Arcade's Revenge, Wing Commander, Mechwarrior, Chester Cheetah, Super Valis 4, Super Mario Kart, Mickey Mouse, Super Batter Up and Firepower 2000!

OUTPOST GENESIS

204

Look here for news on Sonic 2, Streets of Rage 2, Steel Talons, John Madden Football '93, Black Hole Assault, and more!

TURBO CHAMP

230

Can you conquer the challenge of Loom? Dragon Slayer and Ghost Manor will test your tenacity, and Hit the Ice is hockey heaven!

NINTENDO FORCE

240

Krusty's Funhouse is packed full of challenge, and Spiderman needs your help to stop the Sinister Six!

CLUB GAMEBOY

252

If you liked Super Mario Land, then its sizzling sequel will certainly provide you with extra fun and excitement.

SUPER GEAR

258

The movie series was intense, and now you can fight the Alien hoard on the road! Alien 3 is full of great graphics and gameplay!

LYNX LANE

260

Straight from its long-lived arcade success, Pit Fighter is ready to take on the color portable scene!

For a game with so many brilliant colors, it also looks good in black and white.

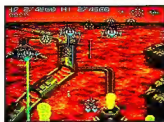
Axelay could be the hottest shooter ever made!

Electronic Gaming Monthly

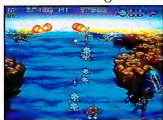
They said it all! Other shooter games may claim they're the best. But Axelay reveals its true colors on the high speed, Super NES™ ride of your life through untold eons of spectrum shattering special 3-D effects.

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In 6 shocking stages of horrific floating fortresses, multi-legged mobile forts, robot cities, volcanos and the City of Darkness you may be tempted to stop and see the sights. Not a good idea, even for a glance, unless you want an asteroid up your nose. Just see for yourself what the critics are raving about.



Gauge enemy fire power and attack patterns or you'll be cosmic dust.



Axelay's arsenal is pumped and primed for confronting the huge intimidating honchos at the end of each stage.

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■ FOREIGN CORRESPONDENTS

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Tim Ostermiller, Copy Editor
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Jeffrey Eisenberg

Eisenberg Communications Group
10920 Wilshire Blvd., Suite 1120
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Brandon Harris, Account Executive
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INSERT COIN

THE BIGGEST AND BEST JUST GOT BETTER...

What you now hold in your hands is the largest video game magazine ever produced in America! Weighing in at 320 pages (sure, I know 48 of them comprise Electronic Boutique's new catalog, but they're cool too), this mega-gaming monstrosity is packed to the rim with all of the explosive color, hot news and secret info only EGM can deliver.

I know I speak for the rest of the EGM staff when I tell you that we've had an absolutely awesome time working to deliver the best video game mag around. As the size and scope of the magazine (not to mention the industry that it serves) change, you can count on us to be there with the first look at whatever the latest games, tips, or technology may be!

Although the video game industry has been able to mature at a zippy rate, all of this expansion has caused a nasty topic to rear its ugly head for the first time. The illegal copying of games is a problem that has been relegated to computer software in the past, but now threatens to take hold of the video game scene.

Using special devices that enable gaming pirates to download programming code, a few small bands of unscrupulous gamers have started duplicating favorite games for mass consumption within their clicks. Although the extent of the disease is small, largely because of the high cost and unavailability of the illegal hardware needed to copy, it does exist and is against the law.

Electronic Gaming Monthly recognizes the hard work and large investments that video game developers and manufacturers continue to make to bring us the hottest new games that cut the leading edge of technology. By illegally copying any video game, potential pirates hurt the hobby by decreasing overall sales. Even if the game is an older title, the integrity of the product remains the same and should not, under any circumstances, be violated.

Recently Electronic Gaming Monthly has instituted a company policy that mandates an end to illegal video game duplication. We are working with a number of major video game licensees to isolate the perpetrators of illegal game copying in an effort to bring about an end to this new form of crime. If you are aware of any such activities, or if you know the names of companies offering illegal video game duplication equipment, please contact me personally at: Sendai Publishing Group, 1920 Highland Avenue, Suite 222, Lombard, Illinois, 60148, attention: Game Pirates.

Getting back to the magazine, I hope you get into this issue of EGM as much as we did when we were making it! The holiday season is shaping up to be a blast and I'm glad that you've turned to the Biggest and Best Video Game Magazine for all your gaming needs. And don't forget to hold onto this special collector's issue - after all it's the biggest mag the states have ever seen!

At least until next month!

Steve Harris
Publisher

New For Game Boy From FCI!



CONQUER OUTER SPACE!

AN ALL-NEW ACTION-PUZZLE-EXPLORATION GAME

Out on a date in his space shuttle, Eric runs out of gas! He rides off on his space scooter in search of gas canisters to get home safely. The containers must be carefully collected in numerical order while maneuvering through strange terrain, avoiding tanks, dodging time bullets and evading sprinkler guns. In *Out of Gas*, Eric races through space to find the gas before he's out of time, too!

- Puzzling! Negotiate 64 different maze-like screens.
- Action-packed! Tricky obstacles block your path.
- Exploration fun! Discover the quickest route through the galaxy.

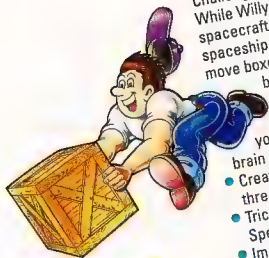


CONQUER INNER SPACE!

A SPACE-CRAZY FOLLOW-UP TO THE ORIGINAL BOXBLE GAME

Challenge a brain teaser with a brand new twist. While Willy is working in the warehouse, an alien spacecraft captures her. But first, Willy has to move boxes into their proper spaces so he can buy parts for his space rocket. With 120 different puzzle screens, arranging the space in the warehouse will "boxble" your mind. Combine manual labor and brain power to beat Boxble II!

- Creative! Construct your own puzzles with three Edit screens.
- Tricky! Retrace your mistakes with Special Instant Replay mode.
- Impressive! Reduce or enlarge any screen for a better look.
- Fascinating! Password feature lets you resume where you left off.



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SLIME WORLD

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IT'S UP TO US TO DEAL
WITH THOSE OVERGROWN
BLOBS O' DOOZIE ONCE
AND FOR ALL

YEAH MAN, IF WE CAN
STOP THESE SLUGSTERS
FROM ASSEMBLING THAT
SLIME MACHINE IN TIME
THE WHOLE
EARTH'S GOING
TO BE A TOTAL
SLIMORAMA!

MY CREATION IS
ALMOST COMPLETE.
WITH THIS MACHINE
NOT EVEN THE
GLOBAL GLADIATORS
CAN STOP ME FROM
SLUING THE
ENTIRE WORLD!

THERE IT
IS, DUDE!

WATCH
OUT!

GLADIATORS
UNITE!!

GOT IT!
HAWDA DUDE,
THAT WAS A LITTLE
TOO CLOSE!

UH-OH!

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INTERFACE

LETTERS TO THE EDITOR

Did you ever dream of having your name painted across the pages of a magazine for more than 100,000 video game players to see? If so, then go write to a different gaming mag! If you're into scoring nearly 1,000,000 pairs of eyes, however, then sign us a line at Interface, Letters to the Editor, c/o Sendai Publishing Group, 1920 High and Avenue, Suite 222, Lombard, Ill. 60148. We'll pass through your prose and if it's good enough for the Pringle Man we'll print it! Remember, we're not responsible for the fans clubs and monster mobs that will surround your every step due to your newfound fame, but we'll be glad to sell you additional copies for the covet ones, the Young Ones, or just to tack on your wall for just \$4.95! What a deal!

SEGA CD UPDATE!

I am very interested in purchasing the Sega CD as soon as it comes out this fall. I believe that CD games are the wave of the future and Sega seems to have the most up-to-date game system and CD technology. Even though I have researched my purchase, there still seem to be a few unknowns in the way the Sega CD will be packaged. I get all the game magazines and nobody seems to know exactly what us game players will get for our \$299. One magazine which used to have reliable info is saying Sol-Face won't be released in the U.S. while Sega says that it will be one of the discs included with the system! The mag also says that Renovation will do Cobra Command but Sega again says that they will bring out the disc. Sega should know what they are doing but can you give us the final story on the mysterious Sega CD.

Vincent Tucker
Raleigh, NC



Sol-Face is now one of the pack-in disks included with the Sega CD.

(Ed. Always willing to help Vince. The reason why you are getting different stories is because Sega is constantly changing their minds. The CD system is very important to them and they want to give the players the best deal possible when the system comes out this holiday season.

With the system configuration literally changing every month, you have to be careful which magazine you get the information from. Not to bash our competition, but EGM has the shortest lead-time in the biz!

Anyway, Sega currently plans to include Sherlock Holmes Consulting Detective, Sol-Face, a four in one Sega Classics disc that contains Streets of Rage, Columns, Golden Axe and Revenge of Shinobi (Super Monaco GP will not be on this disc), a CD+G demo disc and a CD audio disc. Is this the final configuration? Does Sonic the Hedgehog have a bad attitude?

There have been other game changes happening on the Sega systems. Cobra Command CD, previously known as Thunderstorm FX, is now being brought out by Sega themselves, not Renovation. The U.S. rights to the hot cart Thunder Force 4 have also gone to Sega, who are planning to call it Lightning Strike. Ditto for Ex-Mutants, being developed by Malibu Interactive. One thing is for sure - if you want to get the latest information keep tuned to EGM!

BOGUS SF2 ARCADE GAMES

I recently took a trip to Taiwan. I know most of the Japanese imports go immediately over there, and of course, SF2 was the hottest arcade around. One thing that was unusual though was that the SF2 machines are different. My friends living there said that these 'different' versions were illegal ripoffs. While they look and play very much like SF2 they could do new moves. Not only that but you could perform moves in the air! The fireballs could be thrown so slow that you could walk inside your own fireball! Sonic booms could be thrown in mid air. There were many more new and interesting twists to the game.

While I understand that these versions will never appear in the U.S. Capcom should consider doing something similar. Playing SF2 CD every day gets pretty boring and these changes add all new strategy!

Hubert Cheng
La Jolla CA

When I went down to the pizza parlor to play SF2 CE, I discovered there were new mid-air moves! The game was fun but can EGM tell me if this was a rip-off game?

Steve Rossa
Millbrae, CA

(Both machines were rips, guys. Although they may be way-cool, it's not a great idea to support your local gray-board importer. Try Mortal Kombat instead.

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"Whatta Catch!" is taking the country by storm, so get in on the action. Run over to your store and buy one today!

And be sure to keep an eye out for all our other popular products, like the "Whatta Catch!" Flying Disc and the "Whatta Catch!" Power-Grip Softball. Plus, you can also buy extra Power-Grip Gloves and Footballs individually. That way, the whole gang can play at once!

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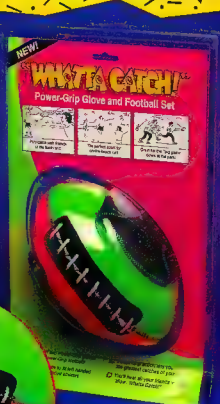
Drug Emporium.

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CIRCLE #174 ON READER SERVICE CARD

Don't be fooled by cheap imitations! Look for the colorful neon pink and green packaging with the yellow "Whatta Catch!" brand name at the top.



WONDERMEGA BLUES...

Now with the Sega CD only a month away I am getting very excited about this spectacular peripheral. While \$299 is a bit on the high side, the free discs do make it a good value for the money.

That was until I saw your last issue and off in the corner on one your EGM Express pages is a picture of something called the Wondermega. Just exactly what is this? Should I consider buying this new product, or will it even come out in the U.S.?

Michael Robles
Bronx, NY



JVC's Wondermega will be coming to the U.S. later this year.

(Ed. You must have missed our May issue Michael. We broke the news to the nation about this nifty product. In essence, the Wondermega is a Genesis and a Sega CD wrapped in one. As far as graphics and video are concerned, other than a built-in Super VHS video output, there isn't any difference. If you are really into the audio, however, then you will want to at least take a look at this system. JVC has added a few cool features that will turn your crank. A special bass enhancer which adds punch to the lower frequencies and a digital audio processor which expands the dynamic range of the music are the two most important additions. Believe me, if you run your games through a stereo system (not just the TV) you will definitely want the Wondermega! Other features include a mike input, a karaoke echo and a MIDI (Musical Instrument Digital Interface) port.

If you thought that the Sega CD was expensive, Michael, you better sit down for this one. The Wondermega lists for over \$620 in Japan.



LETTER OF THE MONTH!



See any resemblance??

CERTIFICATE OF BIRTH		DATE OF BIRTH		PLACE OF BIRTH	
NAME	Eric McGovern	DATE	12 1984	PLACE	Port Orange, Florida
FATHER	Eric McGovern	MOTHER	Eric McGovern	DATE OF MARRIAGE	12 1984
I, the undersigned, being a resident of the State of Florida, do hereby certify that the foregoing is a true and correct copy of the birth record of the person named herein.					
IN WITNESS WHEREOF, I have hereunto set my hand and the seal of the State of Florida, at Tallahassee, this 12th day of December, 1984.					
J. B. McPherson, Jr., Secretary of State					

OK, so it really isn't a true psycho letter, but there was someone willing to go to the trouble of hunting up a relative named Dhalsim as we requested in the Tricks of the Trade section.

Mr. Eric McGovern of Port Orange, Florida is the crazy who made his sister up as Street Fighter 2's gumby warrior. C'mon Eric, it was a joke! You score the free loot, bud, but don't think you have us fooled for a moment!

"Sir, Enclosed is my sister's birth record and picture. She is 8 years old and her name is Dhalsim! I am 6 and I think it's a funny name. Please send my games. I have a Super NES."

WIN AN OFFICIAL EGM T-SHIRT!

If you think you have what it takes to contribute to society, go write to Newsweek. If, however, you have a thought or opinion that fellow gamers would find particularly crazy, we'd like to immortalize you with a special edition EGM T-Shirt proclaiming your fondness of and psychosis to video games!



Since its introduction, however, the price has decreased to about \$400. There are two versions of the system in Japan. One is released by Sega and the other sports the JVC label. Other than decals and pack-in software, the systems are the same.

Here in the U.S., Sega hasn't indicated whether they will bring out their version of the Wondermega. JVC, on the other hand, is currently thinking of bringing their system out later this year.)

PLAY STATION DEAD?

I am an avid Super NES and Sony fan, and the Play Station looked to be a dream come true. That was quite a while ago and other than bits

and pieces of new info, there hasn't been anything new about Sony's dream machine. Have they soothed their problems with Nintendo? Will the Super NES CD-ROM and the Play Station still be compatible?

Cedar Mulligan
Port Alexander, AK

(Ed. We haven't heard anything new about the Play Station for a few months. It's important to note that Sony has signed up with Sega to be a CD-ROM software licensee. This being the case, the best guess is that they were never able to reach an agreement with Nintendo and probably decided to hold off on bringing out their own system since they didn't have the software support.)

S-NES CD-ROM 32-BIT & \$200?

You guys have already printed the specs and names of some of the games for the Sega CD. You even told about the pack-in discs and release schedule, but what you haven't talked about a lot is Nintendo's Super NES CD-ROM. Can you give us an update? Will it come out in January 1993? Is Nintendo still planning to sell it for \$200?

Jose Galvez
N. Hollywood, CA

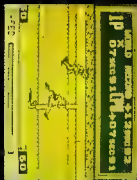
Please check out the story that Nintendo is changing their Super NES CD-ROM plans. I got a letter from them on September 14th and they said that their new peripheral is to be 32-Bit and still cost only \$200! They even go on to talk about a new 3-D graphics chip that they are working on. If this is true, their machine should leave Sega's overpriced 16-Bit CD-ROM in the dust!

Frank Cipparone
Philadelphia, PA

(Ed. We heard about the newest version of the Super NES CD-ROM when we were at the Nintendo Show in Japan back in August. Unfortunately this news came just days after we went to print with the October issue. For a complete description of their new peripheral, check out this month's EGM Express column.

As to whether their new system will sell for \$200? Highly unlikely. Few people believed that Nintendo could sell a dependable and durable 16-Bit CD-ROM for \$200, yet alone a 32-Bit machine. Rumor was that Nintendo had major problems in getting their old CD-ROM to interface properly with the Phillips CD-I. In addition, development systems never went out to the software licensees and time was running out for a January 1993 launch.

One thing to remember is that CD technology is big business. Being first is very important. Sega showed their system first and Nintendo had to go one-up. They did this with a press release about their CD-ROM system being only \$200. Now Sega is first with their CD-ROM in the stores and Nintendo needs something bigger-and-better to talk about - like a \$200 32-Bit system. C'mon Nintendo, you can do better than that. If you're marketing vaporware, why not make it a 64-Bit CD system?)



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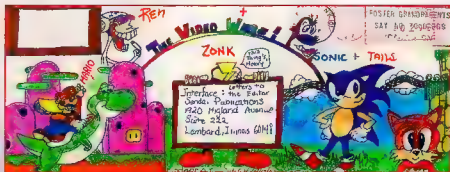
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What do you get when you cross a Rembrandt with a Sonic? You get EGM's envelope art! Send us your best scenes and you could win a FREE EGM T-Shirt courtesy of The Biggest and Best Video Game Mag!

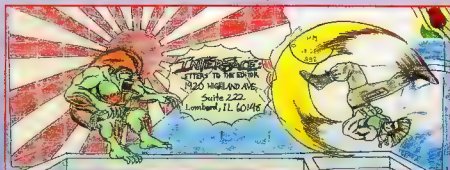


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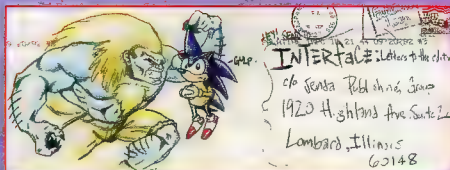
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MORE MORTAL KOMBAT!

That's enough Street Fighter 2 coverage! You now have to cover Midway's hot new fighting game - Mortal Kombat. Do just what you did with the SF game and cover all the moves! Also, Make it a point to show the fatalities!

Giami Barlett
North Miami, FL

I have been going to the local arcade for the past month and all I have been playing is the game Mortal Kombat. At least, when I can get to it. The line is so long I can only get a couple of games in each night. By the way, the SF2 CE game isn't even being played now that Mortal Kombat is in! My problem is that I am getting my tail kicked because I don't know the special moves. How about telling me a few of these moves so I can last longer than 2 minutes.

Dave Hanna
Hanover Park, IL

Thanks for the story on Mortal Kombat. I've been playing it for three months now and I've gotten so good that I can beat the game with Scorpion. Do you know when they are coming out with a Mortal Kombat 2?

P.S. Here are some of the special moves. Hope you like them!
Scorpion's Death Wish - Hold block button down and press up, up, and get 3 feet away.
Raiden's Death Wish - F, F, B, B, B, High Punch.
Sonya's Death Wish - F, F, B, B, Block Button.

Kim-Hahn Hoang
Fremont, CA

(Ed. We have already received over a hundred letters on this hot new arcade fighter! Watch future issues of EGM for more info, pix and all the special moves. The way it looks from our end, SF2 CE seems to be dropping in popularity rapidly. It is taking some time for the MK machines to get out across the country, but as soon as the players see MK they're hooked! With SF3 eons away it looks like MK is the new king!)

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Gobble the Gremlins, Help the Hero and
still be home for dinner.

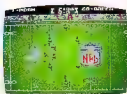


Randomly packed holograms in this Premiere Edition!

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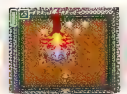
Battle Clash



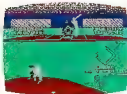
Super Bowl



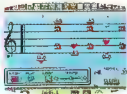
Arch Rivals



Return of Zulu



Bases Loaded 1



Mano Paint



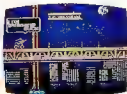
Karloov



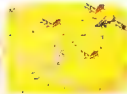
Bart vs The Space Mutants



Contra III



Darewing Duck



Desert Simc



Castlemania IV



Wizabee Country Club



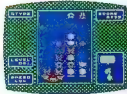
Music Quest



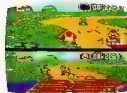
Super Off Road



Suddenly
the place with
the games
everyone wants
is Sears.
Go figure.



YOSHI II



Super Mario Kart



Monopoly



George's Dream Along



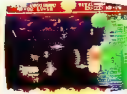
Gradius III



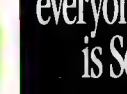
Mega Soccer



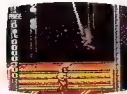
Bulls vs Blazers



New Empire



Super Double Dragon



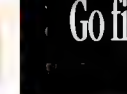
Amazing Spider-Man



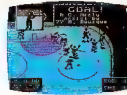
Teenage Mutant Ninja Turtles III



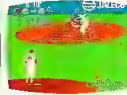
WWF Steel Cage Challenge



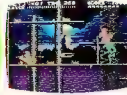
King Solomon



NHL Hockey '91



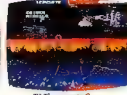
Super Bases Loaded



Set Backer



Mad Max: The Road Game



T2 The Arcade Game



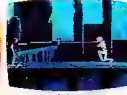
Super Monaco GP II



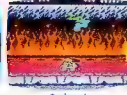
Batman Returns



Hook



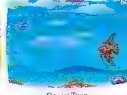
Out of This World



Battlecruisers



Rival Turf



Darius Twin



The Empire Strikes Back



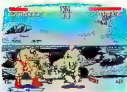
Taz-Mania



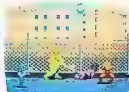
Paperboy 2



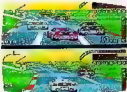
Sports Illustrated Baseball



Street Fighter II



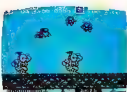
Teenage Mutant Ninja Turtles IV



Top Gear



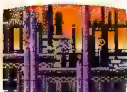
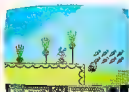
Brander Holyfield Boxing



Mystical Ninja



Road Rash II

Scud II
(Coming November 24th)

Tiny Toons



Jack Nicklaus Golf



Gargoyles's Quest II



Krusty's Fun House



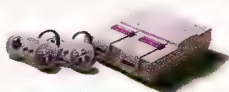
Ferrari Grand Prix



Overnight, it seems, there's a place for video games like no other. It's called FunTronics, the new game department at Sears.

FunTronics is designed to have all the games you're looking for in stock. Incredible 16-bit games. By the dozens.

It has both Sega Genesis and Super Nintendo Entertainment Systems. Along with Game Boy, Game Gear and every accessory you could imagine.



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REVIEW CREW

STEVE HARRIS



A self-proclaimed retro-rocker, Steve prefers the 60's-70's era. While he won't pass up the latest Clapton, the Stones, Zeppelin and Floyd remain his favorites.

ED SEMRAD



The Stones? Is that a new instrument? The head-ed may be short on current events, but the up-tempo rock of the Beach Boys usually fits the bill.

MARTIN ALESSI



Although we frequently catch Martin sitting in the elevator to soak up the latest Muzak, his real faves are Mellencamp, Tesla, and ZZ Top. Turn up the bass!

SUSHI - X



While he was weaned on oriental jams, good 'ol Sushi has acquired a taste for Frank Sinatra and vid game rocker Yuzo Koshiro. SF2 soundtracks are #1!

Super NES

JVC/Lucasfilm Arts

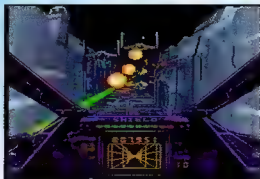
Super Star Wars

Action

November

10+

8 Meg



Following the theme of the blockbuster movie, Super Star Wars is translated with great attention to detail throughout. Embracing conventional side-scrolling action themes while adding Mode 7 Land-speeder and flying sequences, the play technique is straightforward but very solid. Well drawn cinema displays motivate the storyline and help bring additional depth to the characters as you advance the movie's well-known plot. Fight off Luke's home world, meet up with Han Solo and Chewbacca, and blast to the Death Star to rescue Princess Leia. Return to take on Darth Vader and blow the space station away!

Although this game has a few problems with its control and resolution, the package is presented in a flawless manner. The graphics are absolutely incredible and complimented with strong play action and good technique. The game is simplistic in design, but the quality of the design is second to none! A winner!

Easily one of the best games of the year! Everything that is required of a great game is there - graphics, sound and game play. While it is an easy game, and some players will find it frustrating, the difficulty level is as hard enough so that you can't just breeze through the game in a few minutes.

This is a dream come true for Star Wars fans. The game is as well done that you can't help getting hooked. The graphics are great, the music is absolutely phenomenal and the game play is fast and action-packed from beginning to end. This is the best movie-to-game translation that I've ever seen! Encore please. E.S.B!!!

Super Star Wars is destined to become a Super NES classic over the next year. With the graphics, the game's backdrops, interstellar sounds, and a proven story line, what else could you expect? This grandfather of epics is making the video game transformation exceptionally well! Do we thank the Force?

GAME OF THE MONTH

Cosmic Fantasy 2

Beyond Reality.
Beyond Imagination.
Beyond Belief.
An immense RPG only
for the Turbografx-CD.
Believe it.



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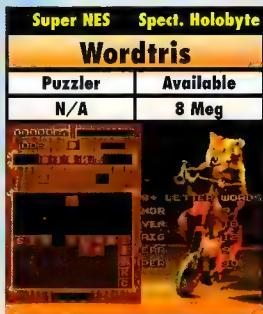
The latest blaster for the Nintendo 16-Bit includes five levels of intergalactic conflict. Combining detailed graphics, standard video game play mechanics and some innovative techniques come together to add credibility to this shooter. Fight through ten levels of play, using the Garland fighter's powerful cannons and special ability to lock-on to enemy craft to steal-away their weapon enhancements.

While the real focus of this game is the unique capture-and-release technique, the game flies higher on its graphics than its play. Its a solid, if somewhat sparse, battle, and selection of weaponry is interesting, but the overall graphic representation of the background and foreground characters is where the soft shines.

A better than average shooter from Atlas. The graphics are really well done and the game play is well controllable. It isn't a very easy game but not so hard as to make it frustrating while it isn't revolutionary, it does offer satisfactory entertainment for the shooter fans. The sound is good enough to listen to for a few times.

Why would a company release a mediocre shooter, when other carts show how good a SNES shooter can really be? The game is fairly different, but the graphics are nothing to shout about. The sound department isn't the best either. The game play is very straightforward with only a few cool options. Missed it by...

Hooray! Another shooter to keep the dust off my game shelf. Too little, too late is often becoming the byline of most shooters this year, however, and Blazeon is no exception. It's passable in most departments, but it still isn't enough. To really blow your socks off, you need strength and charisma, not just good looks.



The latest in Spectrum Holobyte's line of Tetris spin-offs, Wordtris succeeds in combining the addictive play of the original tris game with an educational angle that teaches as it plays.

Boasting a 50,000 word dictionary to recognize even the most obscure language, each level of Wordtris encourages players to better their vocabulary in an effort to stop the rising stack of letters.

Although I love Tetris, I haven't found any of the follow-up titles to have anywhere near the same level of appeal. This game isn't much different, complicating the addictive qualities of Tetris with unnecessary demands on how items are placed. On its own Wordtris would be average, compared to Tetris it falls way short.

Wow, another puzzle game on the SNES! I like the concept of being able to actually think in a game, but the system seems to be underutilized. The vocabulary is exceptional and that must be where all the memory has gone to. A fun way to expand a player's vocabulary! Give it a try!

Come on now! I liked Tetris, but isn't this taking it a bit too far? The game play is similar, but it just isn't the same. The backgrounds are interesting and the playing concept is different, but 90% of the SNES carts out there change of pace that will stimulate your mind as well as your reflexes.

While Wordtris really puts your mind to work, it quickly becomes clear that this is a lot of power for a Gamespy-type game. Still, for those of us who like to challenge our minds as well as our reflexes, Wordtris will be waiting. One problem: It may be a pretty smart game, but it doesn't recognize all the words it should.



Expanding on the number of sports games available for the Super NES, Amazing Tennis attempts to recreate the game and provide a wide variety of options to any would-be Agassi's!

Game play is presented in a nicely sculpted three-quarter angle that provides plenty of mobility and a nice look. Three difference court types are available, with solo or head-to-head contests available.

I'm not a big fan of video tennis, but this game is appealing, especially in the head-to-head mode (where most sports game excel). As a solo match, however, Amazing Tennis is still an attractive game that features decent graphics and good sound support. If tennis is your game, there isn't much here that should offend you.

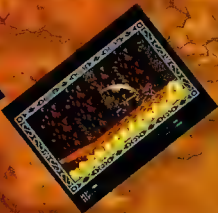
Unlike many of the other sports, there isn't a whole lot to learn to a game of tennis. The actions are rather predictable and easy to learn. The graphics are very well done and the control is very responsive though it will take some practice to really get good. Of all the tennis games out there, this is easily one of the best.

First of all, I don't get into playing enhanced ping-pong. This is a very good tennis cart and is very close to the real sport. The graphics are well done and the animation is great. It takes a while to get used to the game play, but overall it responds well. A decent effort that should please most sports enthusiasts.

Amazing Tennis is not exactly my favorite game to hack at. With the hard to learn play control, most will toss the game through the window in frustration long before they learn even the basics. True, after weeks of practice you may begin to win a couple of games, but only the patient will triumph.



*One warrior.
One dream.
One chance.
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CIRCLE #209 ON READER SERVICE CARD.



A truly unique approach to the usual brand of action games, Spindizzy Worlds offers a combination of straight action play with an innovative control and environment filled with obstacles to overcome.

As a space-age top, the player must successfully wind through various three-dimensional mazes. Don't bump into anything or fail, however, or the spinning icon will break! Conquer all 30 levels!

I like the approach of this game a lot, even if it does get a bit frustrating at times. The unique nature of the action, combined with decent graphics and some fun techniques make up for any of the soft's minor shortcomings. For a change of pace that equals a leisurely challenge, Spindizzy may be for you.

Spindizzy is a great game. The controls will take a while to get used to but once learned, this is the type of game that becomes very addictive and hard to put down. The game concept is unique and the puzzles are a real mind benders. Although the graphics are unspectacular the game play more than makes up for it.

Once in a while I play a game that is totally original. Spindizzy has a unique style of game play that reminds me of Marble Madness. The game is filled with puzzles and plenty of tricky situations. The graphics could be a little more interesting and the sounds aren't too impressive, but it does stay fresh for the first ten rounds.

While the graphics and sound hint of Marble Madness, Spindizzy Worlds is much, much more. This game requires you to utilize your problem-solving skills in order to finish a round. The object isn't just to plow past obstacles, but to think your way around them. Spindizzy Worlds is a great puzzle-race-against-time game!



This game continues the story that has been made popular in the successful Final Fantasy series - sort of. Final Fantasy - Mystic Quest takes many of the play mechanics found in earlier Final Fantasy efforts and places them within a slightly less challenging environment.

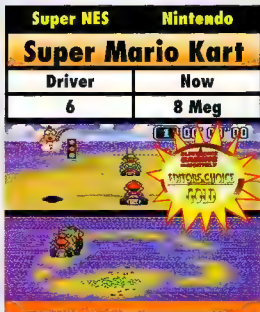
Four gems have been stolen by a tyrant and must be recovered to save the earth. The light tone of the quest should make it fun for kids.

This RPG is actually quite fun to play and runs at a consistent pace. It never dwells heavily on any one aspect of the adventure and features just enough depth in the story and action to make for an enjoyable time. While the game is geared toward a younger set, its ease is the only fault I could find.

A perfect RPG for the player who doesn't want to have to spend the preads of hours in solving the game. The beginner will enjoy the challenge and even the experienced questmaster will find the game challenging. The graphics are noteworthy as they are better than the average screens we are used to in other RPG's.

Another RPG from the folks at Square! The game is set up like a typical RPG with plenty of menus, actionless battle scenes, and hours of searching for much needed items. The music is by far the most impressive aspect of the cart and the graphics are a notch too. The quest is good but geared for the younger crowd.

Final Fantasy MQ is a great amateur's adventure title with a lot of quests to solve. FF MQ isn't very hard, but it's solid, so it should be popular with that crowd. Let's face it, FF MQ is a HQ RPG, not quite suited 4 VHS, but since it will go MIA PDQ at your local EB, KB, etc., I had better RSVP yours ASAP!



Super Mario makes his latest appearance on the Super NES atop a super-charged go-kart! This driving variant expands upon the F-Zero three-quarter play style with more tracks, different characters and power-ups that can be used to knock opposing racers off the course! Great graphics and music support the action and add even more to the Super Mario Bros. theme.

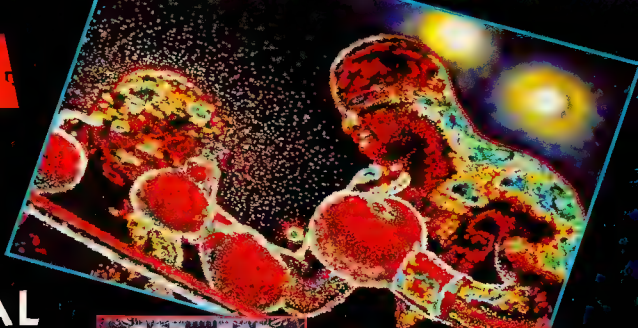
This is the best driving game to come along for some time. Mario Kart may look like an F-Zero clone on the surface, but there are many interesting upgrades ranging from power-ups to special combat modes using a split-screen layout. Replay options and plenty of tracks add to the appeal of this super game!

Another hit for Nintendo. They may not make many games of this year but the ones they do are spectacular. Gate looking but not a cakewalk as this is a game that requires lots of technique to master. Fun for the kids but challenging enough for those who take the racing seriously. A definite must have!

A cute, but very good follow-up to F-Zero. This game may look silly, but don't be fooled! It really gets intense. The game play is very good and loaded with neat features like instant replay. The graphics and music are high quality and utilize Mode 7 very well. The game is a ton of fun and even better in two-player mode.

Jammin'! Super Mario Kart really blasts past the fun barrier. Bringing all of my favorite Nintendo characters back in one spectacular racing game with plenty of power-ups, race tracks, and obstacles! This is one of those games that is very hard to put down, especially with the twin screen action and replays!

TKO TECHNICAL KNOCK OUT



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Check out the action: you've won your first bout, but it was tough! 8 gruelling rounds, and now you're dog tired. So it's back to the gym to work on your stamina. Next bout: you're up against this guy who's *REALLY FAST!* He's not hurting you, but he's building up points with pitty-pat combinations, and you're getting mad! Between rounds, your corner tells you how to get even! They've seen he drops his left guard, so he's open for the right hook. Next round: **BAM!!** Right hook! **HE'S OUTTA HERE!!!**

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The classic cartoon character is back for an adventure on the NES. An evil professor has kidnapped the beloved Kitty, and is holding her hostage in exchange for Felix's coveted magic bag. The game is filled with various dangers and traps around every corner. There are helpful items to collect and bonus rooms where you can power-up! Use over 10 different magical power-ups to save Kitty.

The variety afforded by the magical bag o' tricks gives this game some character, but what you're left with through a predominant amount of play is a standard side-scroller with some nice graphics and technique. The action never gets too heavy and the musical overtones, while missing the mark occasionally, are fun.

With great games like this one the old 8-Bit Nintendo could last another year. Easily one of the most enjoyable NES games to come out this year and definitely worth buying. Felix plays well and has lots of different items to find, great animation and a long adventure will keep the whole family busy for quite some time.

This just may well be one of the last 8-Bit games really worth playing. The theme is killer and brings back one of the coolest cartoon characters around. Tons of special items keep the game interesting. Cute graphics and OK sounds combined with solid game play make this cart a winner. Grab your magic bag and save Kitty!

Surprisingly, the 8-bit king still has a little life left in it, thanks to games like Felix the Cat. The graphics and sounds are cute, but I want to see this in 16-Bit. If the programmers can translate this theme and story into the 16-bit world, it's sure to be a hit. As it stands on 8-Bit, however, Felix is still a bag of fun!



There's a new planet on the universal map and a rivalry has started between the neighborhood deities. You must pick one of four different gods and set up a race of people on the planet. Your race of people will advance in civilization and weapons technology as time passes. The object is to build better weapons and stronger fortresses so you can crush the other races and claim the planet as your sole prize.

This game is a combination of several proven concepts that work well for me. Although the game never reaches a burning crescendo, the steady pace of the game, coupled with its very good graphic and sound support, make it worth investigating. The plot is involving and delivers on its promises.

Definitely not the type of game for the player who wants instant gratification. Tyrants is a game that requires thinking and progress is slow. If you ever liked to control peoples destiny, this is the one for you. Kind of like a cross between Populous and the Sims games. Not bad but not for everybody.

No offense, but this game bores me. The game play is too similar in concept to Populous. The graphics are nothing special and the music is average for the Genesis. Once I got through the first couple levels, the game got extremely repetitive and I became uninterested very quickly. Not my cup of tea.

Games like Tyrants are generally best left to computer gamers who have patience for such slow, repetitive game play. By adding more action to these titles, it could be entertaining. While the concept is fine, as well as detailed graphics, the game itself moves too slowly with not enough surprises for high interest.



Joe Montana is back for his third attempt at grid iron action the Genesis. This cart features official NFL teams and play-by-play digitized announcers. The game has plenty of new features and a zoom-in effect that brings you into the action. Play through a full season as the computer keeps track of the American and National league and sets up the big Super Bowl game. Realistic football action is the goal of this sequel.

While the Madden series have always been my favorite football games, Sega is making some strides in the right direction with this soft. The gloss is heaped on in the second sequel, with many new features being joined by official NFL licenses. The play control still comes up short, however, although it's an improvement.

It looks like Sega has finally created a spectacular football game. If anything the voice is worth the price of admission. The announcer really can talk and his voice is superb. No garbled speech here and his vocabulary is quite extensive. More importantly the game plays outstanding and a good change of pace from Madden.

This is the best football game that Sega has brought out yet, but it still can't compare with Madden. The new additions to the game play and the improved voice are very cool. The zoom-in view of the action is a great effect and the game play has really improved since the last cart. A good appetizer to hold you over till Madden '93!

The best thing about Sports Talk Football is that you KNOW Madden '93 will be that much better! Sorry Sega, but as impressive as ST FB is, it needs more clarity and control to size up to the rock solid feel of the Madden titles. With a few adjustments these two series of football games will be neck and neck!

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CIRCLE #211 ON READER SERVICE CARD.



Get behind the controls of the one of the most powerful attack helicopters in the world. This cart is a flight simulation and action packed shooter all in one. Choose from an Apache or the top secret LHX helicopter and take to the skies. Realistic polygon graphics depict the action from five different views. Equip your copter with state-of-the-art weaponry and go on a courageous mission for your country.

LHX suffers from the same ailments that plague carts that try to produce arcade-quality polygon graphics. The overall environment is sparsely drawn, the action is painfully slow even in the heat of battle and the goals regarding it does deserve credit for being the best poly game so far - but it still left me unimpressed.

A good copter simulation but game play is hampered by the not quite perfect polygon graphics. Not a lot of background detail but with enough targets to shoot at you won't spend much time looking around at the scenery. Good control of the copter and the missions get harder as you get better. Good but not great.

Surprisingly, the Genesis really handles the polygon graphics in this game well. The game play is a little shaky, but there is plenty of control and the helicopter is easy to fly. There are lots of targets to destroy and the boss are get rather difficult as you progress. It's a good thing you can blow up the camera or I'd get bored.

LHX Attack Copter is pretty stable for a polygon flying simulation. The graphics break up a little around the edges sometimes, but overall it's a good shooter with plenty to target. Every level the challenge is fairly consistent, increasing steadily right up to the final stage. Look for possible sequels to this one with cleaner graphics.



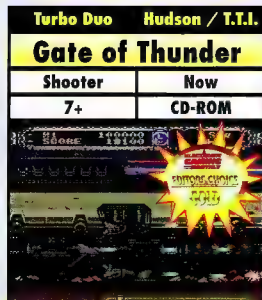
An evil armada of cyborgs are trying to take over the world and Air Zonk is the only one who can stop them. Zonk had a spell of amnesia for a while, but faithful gamers across the land helped him remember his name. The game play is loaded with 8 power-ups and 10 special options. There are 5 stages of nonstop scrolling action and huge cartoon-like bosses waiting at the end of each challenging level.

While this game tries to buy some faith on the Bonk franchise, it doesn't need to. Nor should it. This game is totally original and a worthwhile investment. Using some of the dandiest graphics to show up on the Turbo in some time, Zonk delivers a fast-paced blast, with a title character oozing with personality. Good job!

Zonk, Bonk, whatever. TTI has taken the old caveman and turned him for the 90s. They did a great job, especially by not relying on the old character to carry the game. The new Zonk has a personality of his own and this is probably the best way to break away from the Bonk series. One of the best Turbo games!

A great addition to the Turbo library! This shooter has a unique style and really shines. Graphics are well animated and very colorful, with evil bosses that are huge. The game play is filled with power-ups and loads of enemies supported by music that is top notch! Zonk is a fun shooter with more than enough challenge.

What can I say? Air Zonk is really hard-hitting fun with colorful colors and sounds! The enemies are just as entertaining as the main character himself, and wait until you see the last Boss! Wow! The TurboGrafx-16 is really beginning to make a turn-around. I can't wait for more Zonk titles in the future!



This disc will be one of the pack in games on the 3-in-1 disc with the Turbo Duo or will be available for the regular Turbo CD with the new system card. The game is an explosive side scrolling shooter with 7 levels of intense action and huge end-of-level bosses. There are three main power-ups and they can be powered up threefold. The game features a CD musical score and loads of cinematic displays at the intro and ending.

Gate of Thunder marks a milestone for the Turbo! This is the first disc game that is all-out fun from start to finish. Despite a lack of difficulty, the action, graphics and music of this title are top-notch all the way! The game has been deftly orchestrated and gives serious fans new reason to look into the Turbo CD.

Talk about intense action! This shooter holds its own when compared to the best action carts on any system. Tons of enemies, huge bosses and excellent graphics. Fantastic music too! While challenging it could have been harder, but only the best of players will blow through this shooter in a short time.

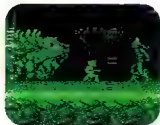
Gate of Thunder is without a doubt, one of the best shooters I've played in a long time. The graphics are phenomenal, every end Boss is huge and is awesomely detailed. Incredible music and tons of cool cinematics also enliven the disc. The best thing is the near-perfect game play. It's only vice is the ease of its play.

Now this is a shooter to watch for! It really has what it takes to take home all of the flash and fire of a full-blown arcade machine! Super graphics highlight every scene with high detail, streaming colors, and great sound. Extra Bosses up the ante with intense sequences guaranteed to please!

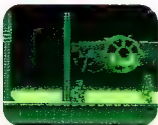
May The Force Go With You.



The Death Star threatens to crush the rebellion forever. Darth Vader holds Princess Leia captive. Only you, Luke Skywalker, leader of the last band of rebels for good, can stop them. With Han Solo and Obi Wan Kenobi on your side and the Millennium Falcon as your ride, you have the Force to win. Better take off now.



Watch out, Luke! This Sand Creature throws space age fire bars.



On Mos Eisley, stormtroopers keep Han Solo from the Millennium Falcon.



If you use your lightsaber, you can take out the Garbage Monster.

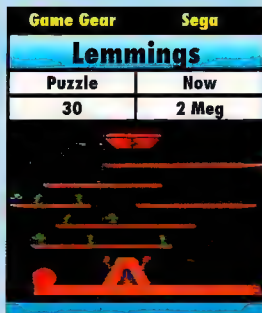
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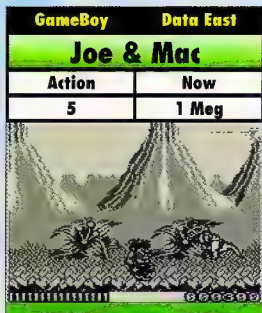
Like many cliches in society these Lemmings don't have a mind of their own and are brainless when it comes to danger. You must be the one to lead them safely through 30 levels of dangers and lemming traps. Choose which lemmings should do the job that will save the rest. Sometimes one of these little dudes will have to be heroic and give up his life to save the others. It kind of gets you all choked up.

I've had enough of these little guys already! All I have to say for their Game Gear appearance is good job. You've managed to duplicate a puzzle game that I've never really had a fondness for almost perfectly. Fewer levels and toned down visuals did not help my earlier opinions of the game. Not for me!

Sega did a good job in making sure that the little rodents were as visible on the small portable screen especially when they were already tiny as the console versions. Nothing new here but if you like to take your puzzles with you this is probably one of the best to have come out for the game gear in a long time.

Lemmings are everywhere! The Game Gear does a good job of bringing this sadistic puzzler to the portable frontier. The game play is basically the same and very little has been lost in the translation. There aren't as many levels as other versions and the lemmings are very tiny on the screen. Above average time passer.

Is there a wrong way to cook a Lemming? This lovely recipe is what the doctor ordered for long family time (just don't forget the car adapter)! Of course, there's nothing cute about condemning an entire race of Lemmings to their death, but saving them is a challenge worth 'gearing' up for.



A creepy clan of Neanderthal nerds has kidnapped all of your cave babes. Joe and Mac are the two bravest cavemen in your tribe and have set out to rescue the much missed damsels in distress. There are prehistoric dangers everywhere you go. Hungry Tyrannosaurs and pesky Pterodactyls are on the prowl. Collect primitive weaponry and fight your way through 5 levels of marvelous metazoic mayhem.

I liked this game a lot! The detail in the graphics, both the character animations and background scenery, is first-class all the way. The action is transferred from earlier versions with a high attention to quality. The game is difficult to play whenever the action comes along rapidly, but it still doesn't overshadow a great game.

It isn't often when a GameBoy cart plays, looks, and sounds better than its Nintendo cousin but this is one of them. The game play is great and the character is easy to control. The graphics are unusually well done and I wasn't for the GameBoy hardware problems this would have been a near perfect game.

Believe it or not, the GB version is better than the NES version. The graphics are very detailed and the animation is good. The Bosses are huge and actually look decent on the tiny GB screen. The game play is also very fluid and moves along very smoothly. Love a headache this BIG from the constant blurring though.

Cute game, cute graphics, cute sounds, ancient system. Oh wait, three out of four isn't too bad. The constant blurring (typical) really destroys what should be considered excellent graphics and detail! The game itself is masterful considering the limitations, but no wonder should have to beg for glasses this way.



It's time to hit the grid iron and it's also time to hit the road. Don't worry! Now you can bring NFL action with you wherever you go. You can choose from the AFC or NFC teams and picks your plays from an extensive clipboard filled with defensive and offensive plays and formations. The field scales in and out depending on where the action is going down. Go for the touchdown in this realistic football cart.

I was not impressed with this game at all. The concept of a simple video football game has been cluttered with a lack of focus and poor implementation of what could have been cool effects (like the isolation scaling). The control is poor and brings down the whole game. An NFL license does not a game make.

I had high hopes for this cart but it fell far short of being spectacular. Player control is difficult, partly because of the small screen and partly because of the poor animation. It is choppy when it moves and this doesn't help either. I liked the NFL teams but I would have rather had a better playing game with no name teams.

This is a decent football game for a portable system, but I really think that it could of been done much better on a system like the Lynx. The game play is decent, but the scaling has a slight chop-piness. The sounds are equally annoying. The use of real NFL teams is a plus, but doesn't salvage this mediocre cart.

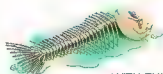
Ouch! What should have been a seven or an eight barely scores a field goal! The choppy graphics really make this intense game hard to follow. If the graphics can be smoothed out and the animations refined, we might see a really jammin' sequel on the horizon. Until then, I'll wait for baseball season.

So now you
need another
Super NES[™] Controller,
and there is
a sea of options.





Only one's



SLEEK. EFFICIENT. EVEN FEARED.

ONLY ONE CONTROLLER STRIKES

WITH THIS KIND OF POWER. ONLY ONE

CONTROLLER CAN INSPIRE TERROR IN THE HEART OF

YOUR OPPOSITION, OR GIVE YOU THE EDGE AGAINST THE
TOUGHEST SUPER NES GAMES. WE CALL IT THE ASCII PAD.



INDEPENDENT TURBO CONTROL gives you the most powerful bite. Twenty shots per second will break your opponents down in no time.

AUTO TURBO. It's like a continuous feeding frenzy. Hands-free, and fully-automatic, too. And, like Turbo Control, you get to pick which buttons to power up.



a killer.

SLOW-MOTION means you'll never rush through a meal. Get the time you need to master the newest and toughest games. After all, they're not getting any easier.

ADVANCED DESIGN AND A COMPETITIVE PRICE. When you're hungry to win, reach for the controller with some bite.

THE ASCIIPAD, FOR THE SUPER NES. USE IT OR LOSE IT.



ASCIIWARE

TM

ELECTRONIC GAMING MONTHLY &

NINTENDO

Trolls in Candyland	
Action	ASC
Quatro Arcade	
Action	Camelica
Linus Spacehead	
Action	Camelica
Best of the Best	
Fighting	ElectroBrain
Felix the Cat	
Action	HudsonSoft
Adventure Island 3	
Action	HudsonSoft
The Terminator	
Action	Mindscape
Lethal Weapon	
Adventure	Ocean
Cool World	
Action	Ocean
The Jetsons	
Action	Taito
Home Alone 2	
Action	TH'Q
Rocky & Bullwinkle	
Action	TH'Q
Swamp Thing	
Action	TH'Q
Prince of Persia	
Adventure	Virgin

SUPERNES

Amazing Tennis	
Sports	Absolute
Spiderman & X-Men	
Action	Acclaim
SkullJager	
Action	ASC
Test Drive 2: The Duel	
Driver	Accolade
Warp Drive	
Simulation	Accolade
The Hunt for Red October	
Strategy	Hi-Tech
Tom and Jerry	
Action	Hi-Tech
Gunforce	
Shooter	Irem
X-Zone (for Super Scope)	
Target-Shoot	Kemco
Prince of Persia	
Adventure	Konami
NBA All-Star Challenge	
Sports	LJN Toys
Wing Commander	
Simulation	Mindscape
Cal Ripkin Baseball	
Sports	Mindscape
GODS	
Action	Mindscape

Lethal Weapon

Action	Ocean
Cool World	
Action	Ocean
Musya	
Shooter	Seta
Hook	
Action	Sony
On the Ball	
Puzzle	Taito
Cyber Spin	
Driver	Takara
Road Riot	
Driver	TH'Q
Space Mega Force	
Shooter	Toho
Dream T.V.	
Sports	Triffix
Best of the Best	
Fighting	ElectroBrain
Desert Strike	
Shooter	Electronic Arts
Madden '93	
Sports	Electronic Arts
Harley's Humongous Adv.	
Action	Electronic Arts
Super Star Wars	
Action	JVC/Lucasfilm
Imperium	
Shooter	Vic Tokai

GENESIS

Super BattleTank	
Simulation	Absolute
Amazing Tennis	
Sports	Absolute
Super Wrestlemania	
Action	Acclaim
Universal Soldier	
Action	Accolade
Micro Machines	
Action	Camelica
Cruel Ball	
Pinball	Electronic Arts
Shadow of the Beast	
Action	Electronic Arts
Cal Ripkin Baseball	
Sports	Mindscape
Outlander	
Strategy	Mindscape
Jerry Glanville's Pigskin	
Sports	Razorsoft
Sonic the Hedgehog 2	
Action	Sega
Home Alone	
Action	Sega
Ariel the Little Mermaid	
Action	Sega
Bio-Hazard Battle	
Shooter	Sega



ELECTRONIC ARTS SPORTS NETWORK

HOT PICK OF THE MONTH

ELECTRONIC ARTS SPORTS NETWORK

Batman Returns	
Action	Sega
Tailspin	
Action	Sega
Chase H.Q. 2	
Driver	Taito
Great Waldo Search	
Puzzler	THQ
Indiana Jones	
Adventure	U.S. Gold
WC Leaderboard Golf	
Sports	U.S. Gold
WC Soccer	
Sports	Virgin
Cyber Cop	
Strategy	Virgin
Global Gladiators	
Action	Virgin
Black Hole Assault-CD	
Fighting	Bignet
Adv. of Willy Beamish-CD	
RPG	Dynamix
Wolf Child-CD	
Action	JVC
Wonder Dog-CD	
Action	JVC

Sewer Shark	
Adventure	Sony
Chuck Rock-CD	
Action	Sony
Cobra Command-CD	
Target-Shoot	Sega
Sherlock Holmes-CD	
RPG	Sega
TURBO GRAFX	
Loom-CD	
RPG	TTI
Forgotten Worlds-CD	
Shooter	NEC Ave.-TTI
Hit the Ice	
Sports	Taito-TTI
Chase H.Q.	
Driver	Taito-TTI
NEO GEO	
View Point	
Shooter	SNK Home Ent.
GAMEBOY	
Terminator 2	
Shooter	Acclaim

Rolan's Curse 2	
RPG	Amer. Sammy
Ninja Taro	
Action	Amer. Sammy
Tail Spin	
Action	Capcom
Mouse Trap Hotel	
Puzzler	ElectroBrain
Out of Gas	
Driver	FCI
The Crash Dummies	
Action	LJN Toys
Super Mario Land 2	
Action	Nintendo
Miner 2049'er	
Action	Mindscape
Lethal Weapon	
Action	Ocean
Cool World	
Action	Ocean
Hit the Ice	
Sports	Taito
The Flintstones	
Action	Taito
Super Off Road	
Driver	Tradewest

GAME GEAR	
Alien 3	
Action	Arena
Wimbledon Tennis	
Sports	Sega
Shinobi 2	
Action	Sega
Sonic the Hedgehog 2	
Action	Sega
LYNX	
Dinolympics	
Sports	Atari
Rolling Thunder	
Action	Atari
Pit Fighter	
Fighting	Atari
Power Force	
Action	Atari
Double Dragon	
Action	Tradewest

FOR SPECIFIC PRODUCT INFORMATION CONTACT THE COMPANIES LISTED BELOW. The information below was supplied by each of the individual companies, and is current as of September 20, 1992.

GAME RELEASES FOR NOVEMBER, 1992 APPEARING IN LOCAL STORES NOW!

INTRODUCING EASN® 1ST ROUND LIMITED EDITIONS

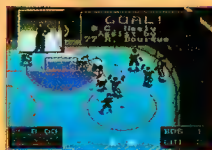
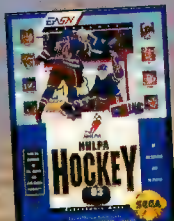
Look for this sticker on all EASN 1st Round Limited Editions. Each 1st Round package has its own unique number and contains a special offer for a free* limited edition collectible.

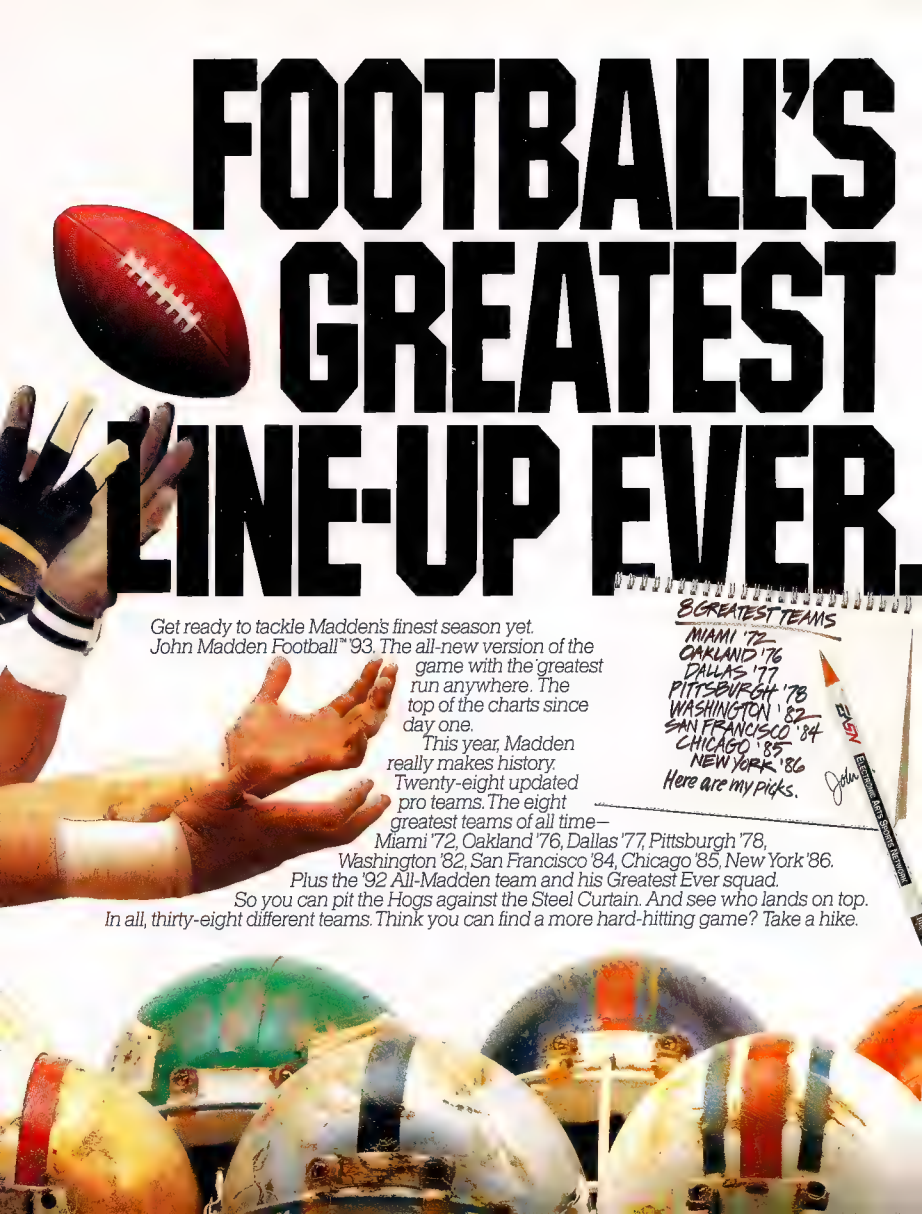
NHLPA® Hockey '93 for the Sega Genesis offers a stadium quality 2' X 3' NHLPA banner. Made of durable Tyvek™ it has metal grommets for hanging. It is the first of the series and it is only available from EASN.

NHLPA HOCKEY '93 1ST ROUND EDITIONS AVAILABLE TODAY.

*1ST ROUND QUANTITIES LIMITED WHEN THEY ARE SOLD OUT NO MORE WILL BE BUILT. 1ST ROUND COLLECTIBLES ARE FREE. CUSTOMER WILL BE CHARGED FOR SHIPPING AND HANDLING. NHLPA® Hockey '93 Sega Property. Information and the support for NHLPA are registered trademarks of the NHLPA and are used under license by Electronic Arts. EASN is a trademark of Electronic Arts.

CIRCLE #111 ON READER SERVICE CARD





FOOTBALL'S GREATEST LINE-UP EVER.

Get ready to tackle Madden's finest season yet. John Madden Football™ '93. The all-new version of the game with the greatest run anywhere. The top of the charts since day one.

This year, Madden really makes history. Twenty-eight updated pro teams. The eight greatest teams of all time—

Miami '72, Oakland '76, Dallas '77, Pittsburgh '78, Washington '82, San Francisco '84, Chicago '85, New York '86. Plus the '92 All-Madden team and his Greatest Ever squad.

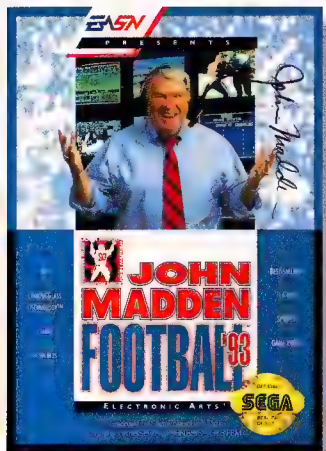
So you can pit the Hogs against the Steel Curtain. And see who lands on top. In all, thirty-eight different teams. Think you can find a more hard-hitting game? Take a hike.

8 GREATEST TEAMS

MIAMI '72
OAKLAND '76
DALLAS '77
PITTSBURGH '78
WASHINGTON '82
SAN FRANCISCO '84
CHICAGO '85
NEW YORK '86
Here are my picks.

John

ES: Madden Is a Great Game



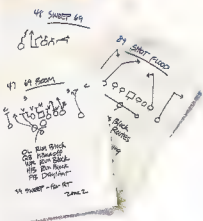
Talk about a game with Madden written all over it. Madden '93 has yards of plays. A total of 125 including new audibles. Each from the pen of John Madden. Including the no-huddle offense and a quarter-back kills the clock play.

It's a game of match-ups—Madden's brand of football. Each team scouted by the man himself. Battery back-up saves game and player stats through the playoffs. Make the right match-up at every position and you'll go all the way.

The action's never been more explosive. Shoestring catches. Clothesline tackles. Head butts. Defensive shifts. Safety blitzes. Taunts.

The more intense the action, the more excited Madden gets. Blasting out comments like "Boom!"

Where'd that truck come from?" It's the true personality of football.



Madden's playbook has some big surprises. Get caught in the wrong formation and you'll get burned.



Call the no-huddle offense and you'll give an out-of-position defense the slip. Especially if it's a snowy day in Buffalo.

With head butts and shoestring catches, this game definitely has all the night moves.

A split play-calling screen keeps the other side of the line on its toes. Tougher computer opponents keep you on yours. **CIRCLE #111 ON READER SERVICE CARD.**

EASN™, the Electronic Arts Sports Network, is all over the field like a roving linebacker. Highlights. IsoVision™ instant replay. Cameras covering every angle of the game.

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TOLL FREE

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EASN, John Madden, IsoVision and Touchdown

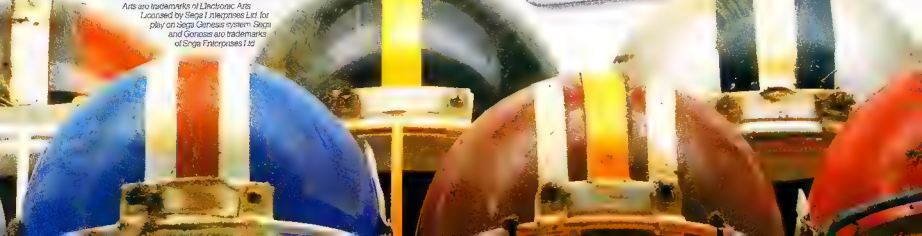
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EGM'S TOP TENS



NINTENDO



Tecmo's TECMO SUPER BOWL

#1 1 MONTH Δ

No one was surprised to see this classic football game take over the top spot for Nintendo games. With all 28 teams - each made up of 30 real players - and updated statistics, this game definitely scores a touchdown with sports fans everywhere. Now, are you good enough to take the Colts to the Superbowl?

RANK	MONTHS	+/-	NAME OF GAME
2	2	▽	YOSHI
3	2	Δ	SUPER MARIO BROS. 3
4	1	Δ	SUPER MARIO BROS. 2
5	2	Δ	TETRIIS
6	2	▽	TMNT: THE MANHATTAN PROJECT
7	1	Δ	DR. MARIO
8	2	-	DRAGON WARRIOR 3
9	1	Δ	BLUE MARLIN
10	1	Δ	FINAL FANTASY



SUPER NES



Konami's TEENAGE MUTANT NINJA TURTLES 4

#1 1 MONTH Δ

Who ever said the Turtles are old news? In the fourth installment of their ongoing video game series, the Teenage Mutant Ninja Turtles battle the sinister robots sent by the Evil Shredder. Is your shell thick enough to sustain the onslaught? Or will the bad guys make turtle soup of you?

RANK	MONTHS	+/-	NAME OF GAME
2	1	Δ	MARIO PAINT
3	1	Δ	SUPER PLAY ACTION FOOTBALL
4	2	▽	STREET FIGHTER 2
5	2	▽	LEGEND OF ZELDA: LINK TO PAST
6	1	Δ	MAGIC SWORD
7	2	▽	CONTRA 3
8	1	Δ	SUPER BOWLING
9	2	▽	FINAL FANTASY 2
10	2	▽	TOP GEAR



GENESIS



Sega's EVANDER HOLYFIELD'S BOXING

#1 2 MONTHS -

The winner and still champion... That's right, Evander Holyfield's Real Deal Boxing holds on to the first place spot for the second straight month. Train your fighter. Build up his defense, speed, strength, and stamina and pummel your way through the fight card. Maybe you too, can be a "contendah."

RANK	MONTHS	+/-	NAME OF GAME
2	2	-	SPORTS TALK BASEBALL
3	2	Δ	TAZMANIA
4	1	Δ	DUNGEONS & DRAGONS
5	2	Δ	JOHN MADDEN FOOTBALL '92
6	2	▽	BULLS V. LAKERS
7	1	Δ	ALIEN 3
8	1	Δ	SUPER HIGH IMPACT
9	1	Δ	DESERT STRIKE
10	2	▽	PGA TOUR GOLF

Babbage's

America's Software Headquarters

All information, except Editors' selections, is provided by Babbage's and is current as of September 15, 1992.



GAMEBOY



Nintendo's SUPER MARIO LAND

#1 2 MONTHS -

The lovable Mario keeps his stranglehold on first place for the Gameboy. This remarkable game has been the most popular Gameboy cart since the system came out more than two years ago! With an intricate story-line, good graphics and great game-play, Mario will be tough to replace as king of the hill.

RANK	MONTHS	+/-	NAME OF GAME
2	2	-	YOSHI
3	1	Δ	KIRBY'S DREAM LAND
4	2	-	THE SIMPSONS
5	2	Δ	DR. MARIO
6	1	Δ	TENNIS
7	2	▽	NBA ALL STAR CHALLENGE 2
8	1	Δ	CAESAR'S PALACE
9	1	Δ	ALLEYWAY
10	1	Δ	TERMINATOR 2



LYNX



Atari's BATMAN RETURNS

#1 2 MONTHS -

Assume the role of the Caped Crusader™ in this game that is based on the summer's blockbuster. Take on the Penguin's™ gang of thugs and watch out for the ingenious traps he sets for you along the way. If you're good enough, you'll get a chance to clip the Penguin's wings and put him back in a cage.

RANK	MONTHS	+/-	NAME OF GAME
2	2	Δ	GAUNTLET
3	2	▽	RAMPART
4	1	Δ	BASKETBRAWL
5	1	Δ	ZARLOR MERCENARY
6	2	▽	HOCKEY
7	2	Δ	CASINO
8	2	-	WARBIRDS
9	2	▽	GATES OF ZENDOCAN
10	1	Δ	BLOCKOUT

Please Note That The Editors' Picks Represent EGM's Favorite Games and Not All Titles May Be Available When You Read This. Prototypes Are In Red.

NAME OF GAME / SYSTEM	RANK	MONTHS	+/-
SONIC THE HEDGEHOG 2 / GENESIS	2	1	•
STREET FIGHTER 2 / SUPER NES	3	2	▽
SUPER MARIO KART / SUPER NES	4	1	•
FIREPOWER 2000 / SUPER NES	5	1	•
STREETS OF RAGE 2 / GENESIS	6	1	•
DEATH VALLEY RALLY / SUPER NES	7	2	▽
SPACE MEGA FORCE / SUPER NES	8	2	▽
MADDEN '93 / GENESIS	9	1	•
SHINOBI 3 / GENESIS	10	1	•

EDITORS'

EGM's Favorite Games!



JVC/Lucasfilm's SUPER STAR WARS

#1 2 MONTHS Δ



Super Star Wars is the game that has done the unthinkable - it has toppled Street Fighter 2 from a top position held since the game's introduction in July. The incredible graphics and game play have made this SNES title an EGM staff favorite. We received a copy of Sonic 2, however, and that game has debuted high.

The EGM Editors' Top Ten is Based On the Personal Preferences of the Review Crew and is Not Based On Any Type of Babbage's Sales Info

GENESIS

SEGA

FA0801

GENESIS CORE SYSTEM

If you still believe that 16-Bit technology is beyond your pocketbook, then wait no longer! The Genesis Core System is what 16-Bit is all about - top quality and sound at affordable prices! Game not included.

Genesis

\$99⁹⁹

JOIN THE
16-BIT
REVOLUTION



16-BIT
CORE
SYSTEM



SEGA

FA0802

GREENDOG

Greendog is a typical surfer dude with a problem: After a bodacious wipe out, he emerged with a magic amulet stuck around his neck. Help Greendog remove the amulet and get back to his waves!

Genesis

\$43⁹⁹

SEGA

FA0803

EVANDER HOLYFIELD BOXING

Ready to challenge Evander Holyfield? If not, perhaps you could try to follow his rise to the top in this power-packed Genesis cartridge! Large graphics with realistic sounds burst from your screen!

Genesis

\$49⁹⁹



SEGA

FA0804

DAVID ROBINSON BASKETBALL

Basketball realism is about to rocket sky high in David Robinson's Basketball! Real player statistics mean real action on court! Try several power slams, strategies, and three-point shots like the pros!

Genesis

\$54⁹⁹



SEGA

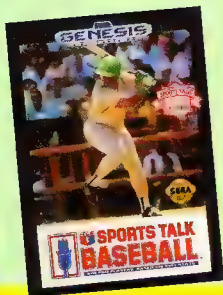
FA0805

SPORTSTALK BASEBALL

No sports game is quite the same without the play-by-play announcer keeping score! Now you can live the experience of play-by-play baseball action with Sportstalk Baseball on the Genesis!

Genesis

\$67⁹⁹



SEGA

FA0806

MEGA FIRE JOYSTICK

This Sega original joystick has rapid fire switches for all three buttons, superior ergonomics than all competitors, Sega quality, a sleek style, and terrific pad control! What more could you need?

Genesis

\$27⁹⁹



electronics boutique

SUPER NES



NINTENDO

FA0301

SUPER NES CONTROL SET

Look out world! This is hot off the presses! Now you can start the move 16-Bit the affordable way! Comes complete with hook-up cables and one six-button controller. Game not included.

Super NES

\$99⁹⁹

NINTENDO

FA0302

ZELDA III: A LINK TO THE PAST

Link, Zelda, and Ganon are back in the next installment of the successful Zelda series. Help Link defeat Aghnim, an evil wizard utilizing the dark power of Ganon, in a quest spanning two worlds!

Super NES

\$53⁹⁹

NINTENDO

FA0303

SUPER MARIO WORLD

Mario has found a new friend to help him on his mission to stop Bowser – Yoshi! He is a friendly dinosaur with an appetite for bad guys! Several new power ups will help you rescue the Princess.

Super NES

\$51⁹⁹

NINTENDO

FA0304

SUPER MARIO KART

Mano, Luigi, the Princess, Toad, Bowser, and even Donkey Kong are at the Go-Kart race track for an afternoon of fun, sun, and fierce racing action as only Nintendo can deliver!

Super NES

\$54⁹⁹

NINTENDO

FA0305

NCAA BASKETBALL

This basketball game is officially licensed by the NCAA, so you know it's got to be hot! Look for all of your favorite NCAA stars as you blaze down the court, readying for a power slam!

Super NES

\$54⁹⁹

NINTENDO

FA0306

F-ZERO

You'll never experienced true racing thrills until you play F-Zero on the Super NES. The hairpin turns, awesome Mode 7 effects, and precision jumps will make your head spin!

Super NES

\$49⁹⁹

**SUPER HOT
DEALS ON ALL
SUPER NINTENDO
ITEMS IN STOCK!**



GAMING GOSSIP

...Nintendo Announces 32-Bit CD-ROM...New RISC-chips for the Super NES...Jaguar Developer Targeted...
...SMSG Designers Named...Sega Expands Game Design Network...Tandy Gets into Games and Machines...

...Step right up to the new fat-free Quartermann column that gives you all the great taste you expect from a gossip column without any of the calories! The Q-Mann has scoped out some great gaming goodies for you this month, kiddies, including boffo news on all of the new consoles for you hardware heads out there! Without further delay, let's open this Oreo wide open...Hold your breath if you want to turn blue, but not if you expect to be playing CD games on your Super NES any time soon. The big 'N' has nixed their plans to belly up against Sega's impending machine, privately indicating that they don't see CD games being that different from regular carts. While this isn't a bad call in the Quartermann's eyes, Nintendo is keeping their hands wet with development of a 32-Bit CD-ROM complete with a slick custom chip set that they say could be ready by August of '93. Sega gets its head start again, but with the enhancements Nintendo is promising in their CD design, we might see the mighty mega-power of gaming quickly taking over Sonic's home turf - but only if the unit proves to be more than smoke...

...Replacing Nintendo's next super system is a super chip! The terminators of Nintendo have developed proprietary code that enables the Super NES to display higher quality 3-D softs without the need for a hardware extension! The Super FX chip gives the Nintendo 16-Bitter the power to deliver shaded polygon images through RISC-based technology. Expect the first title to use the innovative ROMs to hit in February, with a slew of third-party products to follow...The Q-Mann's been sporting wood over the new DSP chip that enhances the processing speed of the Super NES. But now I hear that the games that utilize the zippy Seta chips could cost over 100 bucks! Timberrrr...

...Yours truly has finally zeroed in on the developer of the super secret Atari Jaguar project! As the Q-Mann pegged previously, the system is being designed in Europe by a company contracted by the Tramiel Trio. The 64-Bit (yeah, right) miracle machine supposedly uses RISC-based technology to produce shaded polygon images like those found in arcade drivers like Virtual Racing (deja vu)! The hardware house responsible for Atari's last gasp is called Flare. Look for a debut around the Summer '93 CES where Atari hopes to have 20 titles ready to go! 20 games with no development staff? No way Hans, no way...While we're on the subject of game development, Sega plans to open a midwest R&D house under the command of industry veteran Joe Robbins who's late of Sunsoft. The group is looking to produce two carts and one CD project every year for the Genesis and could begin on Virtual Racing as their first multi-media project! Don't understand why you picked our neck of the woods, but welcome to the neighborhood...

...Now on to the machine that no one but Quartermann wants to talk about. The EA/Warner/Matsushita team is readying a test of their play-by-cable system, the SMSG, for early next year somewhere in the north-east according to recent rumors. A consumer version, with CD capability may also be made available later in the year. What all you Quarter-maniacs may not be aware of, however, is that the design team that put together the latest in video game technology is comprised of almost all the same members that also gave birth to the Lynx hand-held and Amiga computer...What's the only thing worse than having the "exclusive" to a game that EGM covered months earlier? Putting a hologram on your cover that's the same size as the editor's...News from the Japanese front points to new and improved Genesis games just around the corner! The buzz on the street says that the Genesis will soon be able to display more colors, choose from more colors and enjoy enhanced resolution through a number of nifty software tricks! The Q-Mann will keep you posted...

...Look for Tandy (the buds from Radio Shack) to promo their CD-I driver soon with an Inspector Gadget game. How many chips will be wasted before the white shirts wise up and develop a uniform CD platform that all softs can use?...Don't trust a game mag editor named after his underwear...Well, we knew that Data would find his head, but I've got my fingers crossed that Q makes an intro sometime soon!...Till next time, stay fluffy...

- QUARTERMANN

**Championship
Joystick**

Finally! An Arcade Joystick For Your Super NES!



For Those Who Know How To Push The Right Buttons.

Experience the excitement of the Street Fighter II™ arcade game...at home! There is no other controller on the market which offers true arcade playing action, with the size, feel and durability of the Championship Joystick.

So, while others may claim that their controllers are "Arcade Quality", only C&L Controls delivers true arcade action for your Super NES.

Special Features Include:

- Cyclolac 1000 (ABS-Plastic) Construction
- True Arcade Joystick & Buttons Featuring Cherry Microswitches
- An 8 Foot Controller Cable
- Total Compatibility with ALL Super NES Games

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CIRCLE #108 ON READER SERVICE CARD.

16 BIT SNES

THE CULTURE BRAIN NEWSLETTER, FEATU

Big Capacity with 12 Meg ROM!
104 dots x 50 dots characters!
Wow, they're huge! There are more than 150
techniques to choose from. Up to 8 people can participate.
Adopting the Super Defense System!



FROM ACTION MANIACS
FOR 2 G



SUPER NINJA BOY

FUN.FUN.FUN!!

A peaceful life in quiet Chinoland was suddenly thrown into
disorder after the Universal Peace Conference was over. The
Emperor's concerns kept growing, until Jack and Rip decided to
go out and settle the problem. The places they visited during their
expedition were China and Mysteryland, Fairyland and Future
Land. The more they advanced, the more suspenseful it became.
What they found out was a devastating goal.
There are loads of exciting action coo-ins, neat vehicles, great
attacks, and magic spee's available. They are all yours to blow
adversaries out of the way of the once peaceful Chinoland.

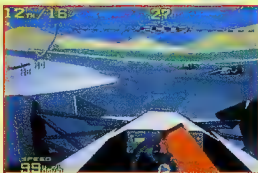


EGM EXPRESS

SUPER-FX CHIP BRINGS 3-D TO SUPER NES

During the prestigious Shoshinakai Software Show (basically a Nintendo-only trade show) in Tokyo, Nintendo of Japan president Hiroshi Yamauchi confirmed reports that Electronic Gaming Monthly had been making for several months. On August 26, 1992, the top dog of Nintendo unveiled plans to use a new chip set, called Super FX, in future 16-Bit Super NES game cartridges.

The proprietary chip used by the FX extender is based on RISC technology and includes a digital signal processor. The chip has been designed to perform high level mathematical functions enabling the Super NES to now display textured mapping, shading and real-time three-dimensional effects. The quality of the new visuals is reportedly so good, according to Nintendo, that

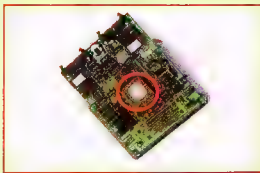


Is this the future of video games?
Nintendo and Atari think so.

they claim their 16-Bitter will be able to out perform anything currently on the market.

The first set of softs to utilize the new Super FX chip will be released by Nintendo in February, 1993. No title was given, but it is known that third-party licensees won't get their hands on the technology until early next year.

The Super FX chip is not the first DSP upgrade available for the Super NES. Game licensee and developer Seta has introduced a new extender that enhances the speed of the console to nearly 8MHz! The first game that will take advantage of the innovation in a big way will be F1-ROC 2 which should find its way onto store shelves sometime in the middle of next year.



The Seta-designed Digital Signal Processor chip speeds up the SNES!

The Nintendo chip will allow the Super NES to really take on Atari's Jaguar system, which is also based on RISC technology (although insiders who have seen both hint that the Atari hardware still surpasses Nintendo's software upgrade). The first real casualty of the Super FX chip was instead Nintendo's own CD-ROM drive (see related story).



Super Mario Kart is but one of several 16-Bit games to use add-on chips.

SUPER NES 32-BIT CD COMING NEXT YEAR

Coinciding with the announcement during the Shoshinakai Software Show in Tokyo, Nintendo announced that they are shelving plans to have a CD-ROM drive on the market any time soon.



Earlier conceptual drawings of the Super NES CD-ROM now seem wrong.

Instead of competing directly with Sega, Nintendo now hopes to battle out the next generation of gaming on their own terms, sometime in late 1993.

To gain the overwhelming advances that Nintendo feels CD-ROM needs for success, they are continuing with the development of such an accessory but will instead base it on a new, custom 32-Bit processor.

Nintendo of Japan president Hiroshi Yamauchi indicated that a 32-Bit Super NES CD-ROM peripheral could be in production by August of 1993. Further plans will be announced at the '93 SCES.

IT'S A KO!

You're George Foreman – with an appetite that only KO BOXING can satisfy! Take on a roster of heavyweights...rock'em with stinging combos...pound'em with a spectacular "Big George" Super Punch...and get ready for the fight of your life!

GET READY TO RUMBLE!

DEVASTATING POWER PUNCHES!

WINNER BY DECISION!

GEORGE FOREMAN'S KO BOXING™

PLAY WITH THE PROS!



Available for
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CIRCLE #150 ON READER SERVICE CARD.

GENESIS AND NES GET MODEM GAMING

One of the first peripherals originally unveiled for the Sega 16-Bitter was the Tele-Genesis modem. This "revolutionary" device was touted as the next generation of video games at a time when NEC was countering the Genesis with their own CD-ROM add-on for the TurboGrafx-16. Ultimately, the Turbo upgrade failed to meet with widespread acceptance and the Sega modem, once it became evident that the threat from NEC was hollow, never saw the light of day in the states.

That fact hasn't deterred a new upstart from seeking to plot its own growth in the telephone gaming market.

The Teleplay Interactive System, being released in the Spring of 1993 by Baton Technologies, promises to deliver on the promises Sega made over three years ago! Their unit goes beyond the wizardry of the original Sega device, however, to also include NES games, a faster baud rate and a number of game releases that take advantage of the unit.



Sega's Tele-Genesis modem promised play over the phone lines but ultimately fizzled. Although a Sega modem network was started in Japan, it never gained acceptance.

While info on the new network was sketchy at press time, the basic elements of the add-on have been revealed to EGM.

The modem operates as a stand-alone attachment that connects to the Genesis via the expansion port. A separate lead going out of the

Teleplay System then runs to an operating telephone jack. You dial another Baton modem owner, follow the on-screen prompts, and play away!

While the company has privately indicated that they intend to have a Nintendo version of the system available soon, and that cross-platform play (with Genesis and NES owners competing at the same time) may be possible, no working details were divulged. Although such a feat may be possible, it would seem likely that the quality of the games would mirror the technological restrictions of the NES, rather than the options afforded by the Genesis, if head-to-head play were possible.

The system runs at 2400 baud, another indicating factor that the quality of modem play may be limited for the same reasons that eventually sent the Tele-Genesis to its grave. The first game, *Terran Wars*, is far from complex, but still remains a competitive two-player title.

Supposedly the device will also make additional upgrades, such as computer keyboards, accessible to Genesis modem users. In any event, modem gaming appears to have arrived.



The Baton Teleplay Interactive System will bring modem play to console users for the first time! Although not expected to be available until Spring, the system is shaping up!



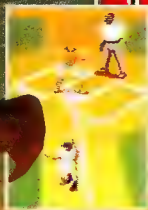
STEP UP TO THE PLATE!

FEEL THE HEAT!

Three-time Cy Young Award winner Roger "The Rocket" Clemens blazes home the best in baseball action! League play, realistic fielding, instant replay for the great plays...even strategy tips from Clemens himself! **PLAY BALL!** The Rocket's on the mound...and you're up!!



FULL SEASON OF LEAGUE PLAY!



YOU CONTROL THE MACE AND THE MACE



2000-2001 LYNX FLYING

PLAY WITH THE PROS!

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Available for
GENESIS™, SNES™, NES™ & GAME BOY.®



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GO FOR T



P R E S E N T S

OLYMPIC GOLD™



Official Licensed Product of the 1992 Barcelona
Olympic Summer Games.

Available for



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THE GOLD...

7 Olympic Games Events

Barcelona, 1992. It's the Olympic Summer Games, and your once in a lifetime chance to prove yourself in a world arena. You'll hear the crowd, feel the heat and experience the total rush of the ultimate competition. Break a world record. Smash an Olympic Games record.

Or beat a friend. Here's the rundown:

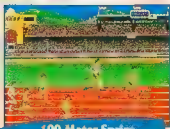


Hammer Throw

Trajectory, speed, angle of descent, you get the idea. Don't you wish you paid attention in physics?

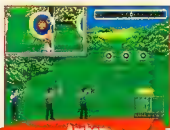


The hardest event. Plant the pole and time your release to clear record heights.



100 Meter Sprint

You'll need a fast start and warp speed to have a shot at the gold.



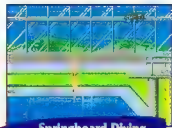
Archery

The farther you pull the bow, the harder to hold your aim steady.



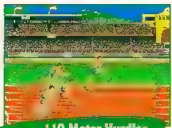
200 Meter Freestyle Swimming

Bang those turns out conserve your strength to sprint for the gold.



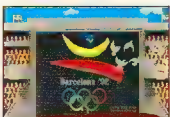
Springboard Diving

Four required dives and one you improvise. Scores based on difficulty, execution and entry into water.



110 Meter Hurdles

Timing your jumps is everything in this event.



Opening and Closing Ceremonies

Light the torch and let the Games begin... Fireworks will bring them to a close.



LEADING EDGE

VIRTUAL RACING

With all the hype surrounding virtual reality, it is refreshing to see a company take full advantage of what the technology has to offer.

Sega has created a racing masterpiece in Virtual Racing, which uses incredibly fluid polygon graphics and an air bladder system to give you the sensation of motion.

You can select between four different viewing perspectives including behind-the-car, top view, aerial view and cockpit view. The lifelike racing sensations are extremely impressive and exciting!



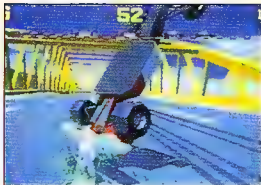
• HOW IT RATES •

With the use of everything from air bladders to simulate motion to a steering wheel that features a tension mechanism for added realism, Sega succeeds in creating one of the most realistic racing games ever.

The polygon graphics are smooth and mobile. The selection of views as well as transmission types enhance the already fantastic game play. The machine even has link-up capabilities which will allow multi-player racing!

Virtual Racing leaves all other racing games eating its technological dust!

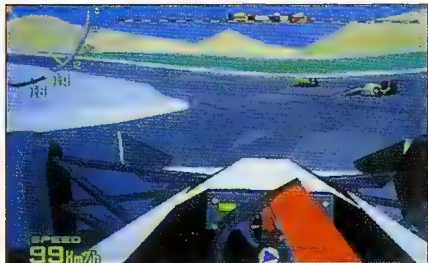
Overall: **9**



Be careful! Spectacular crashes like this await all impetuous drivers!



Choose from a large variety of viewing options. Here is a behind-the-car view.



Check your speed frequently. The display is located in the lower left corner of the screen. If you take a turn too fast, you'll wipe-out!

AAMA

AMERICAN AMUSEMENT
MACHINE ASSOCIATION

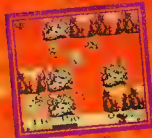
CAN YOU WITHSTAND THE WRATH OF THE INFERNAL LORD?



Little slivers of evil
that will test your
skill.



King, ruler of your
world's weapons,
his points, and
magic ability.



Control weapons and
their destinies in a
chaotic world.



KING BARIUS LIVES!

From the flaming depths of evil, he returns, bringing forth legions of monsters more vicious than anything the world has ever known. Gather your wits and grab your sword. Team up with a band of worthy companions to search for treasure and magic. Then prepare yourself for a vicious battle against the evil King Barius.



AMERICAN SAMMY CORPORATION

CIRCLE #118 ON READER SERVICE CARD

GALAXIAN 3

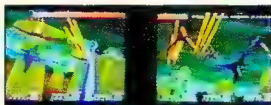
Gaaxian 3 by Namco is, quite frankly, like nothing you have ever seen!

The game uses an advanced 32-Bit processor which generates some of the smoothest polygon graphics seen to date. Everything about this game is revolutionary.

Up to six players can compete at once on two very large screens. Sit back and enjoy the ride as you catapulted into the interior of huge star cruisers rocketed through large fields of automated laser turrets and chased by relentless alien fighter squadrons.

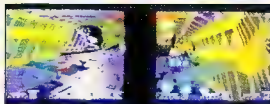
If you suffer from bouts of motion sickness, this game is definitely not for you. Gaaxian

3 represents the new wave of video game technology. Keep an eye out for this one.

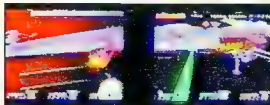


Rocket in between the auto-turrets while nullifying the alien fighters!

3 folks, just in case it makes its way to the U.S. And remember, you saw it first in EGM!



Fly through the alien battle cruisers in order to destroy their reactors!



After neutralizing the alien armada, you will do battle on the planet's surface!

FINAL LAP 3

Namco's Final Lap 3 is another cool racing game that appears to have all the earmarks of a winner. With killer graphics and multi-player capabilities, it's no surprise that this is a game that everyone is talking about.

Choose your course and get ready for some high-speed excitement on different tracks from around the world. Keep an eye on your rear-view mirror and watch the clock as you wind in and out of dangerous hairpin turns.

Your competition is out for blood, so be prepared! Namco has outdone themselves and spared no expense in capturing the look and feel of real Formula One racing. Expect this game to be one of the hottest at your local arcade! Start your engines and head for the checkered flag!



Step on it! This game has realistic graphics and multi-unit integration!

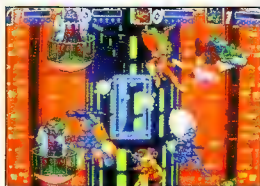


BUCKY O'HARE

Here he is! Everybody's favorite intergalactic hare is blasting onto the arcade scene! It's Bucky O'Hare from Konami!

Based on the popular cartoon series, Bucky and his friends must try to neutralize the threat of the evil toads.

Bucky O'Hare boasts excellent graphics, great game play and some truly riotous sounds. In addition, you can play with up to four players for a real



Help Bucky save his friends and the universe from the evil toads! Wow!



Bucky can collect blaster power-ups and super weapons to aid him in his fight!

video blow-out!

This game looks and sounds just like the cartoon. Smooth animation helps to make Bucky O'Hare one of the slickest arcade titles around.

Those terrible toads won't

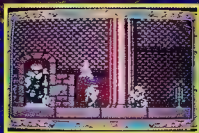
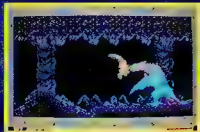
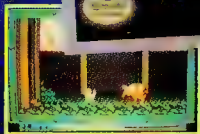
stand a chance with Bucky O'Hare on the case! Look for Bucky to land in an arcade near you soon, and be prepared for a hare-raising good time!

DRAGONS & WIZARDS... OH MY!



Features:

- Brilliant, Breath-Taking 16-Bit Graphics And Animation
- Battery Back-Up Stores Up To 15 Individual Games
- Booming, Orchestral Stereo Sound Heightens Game-Play
- 25 Unique Weapons, Armors, and Magical Instruments
- A Dramatic Storyline Of Epic Proportions



WANDERERS FROM YS IIITM



American Sammy Corporation

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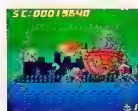
**HE STICKS HIS TONGUE OUT.
HE GETS SERIOUS HANG TIME.
AND HE'S ONLY 4 INCHES TALL.**



AIR ZONK. FOR TURBOGRAFX.

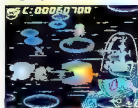


You don't need a basketball to get serious hang time. All you need is a lightning bolt hairdo and a cool pair of shades. It's Air Zonk, the brand new 16-bit game from TurboGrafx.

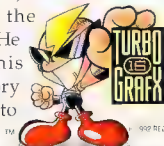


Where did Zonk come from? Well, his buddy Bonk gets the assist on this one. He created Zonk in his pre-historic laboratory and shot him off into

the future to do battle with hoards of cyber robots. In this futuristic setting, you'll soar through 5 different levels of intense action. And if you're lucky, you can enlist one of your friends to help you along the way. So don your shades



and lace up your boots extra tight, because there are no referees in this game, and the bad guys always play foul.

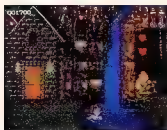


Air Zonk is a trademark of © 1992 RED and © 1992 Hudson Soft.
Also available at Toys 'R Us, Babbage's, Electronics Boutique, The Good Guys, Software Etc., Wal-Mart software and through Sears Catalog.



Turbo Technologies, Inc.

**Ghosts. Mutants. Goblins. Aliens.
Demon Bosses. Skeletons. Fiery Traps.
Man-Eating Fish.**



Evil Entities. Deadly Lasers. Possessed Souls.

Deserted Planets.



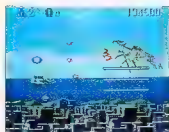
Deformed Creatures. Out of Control

Comets. Misplaced Missiles.



Torture

Chambers. Blood Thirsty Murderers.



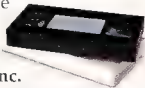
Haunted Houses. Weapons of Destruction. Rivers of Slime.

Better Sleep With The Light On.

This Halloween is going to be scarier than ever with Dead Moon and Ghost Manor. The two newest 16-bit TurboChip games from TurboGrafx. Here's the trick. In Dead Moon, you have to save the planet from invading aliens. Or in Ghost Manor, help Arthur escape the haunted house of horrors to save the town. Here's the treat. You can play both games on your TG-16 or TurboExpress. And if somehow you



survive either game and want to see what's in store for you next, send for a free 20 minute video about the new Turbo Duo and software line-up. Just include your name, address, age, sex and tell us which game system you use now to:



Free Video Give-Away
Turbo Technologies, Inc.
6701 Center Drive West Ste. #500
Los Angeles, CA 90045.

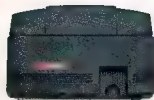


Turbo Technologies, Inc.

Dead Moon is a trademark of 1991 Natsume. Ghost Manor is a trademark of 1992 ICOM Simulation. All other trademarks are the property of their respective owners. The Good Guys, Software Etc. Widespread software and through Sears Catalog.

CIRCLE #101 ON READER SERVICE CARD

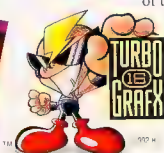
TAKE THREE OF THESE AND CALL YOUR FRIENDS IN THE MORNING.



We've got just what the doctor ordered. These three games for your TurboGrafx-16 game system are the perfect cure for the video game blues.

In 'Neutopia II', you'll have to battle the Evil Demon Dirth and his band of monsters in order to bring peace back to the land of Neutopia.

'Jackie Chan's Action Kung Fu' challenges your skills as you chop, kick, and fight scores of stupid tuts. Or take on the bad guys in 'New Adventure Island', where you'll have to avoid enemies



and obstacles on a South Seas island if you want to rescue your bride-to-be.

And while these games can be addicting, they won't harm your system. That's because they were made for play on the TurboGrafx-16 game system, the leader of the 16 bit revolution.

And TurboGrafx is at its lowest price ever, so make an appointment to get one soon. But hurry. This stuff is spreading fast, and your friends might catch it before you do.



T.T.T.
Turbo Technologies, Inc.

Available at Toys 'R Us, Bunnings, Electronic Boutique, The Good Guys, Software Etc., Wal-Mart, Sears, and through Sears Catalog. Neutopia, Jackie Chan's Action Kung Fu, and New Adventure Island are registered trademarks of © 1992 Hudson Soft.

CIRCLE #101 ON READER SERVICE CARD

THE GAME DOCTOR

Riddles Unravelling The Doc Delivers the Cure

'Y'know, yours truly has been serving as The Game Doctor since 1981, and in that time I've worked on some pretty popular magazines. But never—I repeat, never—have I seen such an incredible outpouring of patients before coming here to EGM. Wow. I really appreciate the business!

Okay, enough with the .ntros, let's get this show on the road.

Q: I recently found a picture in a magazine of Red M. Bison vs. The Blue Chun Li on Zangief stage in *Street Fighter II*. Underneath, it said from the streets of Super Nintendo. Now I really want to know if there is a code to make **SF II** into the Champion Edition. Of course, right after I saw that picture, I started to make calls. I hesitated to call Capcom because last time I called they told me there were no codes at all for *Street Fighter II*. I was really mad when I found out about the player vs player code.

So if you can, Game Doctor, find a code to make it Champion Edition, and if there isn't a code clear up all the rumors that are going around. Thanks, Doc.

Mike Beidel
Wausau, WI

A: Well, I'm sure you've already read in EGM about the "secret code" available in *Street Fighter II*. But first, let's discuss the differences between *Street Fighter II* and the Champion Edition. In the Champion Edition two things are now possible: players can operate Bosses and two players can both choose the same fighter. There is a code which allows the existing Super NES version of *Street Fighter II* to access the mode in which both gamers can use the same fighter, but so far as the Doc knows, no code has been uncovered which allows players to become Bosses. EGM will be the first to show you if one pops up.

LETTER • OF • THE • MONTH

Q: I think the new Lynx looks cool! I was wondering if there is any way I could trade my old model Lynx for the new one? I hope you can help me out with this one, Doc.

David Smith
Alvord, TX

A: According to the folks at Atari Customer Service, (408-744-0880) you can send them your old Lynx along with \$55 and Atari will mail you a new model Lynx with a full warranty. Write to: Atari Service Center, 390 Caribbean Dr., Sunnyvale, CA 94089.

A quick reminder: anyone promised a Game Doctor Prize Packet who doesn't receive it within two weeks of publication, drop me a POSTCARD (not a letter) addressed to: Game Doctor Prize Packet (MIA). Because of the massive influx of your letters and other information my office, sometimes these packages get misplaced.

Q: How is it possible that CD players can run video games?

Jamie Passey
Bellingham, WA

A: CDs in the gaming world can be used in several ways. We traditionally think of them as possessing great audio and often supplying actual human speech for printed text, but when it comes to high frame-rate arcade-style games, CDs can have problems.

Playing video games, however, is something CDs can do as easily as cartridges, floppy discs or any other memory storage medium. The CD-ROM systems generally dump all the code into a buffer, which can then run the game without any search and display problems. A CD, after all, can hold up to 550 megabytes, so memory space and great sound are its strong points. The only problem occurs when a system's buffer isn't big enough to hold an entire game in resident memory. In fact, the major problem with the original TurboGrafx-16's CD drive was that it didn't have enough buffer space to hold an average-sized game. ITI's new version basically increased the buffer space to bring it up to standard.

Good question, Jamie!!

Will the Master Gear Converter Always Work?

Q: Last night I mail ordered a Master Gear converter for my Game Gear. Early this afternoon, however, I was reading a back issue of a magazine that reviewed the device at length.

The review said that there were two games that reportedly had problems with the display hardware inside the Game Gear: **Phantasy Star** (I was heart-broken) and **Lord of the Sword**. What are these problems? Is the text just blurred, or is it like old Atari 2600 flashbacks?

**Buck Rogers
Abilene, TX**

P.S.: Buck Rogers is not my real name.

A: Well, Buck, or whoever you are, the problem is that the Game Gear was never really intended to run programs higher than 4 Megs and it does have problems with those games. The games in question, however, are not unplayable. A pixel or two might get scrambled or blink out then reappear, but it's nothing to make you give up on a favorite game. Otherwise, the play seems to hold up just fine.

P.S.: The Game Doctor isn't my real name, either.

Q: First of all, let me say that I've enjoyed reading EGM and your column in the past and for the most part found your answers to be accurate. Being a former Atari Corp. employee, however, I felt it necessary to point out an error printed in your October '92 column. In response to a letter from Ed Rogers, you stated that Atari Games markets the Lynx while Atari Corp. is the coin-op company. This is incorrect. Atari Corp., which is located in Sunnyvale, CA, is responsible for the Lynx (Epyx being the original developer) and Atari Games in Milpitas, CA, develops the arcade machines.

**Gary Barth
Third Party Licensing
Sega of America**

A: Thank you, Gary. Did you ever have a mental block about something, and it's so strong, the more you have it wrong, the greater the certainty that you are correct? My apologies for the misdiagnosis.

The origins of Game Codes - when was the first one discovered?

Q: Are the codes used to change the various video games deliberately placed into games by the programmers or is it by trial and error that these codes are found?

**Scott Brenenstahl
Cherry Valley, CA**

A: Yes, and sometimes, yes. First, let's get our terminology straight.

The very first programming trick was planted by a shrewd programmer in the Atari 2600 game called **Adventure**. Atari, which at that time did not believe in crediting game creators (and they say there's no such thing as karma!), was not pleased when they discovered it. But then the positive letters started pouring in and magazines started hunts for these little goodies hidden amidst the zillions of lines of

Q&A QUICKIES For those folks who insist a Super NES can't be hooked up to a VGA monitor, I still say it should be possible. Try contacting the world famous Redmond Cable of Redmond, WA. These guys make adapters for everything. If it's only a matter of the pin connection, don't sweat it, they'll probably have something for you—if not now, then next week. But as I believe I said once before—generating sound is going to be another big problem, since VGA monitors have no internal speakers...so why do all these folks want to hook up their Super NES systems to VGA monitors anyway? How about a T.V.?

By the way, because of the tremendous overflow of EGM letters, some of them may appear in our sister publication, **Electronic Games**, so make sure you check it out. Similarly, some computer-related **EG** or **EGM** questions may wind up in **CGR**, and so on. So check all three magazines—heck, buy all three—you won't find better coverage of the plugged-in gaming scene than you will from this trio!

The Doc likes to share his good Qs—besides, there's nothing I hate more than not being able to answer a great question because I don't have the space!

So, before I bid you all a fond farewell and head for the swimming pool with the Game Nurse, remember to send those questions, comments, corrections and such to:

**The Game Doctor (EGM)
330 S Decatur, Suite 152
Las Vegas, NV 89107**

code. Even Atari realized it had a pretty good thing going. Tricks and codes have become a video game tradition ever since.

Sometimes, however, they get there by accident and are discovered by young gamers willing to sit for hours, trying every possible variation in order to uncover something special.

Happy hunting!

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AAUUGH

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IT'S BARTZILLA!**



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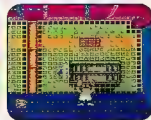


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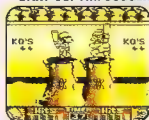


AND DON'T MISS OUT ON
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ON SNES, NES, GAME BOY
AND GENESIS!

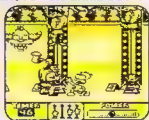


HH!!!

"BART VS. THE JUGGERNAUTS" ON GAME BOY!



JOUSTING JUST ENTERED
THE ATOMIC AGE!



BEAT THE JUGGERNAUTS
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SIMPSON ON
SNES, NES AND
GAME BOY!



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CIRCLE #150 ON READER SERVICE CARD.

INTERNATIONAL OUTLOOK

INTERNATIONAL NEWS

By Terry Aki

Hello gamers! It's Terry Aki, back once again with the best of the best in international gaming! It has been a busy month for 'ol Mr. Aki, with two big-time major game shows in Tokyo this month! I even had to let EGM head ed. Semrad sleep over during his visit! Let me tell you, when this guy cuts wood he blows sound barriers! Yikes!

Anyway, on to games and the annual Nintendo Show held August 26th and 27th in Tokyo. As you can see from the following pages, Japanese developers have plenty on the plate as we head into the new year. Dozens of new games got their public premiere at the show and from what I saw many of them look great!

Fighting carts have become the latest gaming category in Japan. Almost every single company had some kind of Street Fighter 2 clone on display. While most were simple reconstruc-



WORLDNET
INTERNATIONAL GAMING INFORMATION NETWORK

JALECO OF JAPAN

RUSHING BEAT 2

SUPER FAMICOM

12 MEG

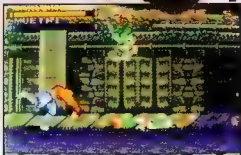
CARTRIDGE

Rushing Beat 2 is the 12 Meg sequel to Jaleco's hottest two player co-op fighting extravaganza ever!

The major difference between this successor and the original is the addition of three new combatants! The cast still includes Norton and Bild, but now features Miho, the female warrior; Judo, the martial arts expert; and Kazan, the vicious, agile fighter as well.

Together, they traverse sixty landscapes to stop the rival gangs threatening the city's tranquility.

Powerful end Bosses pose a special threat to our team of commandos. With your help however, peace will be maintained through power!



Give this bothersome enemy the ol' shoulder toss in the sewers!



It's a hot time in the old town tonight! This boss' attack is flaming and fast!

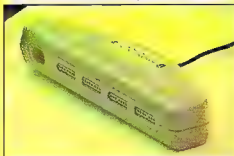


Kazan is a hooded warrior who uses clubs to bash his enemies!



INTERNATIONAL NEWS

tions of the landmark kick-fest, a couple titles showed promise. The Super CD and 12-Meg Ranma 1/2 softs showed promise as well as the Mega Drive and Super Famicom versions of Fatal Fury. If your fighting game has to have a number at the end of the title, scope out Fist of the North Star 6. It's a wild slug-a-thon with more than a few innovative touches. Although rumors that Street Fighter 3 is under development as a four-player simultaneous cart persist, no hard news has hit the streets in Japan.



The four-player Super NES adaptor from Hudson retails under \$20 in Japan

FOUR'S COMPANY...

Several companies are setting out to juice up the Super Famicom in Japan with cool peripherals designed to offer new options. From Hudson we saw a new four-player adaptor that allows the whole gang to play. Besides the four ports opened up by the device (due to appear in November), another player can still use the open slot on the control deck. Although it wasn't on display, you can bet that a four-player Bomberman isn't far behind. Konami showed off a new controller that uses a satellite dish to pick up infra-red from their new multi-task pad. Although Konami has no firm plans to pop into the U.S. controller market, the idea should surface from another company.

ENIX OF JAPAN

DRAGON QUEST V

SUPER FAMICOM

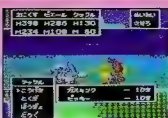
12 MEG

CARTRIDGE

Dragon Quest V improves on everything that made the earlier games great! There are more detailed combat scenes and more creatures than ever before.

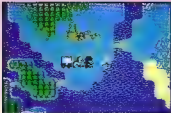


The quest is extremely large, with complex puzzles and various traps to confuse and challenge players.



In the combat scenes, you can cast magic spells and use various items on enemies.

Travel to exotic lands on the colorful overhead map. Danger awaits at every step!



WOLFTEAM OF JAPAN

TIME GAL

MEGA CD-ROM

CD

CD-ROM

Time travel is at the core of this new CD game. In Time Gal, you must stop a ruthless dictator who is using time travel to alter Earth's history and become its ruler!

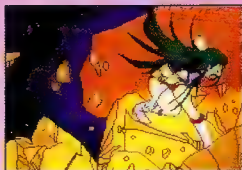
An evil leader has developed the capacity to travel through time and plans to use his knowledge to take over the world. A woman has found his machine, however, and plans to use it to stop the dictator.

Time Gal is played in a fashion similar to Dragon's Lair. All the action is displayed on cinematic screens that are intense! The motion is fluid for the CD medium and opens up a new "Interaction" category that other games are sure to follow.

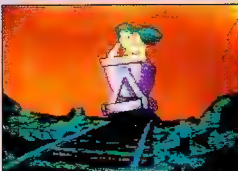
Journey through the time zones to reach the dictator and put a stop to his dastardly plan!



Welcome to the past, a place where everything is not as it appears!



Watch your step! Quick reflexes are needed to move across this bridge.



Anything is possible in Time Gal, including a trip on a mining cart!



The evil dictator is determined to make the world his playground.

Take It To The Streets...

CRASH 'N' THE BOYS™ STREET CHALLENGE

"Crash" Cooney and his posse from Southside High own every sports record in Spring Hill history. Legends? Heroes? Not in this town—where Todd Thornley and all the rich snobs up on the Hill think Southsiders are low-lifes.

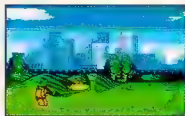
So Todd and the silver-spoon mama's boys at the three "Hiller" schools have issued a desperate challenge to save their fading reps: Let's take it to the streets in the Southside...no rules...no refs...no penalties—and we'll see who comes out in one piece.

And just in case the Hillers can't handle Crash 'N' The Boys, Todd's rich daddy has fielded Team Thornley—a ringer group of super-athletes from Thornley Industries.

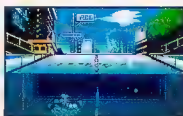
Five radical events. Five motivated teams.
Five members per team. Only one winner.



Southside's Crash Cooney sets another 400M Hurt-les course record. Crash and the Southside Boys—Cheese, Noise, Dragon and Sting-Ray—put the Hillers to shame.



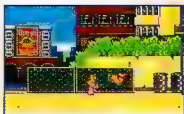
Todd Thornley forgets to let go and takes a ride in Hammer Throw Golf. His Washington High team has been humiliated by Crash once too often. This time it's personal.



"Spreck" Spreckles, Jefferson High's captain shows his lethal moves in the Water Slaughter. He thinks Lincoln and Washington are almost as bad as Southside. Almost.



Arhe Van Smythe vaults from rooftop to lowering rooftop in the Skyline Scramble. Lincoln High's team captain despises the Southsiders—especially Crash.



Rocky Rockowitz makes use of the devastating super kick in the Judo event. The elite, computer-controlled Team Thornley is out to crush Hillers and Southsiders alike.



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Nintendo

#1

Leader Board

Check out the top qualifiers in each event.
Have you met the Challenge?

400 M Hurt-les

These athletes have what it takes to attack the track and cross the finish line in record time.

Rank	Name	City	Character	Time
#1	CPU	—	Zack	0:52
#2	—	—	—	—
#3	—	—	—	—
#4	—	—	—	—
#5	—	—	—	—

Water Slaughter

These water warriors have shown their dominance of the aqueduct and defeated their opponents faster than anyone else out there.

Rank	Name	City	Character	Time
#1	CPU	—	Rocky	1:40
#2	—	—	—	—
#3	—	—	—	—
#4	—	—	—	—
#5	—	—	—	—

Skyline Scramble

In the most dangerous event of all, these athletes have proven their strength and endurance, vaulting 13 buildings and crossing the finish line in world record time.

Rank	Name	City	Character	Time
#1	CPU	—	Crush	1:05
#2	—	—	—	—
#3	—	—	—	—
#4	—	—	—	—
#5	—	—	—	—

Judo

These Judo Masters have proven they've got the brains to outwit their opponents and the brawn to pummel them in the fastest times ever.

Rank	Name	City	Character	Time
#1	CPU	—	Foil	1:13
#2	—	—	—	—
#3	—	—	—	—
#4	—	—	—	—
#5	—	—	—	—

Tie-Breaker Questions

The tie-breaker questions will determine the winner if two or more entrants have achieved the same qualifying time in any of the events. Make sure you answer both questions.

THE ANSWERS TO THESE QUESTIONS MUST BE WRITTEN ON A PLAIN 3x5 PCS OF PAPER ALONG WITH YOUR NAME, AGE, ADDRESS AND PHONE NUMBER TO QUALIFY FOR THE TIE-BREAKER

Question 1:

What gift does Todd bring Team Thornley at the airport, in the victory animation sequence following a 1-player Tournament victory by Southside High?

Question 2:

How many gold medals are available on the Hammer Throw golf course?

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In May, 1993 American Technos and Electronic Gaming Monthly will award a total of \$5,000—IN CASH—to the country's top gamers. We'll dole out the dough to the top five record holders in each of four **Street Challenge** events: 400-M Hurtles; Water Slaughter, Skyline Scramble; and Judo.

You'll be able to keep track of the current world record and record-holder right here on our World Record Holders Board—which we'll update each issue between now and March.

Can you get your name and record up on the board for the world to see? Even more important, can it stand up against all challengers

month after month until we make you're goin' up against the best—and just like you, they can't wait to get their hands on some serious coinage

Contest Rules Please Read All Rules Carefully!

1. To Enter: Send a photo of the game screen showing your best time in PRACTICE mode of any of the four titled events to: "Til Take The Challenge", 2401 Broadway, Suite 103, Redwood City, CA 94063.
Write your name and phone number in ink on the back of your photo for identification (on photocards write on the front border). Then, on a plain 3x5 piece of paper hand print your name, address and phone number, as well as your answers to both Tie-Breaker Questions 1 and 2 listed here on the World Record Holders Board.
(See Tie Breaker below)
2. Entry Restrictions: Entries must be from the game's PRACTICE mode in order to qualify. In PRACTICE Mode you are not able to buy extra power-ups, to keep everyone competing on equal footing.)
3. Photo Requirements: After completion of an event in PRACTICE mode, wait until after the "WINNER" announcement completely disappears. The screen will automatically pause. DO NOT PRESS ANY BUTTONS. With the game on this screen you can take your time to shoot your picture. After you have taken the picture, press the start button to resume game play. Any entries not adhering strictly to these photo requirements will be disallowed. (If the entries or submitted photographs will not be eligible. Original negative may be requested from winners if contest sponsor desires. The decisions of the judges are final. Sponsor and affiliated companies are not responsible for mislabeled, destroyed, undelivered or otherwise damaged entries.
Photo tip: If your camera's flash fires, it may well wash out the TV screen and your score won't be readable. Consult your local camera dealer as to how to take pictures of a TV screen. Polaroid or other color prints acceptable. No video. Entries will not be returned.
4. Prize Limitations: Entries are often in you, in many or a few eligible events. (Does not include Hammer Throw Golf.) However, only one entry from each contestant—the best time in one of the four events—will be considered in each event upon completion of the contest. Awarded will be: maximum prize per household per event, or no more than four total cash prizes per household.)
5. Cash Disbursement: Cash prizes to be awarded will total \$5,000. A total of \$1,250 for each of the four events; \$150 for fourth place; \$300 for fifth place; \$500 for sixth place. Winners will be notified by phone and/or certified mail. Winners' names and prize information may be used by Electronic Gaming Monthly and American Technos for promotion or advertising purposes without further compensation.
6. Tie-Breaker: In the event of a tie, where two or more entrants have the same winning time, the contestant with the correct answers to both tie-breaker questions will be declared the winner. In the event that the contestants have answered both questions correctly, the applicable cash prize(s) will be divided equally among them.
7. Entry Deadline: Entries must be postmarked no later than March 31, 1993. Winners' names will appear in the May, 1993 Edition of Electronic Gaming Monthly.
8. Contest is NOT open to employees of American Technos, Inc., Senda Publishing Group, Inc., or members of the named state's press, affiliates, subsidiaries, advertising and promotion agencies and printers. All prizes will be awarded. Taxes are the responsibility of winners.
9. For a list of winners, send a self-addressed stamped envelope to: "Til Take The Challenge", 2401 Broadway, Suite 103, Redwood City, CA 94063



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PRINCE OF PERSIA® will plunge you into an exotic world of challenging puzzles and non-stop action, featuring the most fluid and realistic animation you've ever seen on your NES™! You may be swift and cunning enough to slash your way past palace guards and dodge trap doors... but how will you withstand the wicked sorcery of Jaffar?



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INTERNATIONAL NEWS

TERRY AKI BEATS THE STREETS...

The good word from the trenches of Tokyo were the long lines of players hoping to get their hands on Super Mario Kart. This super soft has flown off shelves like lightning, with no end in sight. Stores won't even take deposits on this hot little item and no wonder - it's a great game with loads of technique!

Another super soft in short supply right now is Toho's Super Aleste. Soon to be Space Mega-Force in the states, this all-blasters-out shooter has scored a direct hit in Japan!

Things aren't so rosy, however, for the Sega Mega Drive. Our 16-Bit contender has dropped in price on the street as has interest in the machine. Coupled with the poor reception the Mega CD has received (although new titles have perked interest slightly), the current rumor has Sega rushing to finish their 32-Bit wonder system, the Giga Drive, for sale at the end of '93. A though the Sega president confirmed that such a device was in development, my friend Quartermann has told me that Sega is privately reluctant to intro a new system when their major focus states'de will be the Sega CD. With Nintendo bowing out of the CD sweepstakes, Sega's push for CD gaming is likely to be hard.



Is 32-Bit gaming around the corner? Sega may offer games like this soon!

SOFEL OF JAPAN

FLYING HERO

SUPER FAMICOM

UKN. MEG

CARTRIDGE

Sofel's latest entry is called Flying Hero. Cast in the role of a 'ping pong ball with wings,' you fly over and through colorful terrain while facing a barrage of cartoonish creatures!

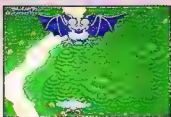
Flying Hero uses an overhead perspective, giving you a great view of the surprises that lay ahead

A very original title, look for Flying Hero to possibly show up on these shores.



With all the enemies in your way, extra firepower comes in handy!

The first boss has an easy pattern. When it raises its wings, shoot it in the belly.



HUDSON SOFT OF JAPAN

ELFARIA

SUPER FAMICOM

12 MEG

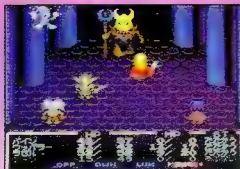
CARTRIDGE

Elfaria is an exciting new RPG from the people at Hudson Soft. It is also another compatible with the Nintendo Mouse.

This 12-Meg wonder contains beautifully rendered graphics with comic overtones. Your character, Pyne, is the leader with up to 15 more characters encountered during the course of the game!

As you complete each stage of play, new characters will join your party to fight against Searall, Dalukan, Zora, and the infamous Dasion Brothers!

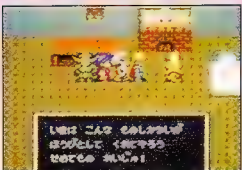
You don't want to miss it!



This screen shows how battles are fought. Use magic and weapons to win.



While walking through towns, people will tell you the best places to visit.



Acquire new members in your party in this special room.



Use this menu to check up on all the latest character stats.

ROCK & ROAD

Hey Renegade, now you can live the ultimate off road race adventure in a rough and tumble scramble to the finish line on your choice of over 22 authentic Jeep® Jamboree courses. Just try to stay on the trail as you muscle your way through mud, hazardous road conditions and 19 road-hog competitors who'd just love to run you off the track.

FEATURES:

TWO-PLAYER GAME BOY® GAME LINK™: Why just compete against strangers when you can enjoy a straight head-to-head race against one ruthless friend?!

THREE TYPES OF RACE SEASONS: Start out with practice courses to improve your time in the Short, Intermediate or Championship race seasons ahead.



INTERNATIONAL NEWS

THE NUMBERS GAME...

Sega does have many reasons to be happy, however, especially as the latest chapter in their Phantasy Star series nears completion. With only a couple of months left in development, Phantasy Star 4 is quickly shaping into one of the best RPGs ever made.



Continue the quest from the second Phantasy Star in Sega's new sequel!

INFINITY OF JAPAN

SIMANT

SUPER FAMICOM

8 MEG

CARTRIDGE



SimAnt is a member of the "Mouse Project" series of games for the Super Famicom.

These games utilize the compact mouse that is revolutionizing RPG and simulation games!

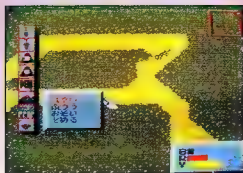
SimAnt puts you in control of an ant colony. The goal of the game is to increase the population of your black ants while wiping out the red and yellow ants.

There are other options that allow you to experiment with your ants. Do you what fate faces ant under a magnifying glass?

The fun of an ant farm is retained in a sim light on theme but heavy on play.



A worker ant is moving food into a storage chamber for later use.



Various pop-up menus allow you to change your ants' progress and duty.

The Legend Continues...



INFINITY OF JAPAN POPULOUS II

SUPER FAMICOM

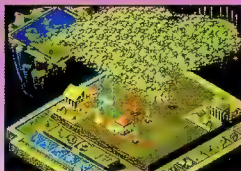
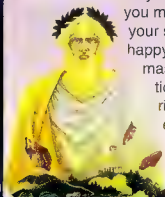
8 MEG

CARTRIDGE

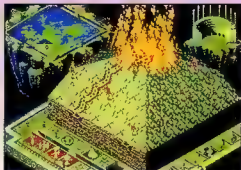
Populous II is yet another Super NES "Mouse Project." Of course, the mouse is not required, but does make play easier!

In Populous 2 you become a powerful god, overlooking great lands! A computer classic ported to the Super NES, P2 proves to be faithful to its source in nearly every way.

The object is to compete for the most followers. Evil entities are a constant threat to your quest and you must keep your subjects happy by casting mass destruction spells to rid the land of evil influences.



The thunderstorm miracle clears the land of trees and other obstructions.



The volcano is the ultimate miracle. It causes massive destruction.

INTERNATIONAL NEWS

Terry Aki has learned that Phantasy Star 4 will NOT be a follow-up to the third installment. Instead, Sega will take us back in time to the generations immediately following the second game! Part four will remain within the same setting, although the scope of the game will be much larger, encompassing dozens of lands instead of the handful that were traversed on the 8-Bit. Look for a lot of loose ends in the series to be tied up with this game, which should weigh in at 12 to 16 Meg!

Technosoft's brilliant Sega shooter, Thunder Force 4 (which is a sequel to part three) will be making its way to the Genesis courtesy of Sega! The game will be renamed Lightning Strike.



The "BAD" boys are back in the all-new SUPER DOUBLE DRAGON for your Super Nintendo Entertainment System. Billy and Jimmy Lee punch, spit and kick their way through vicious new backgrounds and bone-sawing missions to rescue Marian, the beautiful police woman. Furious jets, rocketeers and capitalizing new moves will take our some really rough dudes. Awesome action that will take you to the edge. Bring the fury of SUPER DOUBLE DRAGON home today!

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SEEK FOR INFO ON READER SERVICE CARD.

INTERNATIONAL NEWS

Really Popular Games

Two of the hottest and most eagerly awaited carts in many Tokyo moons (just happen to be RPGs! Both Dragon Quest 5 (the first 16-Bit entry in the obscenely successful series) and Final Fantasy 5 have kept deposits high in anticipation of their respective September and December release dates. Those of you who follow EGM will realize what a milestone Dragon Quest's release really is. The game was nearly finished when the soft was re-worked to eliminate similarities to early efforts. The 'new' Dragon Quest should sizzle on the Super Famicom!



Final Fight-CD has kept Japan guessing...combo play or solo once again?

Big rumors a so surround the unveiling of Final Fight CD, due December for the Mega CD. Although everyone's hoping for an accurate arcade translation, complete with dual play, Capcom won't confirm. In fact, although the Japanese gaming press thought (as EGM did) that Capcom was an official licensee of Sega's in Japan, word from the top floor at Capcom says otherwise. If it were possible for the entire world to be wrong, then it's probably not surprising that Capcom claims to be licensing their games to Sega. If this is indeed the truth, would Capcom allow their prize possession, Street Fighter 2, to appear on the Sega 16-Bitter? Tune in next month!

TOSHIBA EMI OF JAPAN SWORD MANIAC

SUPER FAMICOM

8 MEG

CARTRIDGE

In the year 2047, gangs have taken over the city streets. The police are corrupt and reluctant to stop the crime! One man, fed up with the evil, has taken to the streets. This man is known only as the Sword Maniac.

Armed with a deadly sword, he will enter crime-infested areas and battle through ten exciting levels of combat before finally facing the big crime boss!



Snipers are known for their abilities, but their range is limited.

Gangsters wield knives and run fast, but your sword should stop them dead in their tracks!



SETA OF JAPAN SILVA SAGA II

SUPER FAMICOM

8 MEG

CARTRIDGE



Silva Saga II is the latest big-time RPG to hit the market! Combining excellent first-person perspective fighting scenes and detailed backdrops, SS2 shows great potential.

One of the major features of Silva Saga II is its 'real-time' environment. The game progresses, the seasons change, and characters grow old and die!

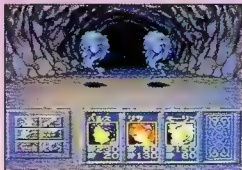
Although its tough to compete in the crowded RPG market, Silva Saga II shows great promise!



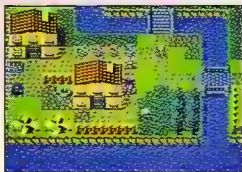
Winter has fallen upon the town. Buy warm clothing or freeze!



This fairy will attempt to entice your band with her seductive charm!



The water entities use (surprise) good old water for their powerful attacks.



The town buildings offer more than simple supplies and goods to buy!

SEGA OF JAPAN

F-1 EXHAUST HEAT 2

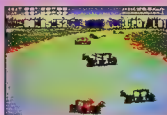
SUPER FAMICOM

UKN. MEG

CARTRIDGE

Sega introduces a new type of video racer called F-1 Exhaust Heat II. Utilizing the new DSP Chip to speed up the action to nearly 8-meg, F1 Ex2 hits overdrive.

Besides boasting a new chip, Exhaust Heat II offers plenty of excitement for racing fans.



You control of the blue racer. Excellent new scaling effects add to the race!

Yikes! When heading into the wall, you must try to countersteer to avoid contact.



TOEI OF JAPAN

FIST OF THE NORTH STAR 6

SUPER FAMICOM

UKN. MEG

CARTRIDGE



Based upon the animation series, Fist of the North Star 6 is set in Post-Apocalyptic urban areas populated by survivors who must fight for the barest of necessities.

Kenshiro, a member of the Hoku-to Shinken Clan, cares only for Yuna and now he's discovered that she has been kidnapped by Shin!

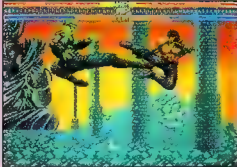
Fist of the North Star 6 is a fighting game that challenges you to play as Kenshiro on the quest to locate Yuna. Fight against eight of the toughest enemies from the animation series!



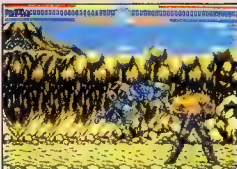
Falco, an ex-military commander, is out for vengeance against Kenshiro.



Kenshiro takes on Heart, a mega bad guy with plenty of power behind his punch.



Roah (Ken-O) vs. Kenshiro. These two characters are equal in every way!



Shin uses his master skills of the Nanto Seikan form of combat to take on Ken.

INTERNATIONAL NEWS

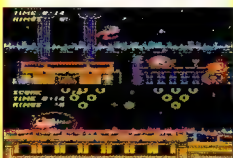
THE JOY OF SPECS...

No longer content with the color and resolution specifications of their 16-Bit hardware, Sega is rumored to be feverishly working on two new software upgrades that will let future games pack an even greater punch!

Techs in Tokyo have perfected a way to not only increase the number of available colors that Mega Drive programmers can choose from, they're also very close to enabling the machine to display more colors as well. No word on how significant the leap in color will be, but don't look for games that use enhanced color any time soon.



Sonic 2 is the first game to use Sega's resolution compression!



During the two-player split-screen, Sonic 2 activates this new feature!

Increased resolution, on the other hand, is a feat that the Sega 16-Bit system has already mastered! A new software technique employed in Sonic 2 will allow future Mega Drive/Genesis games to actually alter the resolution of the display screen! The split-screen levels of Sonic are the first to make use of the advancement.

INTERNATIONAL NEWS

AND NOW, FOR SOMETHING COMPLETELY DIFFERENT

Changing gears to the wonderful world of co-op video games, Mr. Aki scored some big scoops during the 30th annual JAMMA Amusement Machine Show held in the Makuhari Messe convention center of Tokyo on the 27th through 29th of August. Dozens of new machines debuted in the mammoth convention hall, including several revolutionary items that will probably never see the light of day in America.

The top title on the list of U.S. no-shows has got to be Namco's Galaxian 3 video. That's too bad because the six-player game also proved to be the most incredible video game ever produced, at least from a visual standpoint. This game utilizes an advanced version of the RISC processor technology that Namco introduced with their earlier polygon efforts Solvalou and Star Blazer. In Galaxian 3,



Galaxian 3 wowed crowds with its stunning polygon graphics!



Sim Drive places you in the cockpit of a racer with a wrap-around screen!

TAITO OF JAPAN

CHASE H.Q. 2

SUPER FAMICOM

UKN. MEG

CARTRIDGE

The chase is on! Chase H.Q. 2 is the smash sequel to one of the hottest arcade driving sims.

You play an undercover cop in pursuit of drug runners. Utilize cars and trucks to smash the drug runner's cars and yank them out for the bust!

Look out for various road conditions that can hamper your progress as you pursue the deadliest drug lords on roads of death!



Wow! That sure is one fast sem! Chase H.Q. 2 offers a variety of quick vehicles.

A Ferrari F40 as a fuel-injected crime stopper? Anyway you look at it, speed is quick and deadly!



SEGA OF JAPAN

SUPER LEAGUE CD

MEGA CD-ROM

CD

CD-ROM

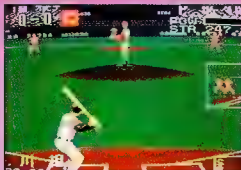
Hey sports fans! If you are one of the many Americans who believe that baseball is the ultimate national pastime, then Super League CD is for you!

Not only can you select from the best teams in the country, but additional CD-quality voice and sound are present for totally unmatched game play!

Hear all the cheers of the fans as they shout out praise for their favorite hometown teams!

Six stadiums offer a wide variety of different announcers and subtle differences during the game.

Call the shots at the plate and in the field. Super League CD looks to be one of the best baseball games to appear in some time!



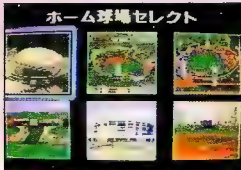
Here's the pitch! An announcer is on hand to provide the play-by-play!



Dead Ball? It looks more like a dead player! Knock 'em out with a bean ball.



Congratulations! A complete shutout draws this cool cinema!



Six different baseball stadiums offer a wide variety of play options.

Spindizzy

SUPER NINTENDO

WORLDS™

Just how far can you take it?

One look down, and you'll never know. After all, when you're racing along narrow catwalks, searching frantically for energy crystals, there's no time to dwell on a fear of heights. Especially since the clock keeps ticking, and you haven't even begun to explore this intergalactic maze. Maybe... over there!

Another quick turn, and you're racing down a ramp so steep, you want to shut your eyes.

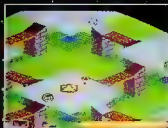
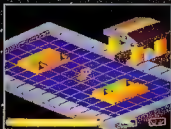
Fighting to slow down, you catch some major—and

totally unintentional—air. Mid-flight, you spot the crystals, but it's too late; you're already over the edge. Before you know it, you're learning what

it's like to bungee jump without the cord. With thirty completely different worlds, and fifteen levels to each world, you may not make it on the first try—

but you'll certainly get hooked along the way.

Spindizzy Worlds.
Join the Revolution.

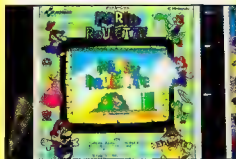


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INTERNATIONAL NEWS



Mario meets the casino! This video roulette game turned a few heads!

however, the technology is pushed beyond its limits to create the next generation of video gaming. Although Galaxian 3 is more of a ride than a game (it occupies nearly 40 feet of wall space for the six participants to aim at), it knocked me off my feet - as well as everyone else who got near it!

Another game shown for the first time at JAMMA that uses a similar type of presentation was Sim Driving. This huge video driver puts you behind the wheel and in front of an expansive wrap-around screen that totally encompasses your visual senses. No matter where you look, the game is staring back!

Among the other interesting arcade pieces not soon for the states was Mario Roulette. Outside of Vegas, I can't see this gem of a redemption piece turning up across the ocean.

All in all, the shows were a blast and EGM was a big hit! As the pictures show, forget the smooth stuff and leave it to EGM to always score big! Sayonara!



What can we say?
All model-type babes love EGM!

KEMCO OF JAPAN VIDEO KID

SUPER FAMICOM

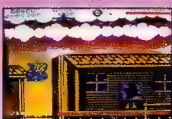
UKN. MEG

CARTRIDGE

For those that have wanted to live out fantasies of being a super sleuth, magician, astronaut, or anything else, Kemco's Video Kid is for you!

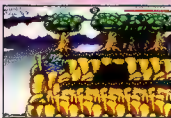
You play a troll that travels through imaginary scenes! The adventures take place during the wild west, in castles, and through magical forests.

While conventional in style, video kid is unique in many ways.



Hop on an old train to no where through a wacky journey in the West.

The forests contain many surprises that are important to your quest.



PONY CANYON OF JAPAN JUNGLE WARS II

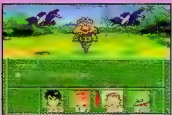
SUPER FAMICOM

12 MEG

CARTRIDGE

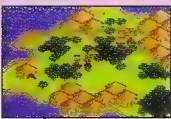
You say you've played fantasy, futuristic and medieval RPGs and are ready for a change? How about Jungle Wars II? It offers a variety of options within a not-so-common theme.

You and up to three other characters set out in search of treasure buried within the jungle. Jungle beasts stand between you and the loot, but by collecting weapons, the treasure can be yours!



The jungle beasts do not like violators and are ready to fight to their very death.

The island is filled with beautiful sights and endless areas to search for treasure!



BITMAP BROTHERS XENON 2

SUPER FAMICOM

UKN. MEG

CARTRIDGE

Fret not, Super NES owners! While Xenon 2 is nearly finished for the GameBoy, a 16-Bit version is already in the works!

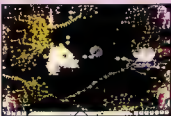
You are a space pilot with a common goal: force invading aliens back to the planet from which they came.

Power-ups are plentiful, and the super graphics and scaling effects are truly remarkable! Players of the Amiga version will enjoy this much-improved sequel.



Power-ups are always available. Collect up to twenty different enhancements.

Ouch! Those side gunners are a real pain. Use your side cannons to snuff 'em!



SUPER NINTENDO



We ripped-off a perfectly good idea.

TRUE ARCADE ACTION You'll find that the only thing missing from our new Super Advantage is the coin slot. Okay, so we added an extra long cord. And our joystick is easier to carry than an arcade machine, not to mention a few thousand bucks cheaper (that means under \$50, suggested retail price). Bottom line is, this is about as close as you can get without grabbing a crowbar and—well, you get the picture.

The layout's familiar, and the construction's tough enough to handle the most intense street fight or the ultimate battle for the universe. We've also added a few features you won't find in the arcades—state-of-the-art effects designed specifically for today's most radical games. No wonder we call it the...

SUPER ADVANTAGE

**OVERSIZED
JOYSTICK.**
8-way directional
control provides
true arcade action.

**VARIABLE SPEED
SLOW MOTION**
Slow down the entire
game when things get
out of control.

TURBO SPEED.
A fully adjustable fre-
quency system (up to
30 shots per second).

AUTO TURBO.
Continuous firing that's
hands free. You won't
find this anywhere else.

FIRING BUTTONS.
Instantaneous response
and built to last.



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JOIN THE MARVEL

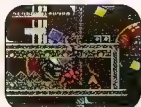
Swing into action with three hot new Spider-Man[®] video games! Team up with The X-Men[™] for a non-stop challenge in ARCADE'S REVENGE[™] for Super NES[™]... dis-arm Dr. Octopus[™] evil plan in RETURN OF THE SINISTER SIX[™] on NES[™]... and end Carnage's[™] reign of terror in the incredible SPIDER-MAN[®] 2 for Game Boy[®]. It all adds up to action so exciting—you'll be climbing the walls.



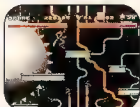
YOU'RE IN FOR A SHOCKER, WEB-SLINGER



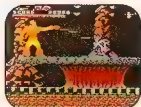
END CARNAGE'S "RAIN" OF TERROR



STOP JUGGERNAUT'S RAMPAGE



OUTRUN THE RELENTLESS DOOMBALL



BLAST MASTER MOLD WITH OPTIC BEAMS



DREAM TEAM!



**COME MUTANTS! COME WEB-HEAD!
LET THE GAMES BEGIN!**



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TRICKS OF THE TRADE

AMERICAN
TECHNOS

SUPER BOWLING



SUPER NES

THE PERFECT GAME

The ultimate trick for this bowling extravaganza has been found! This trick will



Pick a male bowler and the correct specifications.

allow you to get a strike every time and make your way to a perfect game! To do it, you must first pick a male, right-handed bowler, give him a 16 pound bowling ball, choose medium or high oil on the lane, and set the difficulty on normal. When you go into the



Move the pointer and the meters accordingly.

game itself, move your bowler all the way to the right side of the screen. Move the pointer three taps to the left with the top L button. While the curve meter is going back and forth, stop it on the red arrows, or all the way to the far left. Once the power meter appears, stop the meter when the brackets are the furthest apart (or when the meter is at



Now, when you throw the ball, you will always get a strike

full power). When you let go of the ball, it will curve to the left and knock every one of the pins down for a strike. Repeat this throughout your whole game and you'll end up with perfect 300 point play!

David Malec
Macomb, IL.



Keep doing this and you will bowl a perfect game!

FREE!
Instructions,
Tips & Secrets
Video, Plus
Newsletter
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THE
**GRIVIE
HANDLER**
ONE HAND CONTROLLER

Sega
Genesis™
COMPATIBLE

16-Bit

CONTROL

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SEGA	EVANDER HOLYFIELD'S "REAL DEAL" BOXING	★ ★ ★
GENESIS	THE ULTIMATE FIGHTER	★ ★ ★

There is a way to create an ultimate boxer in Evander Holyfield's 'Real Deal' Boxing. First, make sure you have an open space to create a new fighter. At the title screen, choose the Career Mode option and then select Create a New Fighter. When the screen appears, select the name for your fighter and press START. If you need to delete a boxer already made in the game's memory, you may do so at this point. A green boxer will materialize in the picture box on the left side. Once you choose to use him, examine his stats. You will notice that he has full power, stamina, speed and defense capacity. When the beast faces his first challenger, you'll see that recovery is very quick

and each time you hit your opponent a significant amount of damage is inflicted. If you know where to hit your opponent at the right time, you will easily finish him off. During each match, try to fight the highest ranked boxer that the computer will allow. This way you can work to the top quickly without having to fight every opponent. If any of your power is lost during a fight, you can train hard and make up whatever energy was lost!

Todd Schnell
Violet, LA



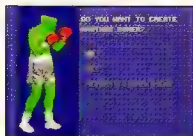
Choose the Career Mode option at the title screen.



Start your career and create a new boxer using the menus.



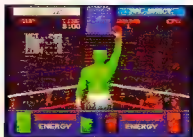
Name your new fighter THE BEAST and then press End.



A green fighter will appear in place of the regular one.



The Beast begins with all his skills at maximum power!



Fight through the toughest boxers to reach the top.



CONTROL

3021 Bethel Rd. #208
Columbus, Ohio
43220

"Make Musashi The Ninja Run Backwards!" *Revenge of Shinobi*

NO CODES!

Here's a neat trick you can do only with GAMEHANDLER GS. To add new challenges to Revenge of Shinobi from Sega, try to beat the game running backwards. All you have to do is tip the nose of your GAMEHANDLER GS controller upside-down. Now Musashi the Ninja runs backwards and must stop momentarily to fire his weapon. See how good you really are.

**WATCH THIS SPACE FOR MORE SECRETS
AND TRICKS YOU CAN DO... ONLY WITH
GAMEHANDLER GS!**

Here's a cool trick for Saint Sword from Taito. Again, only with the GAMEHANDLER GS controller you can make Macress as Birdman Hyperwarp—actually disappear and reappear around the screen. We're still learning more about this trick, but if you push your button and flick your wrist quickly you can escape the bad guys and actually go through walls and barriers.

"Make Macress As Birdman Disappear!" *Saint Sword*

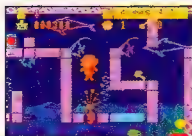
NO PROGRAMMING!

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Birdman is Trademark and Copyright of Taito. All other trademarks and Copyright © 1992 Taito Co.

NATSUME	SPANKY'S QUEST ★ ★
SUPER NES	LEVEL CODES

Are you having trouble completing rounds in this platform game? If you are, these level codes should do the job. Go to the title screen and choose the password option. When you get to the password screen, enter these codes to advance to higher levels in the game instantly.

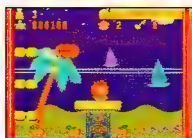
1. 000
2. 732



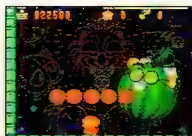
3. 354
4. 116
5. 988
6. 470



Go to the title screen and access the password option.



Enter the passwords for higher levels of game play.



COLOR DREAMS	CRYSTAL MINES II ★ ★
LYNX	MORE LEVEL CODES

51. LHPD	65. HJHT	79. AOTP	90. KQOA
52. NEBX	66. DONQ	80. SVWK	91. CKLQ
53. JVN1	67. VBHF	81. VRBD	92. KHBA
54. CAQS	68. JSMJ	82. SVYA	93. MZKM
55. KEHL	69. HTRA	83. KRFH	94. DYDO
56. EMSE	70. WBHD	84. CNQR	95. IDIC
57. ZLAE	71. MVJX	85. YNXR	96. WVOM
58. MSXV	72. ANZI	86. CWQU	97. NJCU
59. JXTD	73. EDLA	87. YXFJ	98. WUQR
60. SOVS	74. PCMN	88. SRDW	99. BSZB
61. GHGV	75. YJKJ	89. PDSQ	100. AERF
62. QVOZ	76. RAIQ		
63. CEOL	77. ZRWH		
64. COYH	78. ECMO		

Zizzo Nelson
La Mesa, CA



Put in the codes at the password screen as shown.

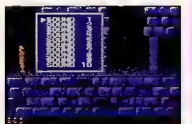
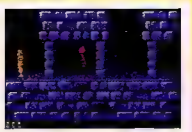


Look for even more codes coming in next month's issue!



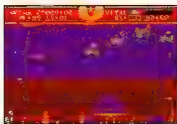
KONAMI	PRINCE OF PERSIA ★
SUPER NES	SOUND TEST

Would you like to select the music played in Prince of Persia? Now you can! Take controller 1 and hold the START button. While holding START, press the SELECT button. A menu will appear that allows you to switch between the great musical selections found throughout the game.



FLYING EDGE	STEEL EMPIRE ★ ★ ★
GENESIS	99 SHIPS

Enter the option mode from the title screen. While in the option mode, set the difficulty at Hard, Ships at 2, Continues at 1, and then choose sound 65 and press the A button. You will not hear any sound, but when the game starts, you will begin your mission with 99 ships!



Tyrone Morgan
Duarte, CA

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Toe-off with skins—winner-takes-all on every hole or match
play—combines different styles.



Here's how it works!

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- 2 Cut out the UPC code from your boxes
- 3 Fill out the form (cut at dotted lines), then put form and UPC codes in an envelope mailed to the address

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IREM AMERICA CORP
Irem America Corporation
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Please handprint name

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Address _____ City _____

State _____ Zip _____ Phone _____

Sn it size _____ Sm _____ Med. _____ Lg. _____ XL _____

Check which 2 games you purchased: ☐ Dino City ☐ GunForce

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Please allow 6-8 weeks for delivery. Offer expires 4/15/93.

CIRCLE #158 ON READER SERVICE CARD

TTI	JACKIE CHAN'S ACTION KUNG FU	★ ★ ★ ★
TURBO DUO	STAGE SELECT	

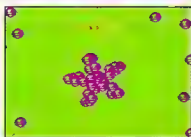
This trick will allow you to access a strange screen in which you can select your stage. To do this, go to the title screen and keep pressing LEFT, RIGHT and the 2 buttons. Repeat this until you hear a tone. Once you hear this tone, press and hold the SELECT button and then press the RUN button. The stage select screen will appear with funky screen

patterns in the background. You may choose your stage here by pressing UP or DOWN on the control pad. Another screen will then show you a map of the stage you have chosen. Select the last stage, so you can easily make your way to the last boss.

Mike Norton
North Hills, CA



Hold SELECT and press RUN after you hear the tone.



You will see the screen shown above. Choose your stage!



NINTENDO	MARIO PAINT	★ ★
SUPER NES	SECRET SOUNDS & FALLING OBJECTS	

At the title screen, click on the letter P in the word MARIO PAINT. Once the screen is done filling in, click on the various moving objects. You will see that each of these make a sound. Wait for a falling star to appear. If you are quick enough and can click on it with the mouse, objects will fall from the sky to harp music.

VIRGIN	THE TERMINATOR	★
GENESIS	HOLD THE 1ST 2 DIGITIZED STILLS	

If you would like to check out the first two digitized still shots without text getting in the way, just press UP on the pad before the pictures come on. At the title screen, for example, press and hold UP and then the START button. Keep holding UP until you want to continue.

Rogelio Marquez
Albuquerque, NM

TAITO	ON THE BALL	★ ★ ★ ★
SUPER NES	LEVEL SELECT	

To choose any level in the game, except for the last one, just enter this code on the password screen:

QWNQP

Once you do this, the title screen will appear again. The title screen, however, will re-appear with the round number in the middle of the screen. Press UP or DOWN to change

the round number from 1 all the way up to 99. After choosing the starting round, press START and the screen will fade right into the level of your choice.

PASSWORD MODE	ON THE BALL
----------------------	--------------------

Enter the password screen and input the code.

A round select will appear in the middle of the screen.

TAITO	ON THE BALL
SUPER NES	2ND AND 3RD PLANE

Don't fool yourself into thinking the game is over when you complete the first plane. These passwords will bring you to the second and third planes where many new levels await to challenge your playing skills! At the title screen, access the password option. Next, put in this password for the second plane:

MHWYR

Try this password to select the third plane:

HCCWD

Each plane has different levels ranging from upside down mazes to stages where you can only move slightly in any one direction toward your destination.



Enter the passwords for each new plane on this screen.

If done right, the title screen will change colors.



KONAMI	T.M.N.T. IV
SUPER NES	ALTER MUSIC IN SOUND TEST

At the title screen, select the options. In the menu, move down to the sound test. Push LEFT or RIGHT on the pad to scroll through the music until you get to "STAFF." Start the tunes with the B button. Press the Y button and the music will be strangely altered.

(We forgot to put down the SPAM when we typed the "Increase to 10 Lives" trick from EGM # 39. On controller 2, the Konami code is L, R, UP, DOWN, DOWN, LEFT, RIGHT, LEFT, RIGHT, B, A, B, Y, L, R.



FLYING EDGE	STEEL EMPIRE
GENESIS	99 BOMBS

Start by plugging in the second controller. When you get to the ship selection screen, push C, A, C, A, START and then B. You will hear a chime if the trick worked. Once you start the game, you will see that your bombs have increased to 99 in the top right-hand corner of the screen.

Tyrone Morgan
Duarte, CA



CAPCOM	STREET FIGHTER II
SUPER NES	PRO ACTION REPLAY CODE

You MUST have a Pro Action Replay peripheral for the Super NES to make this trick work. To get a very quick dragon punch with Ken and Ryu and incredible hang time from any character, enter this code on the Pro Action Replay password screen:

7E0C 3210



SAVE A LIFE! SEND A TIP!

Poor Trickman Terry has been toiling day and night to come up with the latest batch of gaming goodies for Tricks of the Trade! In fact, the stress of the job seems to be following him no matter where he goes. Once the boisterous Mr. Long Island, Terry is frequently seen wandering around in the basement muttering "Up, up, down, down, left, right, left, right..." The guy's cracking! We've tried everything from lotions to laxatives, but nothing seems to help him out of his trick-induced daze. So be a pal and send your codes, tips and other excellent video game cheats to: Tricks of the Trade, Sendai's Save a Terry Foundation, 1920 Highland Avenue, Suite 222, Lombard, Illinois 60148. If we print it, we'll send you a game! A life just may depend on it.

Sendai Publications, Inc. is not responsible for the submission of similar or identical tips, and is not obligated to award the game code to those people who submit information that has already been printed or was previously located by the staff of the magazine or any affiliated publisher or media source. In the case of two identical tips being submitted, the first tip received will be chosen as the winner. Sendai is also not responsible for any of the misdirected due to another person's name, name, or any City, City, or other information. We will not print any person's name. You must print your name and address on the same letter or ask to give you credit. First selection of game is up to us. The awarded game address is 1920 Highland Avenue, Suite 222, Lombard, Illinois 60148. We will print where appropriate by tip or request by request. Game code: 1920 Highland Avenue, Suite 222, Lombard, Illinois 60148. We will print where appropriate by tip or request by request.

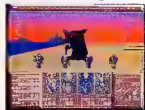
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SUPER NES

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ACCESSORIES
Control Dk. 1 of 1 \$97

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TOP 100				TOP 100				TOP 100			
Singles				Singles				Singles			
1	Scars Is Key	4	Year In Review	16	Disobedience	28	Control Desk	536	3	AC Paul	18
2	Scars Is Key	5	Year In Review	17	Disobedience	29	Control Desk	537	4	AC Paul	19
3	Scars Is Key	6	Year In Review	18	Disobedience	30	Control Desk	538	5	AC Paul	20
4	Scars Is Key	7	Year In Review	19	Disobedience	31	Control Desk	539	6	AC Paul	21
5	Scars Is Key	8	Year In Review	20	Disobedience	32	Control Desk	540	7	AC Paul	22
6	Scars Is Key	9	Year In Review	21	Disobedience	33	Control Desk	541	8	AC Paul	23
7	Scars Is Key	10	Year In Review	22	Disobedience	34	Control Desk	542	9	AC Paul	24
8	Scars Is Key	11	Year In Review	23	Disobedience	35	Control Desk	543	10	AC Paul	25
9	Scars Is Key	12	Year In Review	24	Disobedience	36	Control Desk	544	11	AC Paul	26
10	Scars Is Key	13	Year In Review	25	Disobedience	37	Control Desk	545	12	AC Paul	27
11	Scars Is Key	14	Year In Review	26	Disobedience	38	Control Desk	546	13	AC Paul	28
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14	Scars Is Key	17	Year In Review	29	Disobedience	41	Control Desk	549	16	AC Paul	31
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16	Scars Is Key	19	Year In Review	31	Disobedience	43	Control Desk	551	18	AC Paul	33
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25	Scars Is Key	28	Year In Review	40	Disobedience	52	Control Desk	560	27	AC Paul	42
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28	Scars Is Key	31	Year In Review	43	Disobedience	55	Control Desk	563	30	AC Paul	45
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68	Scars Is Key	71	Year In Review	83	Disobedience	95	Control Desk	603	70	AC Paul	85
69	Scars Is Key	72	Year In Review	84	Disobedience	96	Control Desk	604	71	AC Paul	86
70	Scars Is Key	73	Year In Review	85	Disobedience	97	Control Desk	605	72	AC Paul	87
71	Scars Is Key	74	Year In Review	86	Disobedience	98	Control Desk	606	73	AC Paul	88
72	Scars Is Key	75	Year In Review	87	Disobedience	99	Control Desk	607	74	AC Paul	89
73	Scars Is Key	76	Year In Review	88	Disobedience	100	Control Desk	608	75	AC Paul	90
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93	Scars Is Key	96	Year In Review	108	Disobedience	120	Control Desk	628	95	AC Paul	110
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95	Scars Is Key	98	Year In Review	110	Disobedience	122	Control Desk	630	97	AC Paul	112
96	Scars Is Key	99	Year In Review	111	Disobedience	123	Control Desk	631	98	AC Paul	113
97	Scars Is Key	100	Year In Review	112	Disobedience	124	Control Desk	632	99	AC Paul	114
98	Scars Is Key	101	Year In Review	113	Disobedience	125	Control Desk	633	100	AC Paul	115
99	Scars Is Key	102	Year In Review	114	Disobedience	126	Control Desk	634	101	AC Paul	116
100	Scars Is Key	103	Year In Review	115	Disobedience	127	Control Desk	635	102	AC Paul	117
101	Scars Is Key	104	Year In Review	116	Disobedience	128	Control Desk	636	103	AC Paul	118
102	Scars Is Key	105	Year In Review	117	Disobedience	129	Control Desk	637	104	AC Paul	119
103	Scars Is Key	106	Year In Review	118	Disobedience	130	Control Desk	638	105	AC Paul	120
104	Scars Is Key	107	Year In Review	119	Disobedience	131	Control Desk	639	106	AC Paul	121
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106	Scars Is Key	109	Year In Review	121	Disobedience	133	Control Desk	641	108	AC Paul	123
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108	Scars Is Key	111	Year In Review	123	Disobedience	135	Control Desk	643	110	AC Paul	125
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112	Scars Is Key	115	Year In Review	127	Disobedience	139	Control Desk	647	114	AC Paul	129
113	Scars Is Key	116	Year In Review	128	Disobedience	140	Control Desk	648	115	AC Paul	130
114	Scars Is Key	117	Year In Review	129	Disobedience	141	Control Desk	649	116	AC Paul	131
115	Scars Is Key	118	Year In Review	130	Disobedience	142	Control Desk	650	117	AC Paul	132
116	Scars Is Key	119	Year In Review	131	Disobedience	143	Control Desk	651	118	AC Paul	133
117	Scars Is Key	120	Year In Review	132	Disobedience	144	Control Desk	652	119	AC Paul	134
118	Scars Is Key	121	Year In Review	133	Disobedience	145	Control Desk	653	120	AC Paul	135
119	Scars Is Key	122	Year In Review	134	Disobedience	146	Control Desk	654	121	AC Paul	136
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122	Scars Is Key	125	Year In Review	137	Disobedience	149	Control Desk	657	124	AC Paul	139
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126	Scars Is Key	129	Year In Review	141	Disobedience	153	Control Desk	661	128	AC Paul	143
127	Scars Is Key	130	Year In Review	142	Disobedience	154	Control Desk	662	129	AC Paul	144
128	Scars Is Key	131	Year In Review	143	Disobedience	155	Control Desk	663	130	AC Paul	145
129	Scars Is Key	132	Year In Review	144	Disobedience	156					



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NEXT WAVE

NEW SOFT NEWS

With the Christmas shopping season rapidly approaching, the game companies are working at a feverish pace to crank out the latest and greatest hits. Once again this section will highlight many of the new titles that have been added to the list.

There is big news on last minute games for the Genesis. Domark is flying high with an all new version of Mig-29. • Electronic Arts' wacked out pinball game, Twisted Flipper, has been renamed Crüe Ball. • Road Rash 2 is another hot sequel everyone has been waiting for. • JVC has a futuristic racing game called Metal Fangs. • Gods is a new action game coming from Mindscape.

If you thought the Game Gear was lacking in good softs, there is a big surprise in store for you! Predator 2 and Terminator 2: The Arcade are coming from Arena. • Bart vs. The Space Mutants brings America's favorite brat to the portable market. • GameTek will introduce The Gadget Twins, The Humans, and Jeopardy. • Sega has a long list that includes Ariel, Chakan, Chase H.Q., David Robinson's Supreme Court, Evander Holyfield Boxing, Shinobi 2, Talespin, and TazMania. • TekMagik will showcase Populous. • Tengen also has a long list that includes Marble Madness, Prince of Persia, Rampart, and Super Space Invaders. • Virgin is working on Double Dragon.

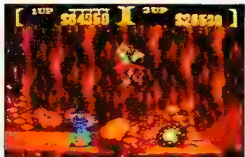
KONAMI

SUNSET RIDERS

GENESIS

UKN. MEG

CARTRIDGE



The rock slide can make short work of the enemies, as well as your posse!

When Konami announced they were producing Genesis games it wasn't surprising that Sunset Riders was selected as one of their premiere titles!

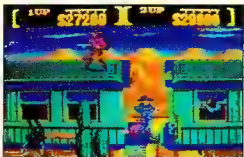
In a time when cowboys and Indians were the West, men who had the power would take over towns, harass townspeople and force them to obey their every wish. They manipulated towns for their own evil purposes.

They were wrong...

Four men pledged their lives to stop these men before the Great West became a war zone. These men were Steve, Bob, Billy, and Corman. Together, they are the Sunset Riders.

This new two player simultaneous adventure faithfully captures its arcade counterpart. The levels are identical to the coin-op in every way!

In each mission you must search for a specific bad guy from a Wanted poster. If you and your comrades capture the criminals, great rewards will be yours.



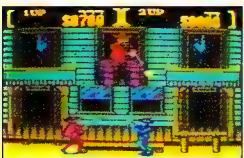
Take a ride on a rickety railroad that leads to exciting new adventures.



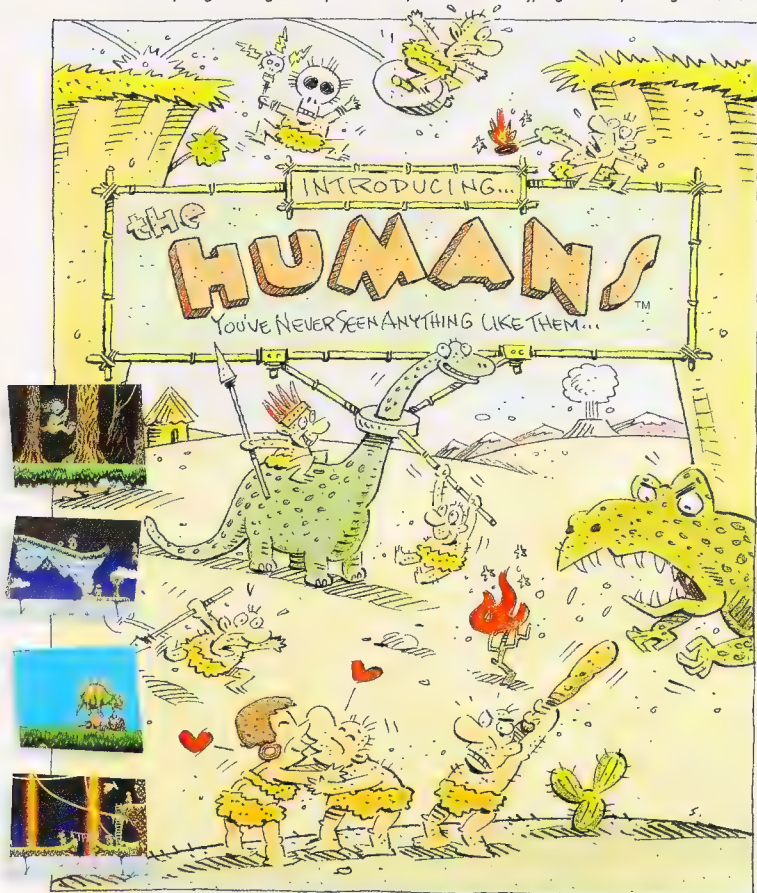
Don't let this guy's charm fool you. He starts shooting once he gets inside.



These boys never stop! The rooftop snipers are your greatest threat.



Shoot down this Boss and his gang in the windows to finish the round.



EVOLUTION...To paraphrase Darwin, it's the survival of the hippest. One wrong move and you're dino-meat, one wrong step and you're a fossil, one fashion faux-pas and you're the laughing stock of the gene pool, baby. Discover tools, survive and multiply or these HUMANS are a time-line footnote. In this world of chaos and carnivores...

...Keep the tribe alive.

GAMETEK

DATA EAST

DRAGON'S LAIR

SUPER NES UKN. MEG CARTRIDGE

Loosely based on the one-time laser disc hit, Dragon's Lair pits Dirk the Daring against the evil Wizard Mordroc!

Princess Daphne is being held prisoner in Mordroc's trap-ridden castle. To rescue her, Dirk must face Singe, the dragon that is holding her in its lower chambers.

Instead of the linear laser disc game play, Dragon's Lair now plays like an action game. No more simple joystick movements while the story takes care of itself! You are in full control of Dirk.

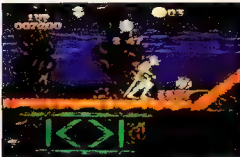
The levels hold secrets that only the bravest adventurers will find. To succeed, Dirk must find the hearts and crystals needed to keep his body in top condition.



This shadow beast can completely disappear, making it a tough target!



The great graphics and animation are apparent when you fight this snake.



Collect the colorful health crystals to maintain top physical condition.

ARENA

TERMINATOR 2™: THE ARCADE GAME

GENESIS

UKN. MEG

CARTRIDGE

Straight from the arcade coin-op and into your living room, Terminator 2: The Arcade Game puts the thrill and suspense of the hit movie into one exciting cart!

You have the option of using the standard Genesis joypad or the Menacer peripheral to relive the exact feel of the arcade version.

The game play is very unique! Backgrounds slowly scroll while you shoot at the advancing Terminators and HK's. Power-ups are located in crates at the bottom of the screen and can be easily activated just like in the arcade!

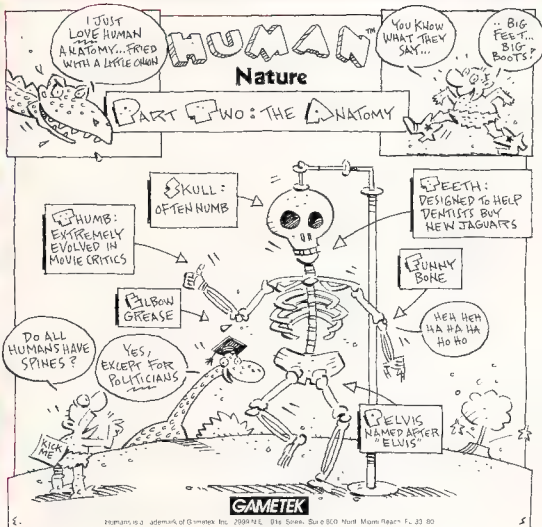
The T-1000 awaits your arrival in the final stages of this near perfect translation.



When the Terminators get this close, expect to take some heavy damage!



When attacking the base, you must also shoot approaching missiles.



Humanity is a trademark of Gametek Inc. 2598 N.E. 91st Street, Suite 500, North Miami Beach, FL 33162

Not Recommended For Cowards.

From deep within Mordroc's Castle, a foul stench rises up to mix with the cold, damp midnight air. In the deadly caves far below the surface, the evil wizard's pet fire-breathing dragon, Singe, guards the captive Princess Daphne. You, Dirk the Daring, walk steadily toward the castle gate. You feel no fear—but then, fear is for cowards. No other would dare to enter this perilous castle where Mordroc has imprisoned the helpless princess. But for you, there is no other possible course to take. Now is the time for heroes. Now is the time to enter the

DRAGON'S LAIR



SUPER NINTENDO
ENTERTAINMENT SYSTEM

DATA EAST U.S.A., INC. 1850 Little Orchard St. San Jose, CA 95125

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CIRCLE #116 ON READER SERVICE CARD



ELECTRO BRAIN

BEST OF THE BEST CHAMPIONSHIP KARATE

SNES, NES, GB | 82.1 MEG | CARTRIDGE

Kick boxing is a sport that involves grueling training and a focused mind. Many dream of being kick boxers, but Electro Brain's Best of the Best Championship Karate for the SNES, NES and GameBoy let you do it!

Begin by selecting a boxer in the edit mode. You can change the style, preview the hits or choose to battle the computer or another player.

Once play begins, you and your opponent square off in the ring. The referee is constantly watching to make sure no one is cheating.

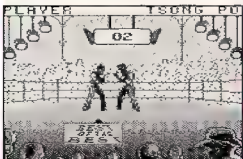
With three versions to choose from, Best of the Best Championship Karate will find its way to all kick boxing fans!



The Super NES version boasts high quality graphics and sound effects.



The NES version offers exciting action and effects with great play control.



The portable version may lack color, but the intensity of the fight is intact.

KONAMI

TINY TOON ADVENTURES™

GENESIS

UKN. MEG

CARTRIDGE

Konami has yet another hit on their hands with Tiny Toon Adventures for the Sega Genesis! Buster Bunny is the star in this action-packed adventure game!

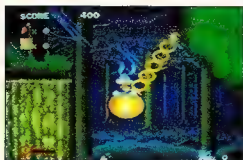
On a mission to locate his lost buddies, Buster faces enemies from the cartoon series. The Wolverine, for instance, will steal items away from Buster!

Collect tasty carrots to increase lives and gain points. The levels are filled with obstacles and pooby traps set by the rich little brat Montana Max!

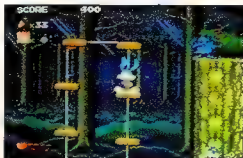
The infamous Dr. Gene Splicer even makes an appearance as a boss! He's out to capture Buster and involve him in another one of his wacky DNA experiments.



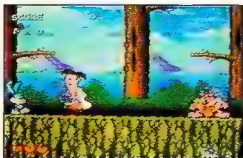
Hang on tight! To earn the top bonus, collect all of the carrots.



Use the pendulums in these trees to help cross the caverns below.



The conveyor belt platform serves as a helpful tool for Buster's jumps.



Oh no! It's Dr. Gene Splicer! He has lured Dizzy Devil into working for him.

KEMCO

TOP GEAR 2

GENESIS

UKN. MEG

CARTRIDGE

The race of a lifetime continues with Top Gear 2! Get behind the wheel of two hot sports cars, the Lotus Esprit and Elan, and make tracks on city streets around the world!

You and a buddy can compete for the lowest lap time or hop on the streets to see who can reach the checkpoints first.

Split screen action with sweat-inducing speed is what makes Top Gear 2 a good entry in the video driving category



This is just one of the hazards you will face when racing on the road circuit!

CAVE-MANIC!

Out of
the arcades
and into your
Super Nintendo,
Nintendo and
Game Boy!

JOE & MAC



GAME BOY



SUPER NINTENDO
ENTERTAINMENT SYSTEM



Nintendo
ENTERTAINMENT
SYSTEM

Those nasty Neanderthal nerds
have kidnapped the cave babes
and it's up to Joe & Mac to get 'em
back! Risk raging rapids, runaway
boulders, tyrannosaurs and ptero-



DATA EAST USA, INC.
1850 Little Orchard Street, San Jose, CA 95125

dactyls on your mega-mission to
bash the bad guys and race to
the rescue!

There's no time to lose—so grab
a game and kick some dino-butt!

Joe & Mac TM & © 1992 Data East USA, Inc. Game Program © 1992 Data East USA, Inc. Nintendo, Nintendo Entertainment System, Game Boy, and the official Seal are registered trademarks of Nintendo of America Inc.

CIRCLE #116 ON READER SERVICE CARD.

DATA EAST

CAPTAIN AMERICA AND THE AVENGERS™

GENESIS UKN. MEG CARTRIDGE

Comic book cartridges are becoming a popular video game trend. Data East is fueling the theme with Captain America and The Avengers.

Battle the forces of Red Skull through tough stages of superhero combat. One or two players can choose from their favorite characters like Captain America, Iron Man, Hawkeye and Vision. Together, they will face relentless hordes of the evil Red Skull's trained assassins!

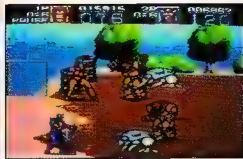
The act on scenes take place in the vacuum of space, serene parks and busy cities. It's up to you to defend the planet from becoming Red Skull's next playland.



Face huge opponents throughout the city's most populated zone!



The fight continues in space!
Attack the space fighters!



This quiet parkland makes the perfect place for an all-out superhero brawl!

Tengen

PAPERBOY 2

GENESIS

UKN. MEG

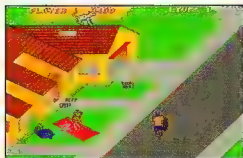
CARTRIDGE

Most paperboys deliver the daily news to eagerly awaiting customers in the bright and sunny morning. Today, however, a new paperboy has hit town and the streets won't be safe for long.

Three difficulties levels and the choice of being a paperboy or girl are added to this version.

Throughout your trip, the neighborhood will threaten your delivery. You can strike back by knocking people into swimming pools or even become a hero by stopping a bank robber!

Once you make it past the furor of the city streets, an obstacle course awaits. By maneuvering through the chasms and hitting the targets, you can become the ultimate paperperson!



Give this sunbather a rude awakening by tossing a paper in her face!



It must be nice to relax in the pool.
Try not to get the newspaper wet!

ELECTRONIC ARTS

THE AQUATIC GAMES

GENESIS

UKN. MEG

CARTRIDGE

James Pond is your host in this wacky spoof of popular Olympic events that comes complete with original games as well.

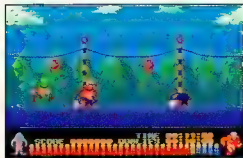
From the play menu, you can choose to compete in events unlike anything ever seen before!

Practice makes perfect so luckily there is a mode to help you on those really tough events. Otherwise, you can head straight into the series.

Several different events, ranging from speedy races to reflex testers can be found in The Aquatic Games. Lush graphics and fluid animation compliment each of the water sports, further adding to the appeal of this track game with a twist!



In this odd event, you must stop the beachballs from hitting the seals.

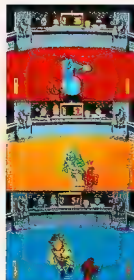


Fish really can walk on water! The object is to get to the finish line first.



Try hitting this guy below the belt.

Introducing Power Punch II.



The Champ is back! With new super-charged graphics and a ring full of other-worldly opponents itching to re-arrange his face, the competition will be fierce as you shake claws and come out fighting the most vicious mutants, cyborgs and creatures to ever hit the galaxy. Or anything else. Each possess ferocious strength, inhuman stamina and warp drive speed. To walk away a winner, you'll have to use every trick in the book. Power Moves and Punching Tools like super nova jabs, stellar upper cuts, and hyper-awesome rights and lefts. It's the right combination and...POW!...alien heads will roll! It won't be a pretty sight. But as any Heavyweight Champ'ion of the Universe knows-when the going gets tough, the tough get Power Punch II.



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CIRCLE #143 ON READER SERVICE CARD

SONY IMAGESOFT

CHUCK ROCK

SUPER NES 8 MEG CARTRIDGE

Unga Bunga! Our belly-butting hero, Chuck Rock, is lost and needs help finding his way home. The trip would be easier if the dinosaurs weren't so hungry!

Now Chuck faces the biggest Bosses of them all! Only by using his Cro-Magnon brain and pumped-up arms can he defeat the bosses!

The levels are colorful and contain little dinosaurs that have their own secrets. Some have huge mouths and others whip out mallets to bash Chuck in his primitive cranium!

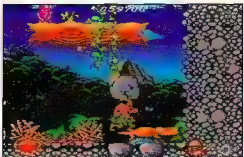
Not everyone is out to destroy Chuck. Some helpful dinosaurs will carry him across gorges and help him leap on top of ledges.



This helpful brontosaurus will escort our hero to the river bank.



It's Air Chuck! Pterodactyls make a fine air service in the Stone Age!



Use this little dino to launch up and then pass the aspirin afterward!

SEGA

SHINOBI 3

GENESIS

UKN. MEG

CARTRIDGE

Out of the darkness comes a powerful warrior cloaked in white. His glistening sword is poised to strike down all who oppose him. Who is this mysterious masked warrior? He is the Shinobi!

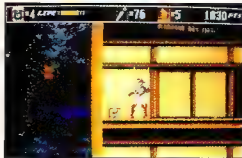
Take part in the latest sequel, starring none other than Sega's own super ninja! The action is intense, with more stunning graphics and orchestrated sound than you can shake a shuriken at!

You'll face martial arts masters throughout various stages of play. Your trusty katana is always ready and your fearsome magical power will send even your worst enemies fleeing in terror!

The true challenge of mind and body awaits all those who play Shinobi 3!



Your fearsome magic can scare the daylights out of advancing foes!



If the situation is getting a bit hot under the collar, a 1-Up might help!

TENGEN

ROAD RIOT 4WD

GENESIS

UKN. MEG

CARTRIDGE

Road Riot 4WD is Tengen's latest and greatest venture into the world of arcade translations!

If off-road adventure is your forte, Road Riot 4WD offers plenty of fun in the dirt! You'll compete in 11 grueling courses that challenge the durability of your vehicle and your backbone!

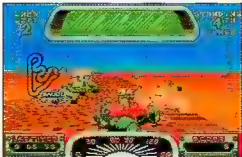
Each course has a specific host depending on where you race. The kooky MCs range from Elvis Presley to an Arabian Sheik to an outback Australian.

The courses all present their own challenges as well! Animals may cross your path (watch out for the rhinos) and sometimes spectators wander too far out on the track.

The graphics are rendered in a digitized style that adds to the game's appeal!



Serious hang time is possible when flying over this rugged terrain.



Look out! The Arabian spectators have come too close to the track!

NEW



INTRODUCING STUNT KIDS™

LOCK UP YOUR TIRE
REPAIR KIT - HERE COME
THE STUNT KIDS!



Look for the product to
be available in your local
Nintendo Game Boy store
or Nintendo Game Boy Advance
store.



Phil Ackerdand
World National Champion

If you love
Stunt Kids
could you be
one tough
guy?

Just you grab a grip on the handlebars of this wild and crazy game. You won't ever want to let go!
Push the pedals and race with true comic appeal.
Join the Stunt Kids in one or two player head-to-head competition. Play over five different horizontally scrolling worlds each with several different levels. 47 levels in all! That's a lot of track to cover.
Race against the competition and the clock. Courses include forests, work sites, leisure areas and ponds and feature ramps, obstacles, bridges and gaps. Speed up, slow down or perform wheelies! More than just speed, players must use skill to avoid course hazards such as bouncing balls, leaping frogs, moving machinery and nasty skateboards.

CAMERICA GAMES

EASY TO PICK UP. HARD TO PUT DOWN.

Hotline for Tips and Hints

1-900-RESTART - (1-900-737-8278)

This call costs \$1.75 for the first minute and 90 cents for every minute after that. Callers who are 18 or under must get permission from their parents first! U.S.A. only!

For Order Information

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Best Action Video Game 1991

- Video Games & Computer Entertainment

OVER

Best NES Graphic Adventure Game 1991

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SEGA

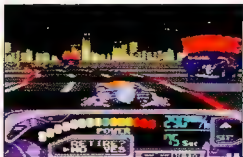
JUNKER'S HIGH

GENESIS 8 MEG CARTRIDGE

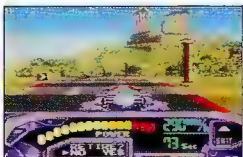
Prepare yourself for a race through cybernetic cities of the future. Junker's High puts you in the driver's seat during the ultimate high performance race.

Choose to practice on tricky tracks that pose real challenges. Once your gusto hits top gear, play against a flock of computer controlled opponents that are prepared to win the championship for themselves.

The circuit racing takes you to many exotic places that have managed to withstand nuclear attack. Visit Athens, Paris and the Grand Canyon on a race that will have your competitors sucking exhaust! The race of the future is here today!



Take hairpin turns at insane speeds. The fun is just starting!



On long straightaways, drop the pedal to blow opposing cars away.



The route screen shows your lap time and total progress.

TAITO/TURBO TECHNOLOGIES

CHASE H.Q.

TURBODUO

3 MEG

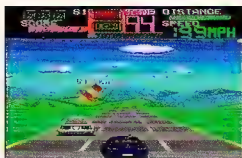
CARTRIDGE

Nancy at Chase H.Q. has your orders. You are to put a stop to the criminals that are attempting to leave the city! To stop them, you have been given a super-charged Porsche that can outrun anything on the road!

Each level begins with Nancy describing the fleeing criminal and giving you a visual of the getaway vehicle.

As you speed along the rural highways, a meter shows how far away the bad guys are. Once you locate the car, begin slamming it to bring it to a halt. If they make a break for it, squeeze off a blast of nitrous and get the criminal off the road.

Various missions and high speed racing keep the excitement flowing in Chase H.Q.



The first criminals' car is in sight! Use some nitro to really bang 'em up!



As you slam into cars, damage will force them over so you can slap on the cuffs!

ELECTRO BRAIN

BIONIC BATTLER

GAMEBOY

1 MEG

CARTRIDGE

On a distant planet many light years away, a mining colony is under attack by robots that have gone mad and are destroying all human life. The Bionic Battlers have been called in to put an end to this hi-tech tyranny.

Begin this adventure by selecting either the Valiant or Sirius fighters. Then set out within the deepest caverns of the corrupt mining colony.

The lower half of the screen displays a map that will help you locate your way through the confusing shafts. When question marks appear, it means a robot is approaching. You must quickly decide if it is one of your own group or a mining robot. Victory awaits you in Bionic Battler.



Get some glasses! The aftermath of a destroyed comrade!



The radar display is helpful in locating where enemy robots are lurking.

NEW

INTRODUCING BEE 52

THE GAME WITH A STING IN ITS TAIL!



You'll get a buzz out of this truly brilliant and different game. Set back to Bee 52 - the maddest bee on earth - and he wants his honey!

Fly a crazy route through 24 different stages. Start from the hive, looking for honey in monster flowers. Then fight your way back to the hive, deliver the stash and fill the honey pot.

Complete that raid and it's on to the next. But watch out for dragons, robbers, crawling insects and grashoppers.

3D panoramic scrolling action for some graphics and sound excitement.

AMERICA GAMES™

EASY TO PICK UP. HARD TO PUT DOWN.

Helpline for Tips and Hints
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NEXT WAVE

DIRECTORY

NINTENDO

Trolls in Candy Land Amer. Soft.
Ice Challenge Amer. Technos
Linus Spacehead Camerica
Big Nose Freaks Out Camerica
Best of the Best Karate ElectroBrain
Ultima 5 FCI
Break Time FCI
Hillsfar FCI
Rollerblade Racer Hi-Tech Exp.
Mickey's Safari Young Hi-Tech Exp.
Indy Jaleco
Batman Returns Konami
Hit the Ice Taito
The Jetsons Taito
Overlord Virgin
Color a Dinosaur Virgin
Prince of Persia Virgin

SUPERNES

Toys Absolute
Test Drive II Accolade
Universal Soldier Accolade
Warp Speed Accolade
Aliens vs. Predator Activision
MechWarrior Activision
Shanghai Activision
Bebe's Kids Amer. Soft.
Football Fury Amer. Sammy
Might & Magic 2 Amer. Sammy
Battle Blaze Amer. Sammy
Sorcerer Kingdom Amer. Sammy
Diamond Chall. Amer. Technos
Super Dodgeball Amer. Technos
Dominus Ascii
Spellcraft Ascii
Super Advantage Ascii
Super Widget Altus
Super Valis 4 Altus
SD Great Battle Bandai
Toxic Crusaders Bandai
3rd World War Bignet
Hermetica BPS
Super Ninja Boys Culture Brain
Ultimate Fighter Culture Brain
Dragon's Lair Data East
Shadow Run Data East
Ula Bots Data East
Cal. Games 2 DTMC
Best of the Best Karate ElectroBrain

ActRaiser 2
Dragon Warrior 5
Curse of the Azure Bonds
SimEarth
Ultima 6
Ultima 7
Worlds of Ultima
World Champ. Wrestling
Amer. Gladiators
Jeopardy
Kawasaki Chall.
Hunt for Red Oct.
Tom & Jerry
Super Shadow of the Beast
Claymates
Vikings
Gunforce
Street Combat
King Arthur's World
Utopia
Chester Cheetah
Deadly Moves
X-Zone (SS6)
AeroBiz
Inendo
Batman Returns
Cybermat
NFL Football
Tiny Toons
Super Strike Eagle
Cal Ripkin Baseball
Gods
Wing Commander
Q*Bert 3
Chuck Rock
Hit the Ice
Cyber Spin
Fatal Fury
Blues Brothers
Brainreels

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Hi-Tech Exp.
Hi-Tech Exp.
IGS
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Kaneko
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Kameco
Koel
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Mindscape
Mindscape
Mindscape
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Takara
Takara
Titus
Titus

GENESIS

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Super Battletank
Dominus
Black Hole Assault (CD)
Micro Machines
Captain America
James Bond 007
Mig-29
Uncharted Waters

Crue Ball
Galalahad
It Came From the Desert
Lotus Esprit Chall.
Road Rash 2
Tony LaRussa Baseball
Amer. Gladiators
The Humans
Jeopardy
Metal Fangs
Chester Cheetah
Deadly Moves
T.M.N.T. The Hyperstone Heist
Championship Bowling
Nolan Ryan Express
Wardner
F15 Strike Eagle 2
Cal Ripkin Baseball
Gods
Outlander
Keeper of the Gates
Jerry Granville Football
King Salmon
Ariel
Chakan
Ex-Mutants
Lightening Strike
Cobra Command (CD)
Hook (CD)
Sewer Shark (CD)
The Flintstones
Fatal Fury
King of the Monsters
Andre Agassi Tennis
Sylvester & Tweety
Double Dragon
Muhammad Ali Boxing
Super Offroad
Terminator (CD)

TURBO GRAFX

Bombberman 93
Exile (CD)
Forgotten Worlds (CD)
Magical Chase
Overhauled Man 3 (CD)
Riot City (CD)
Somer Assault
Spriggan (CD)
Shockman
Samurai Ghost
Time Cruise
Turbo Tech.
Turbo Tech.
Turbo Tech.
Palsot/Turbo tech.
Work. Designs
Hudson/Turbo Tech
Altus/Turbo Tech.
Work. Designs
Turbo tech.
Turbo tech.
Fave/Turbo Tech.

NEOGEO

Art of Fighting SNK
Viewpoint SNK
World Heroes SNK

GAMEBOY

Star Hawk Accolade
Universal Soldier Accolade
Ninja Boy 2 Culture Brain
Tumble Pop Data East
King of the Crusade ElectroBrain
Bionic Battler ElectroBrain
Mouse Trap Hotel ElectroBrain
The Humans Game Tek
Rampart Jaleco
Batman (anima.) Konami
Hit the Ice Taito
The Flintstones Takara
Titus the Fox Titus
Spots Cool Adv. Virgin

GAME GEAR

Predator 2 Arena
T2: Arcade Game Arena
Bart / Space Mutants Flying Edge
Gadget Twins GameTek
Ariel Sega
Chakan Sega
Chase H.Q. Sega
David Rob. Bask. Sega
Evander Holyfield Sega
Shinobi 2 Sega
Tazmania Sega
Populous TecMagik
Shadow of the Beast TecMagik
Marble Madness Tengen
Prince of Persia Tengen
Rampart Tengen
Indiana Jones U.S. Gold
Double Dragon Virgin
Robin Hood Virgin
Spot Virgin

LYNX

Base Ball Heroes Atari
NFL Football Atari
Switchblade II Atari

This listing of upcoming products is current as of September 31, 1992 and represents future releases announced as planned or under development.

COMPLETE GUIDE TO OVER 420 SEGA GAMES!!

SEGA FORCE

SONIC 2 THE HEDGEHOG

**NEVER BEFORE
SEEN GENESIS AND
GAME GEAR PIX!!**

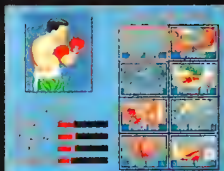
NEW SEGA CDS
RISE OF THE DRAGON
SEWER SHARK
FINAL FIGHT
NIGHT TRAP
WOLF CHILD

SEGA PREVIEWS
WORLD OF ILLUSION
STREETS OF RAGE 2
JAMES POND 3
MADDEN '93
STRIDER 2



**THE ONLY
AUTHORIZED
SEGA DIRECTORY!!**

AND NOW A MESSAGE FROM EVANDER HOLYFIELD.



Sweat's gonna fly. And blood's gonna flow. 'Cause this is no two-bit sports simulation. This is Evander Holyfield's "Real Deal" Boxing—16-bit Sega® Genesis® realism right in your face.

Speed. Stamina. Power. Defense. You design your own boxer.

Right down to his haircut. But you gotta be strategic. There are 28 hungry contenders itching to make you kiss canvas. Long before you get a shot at the champ.

You've got 360 degrees of freedom. So jab.



Cross. Block. Uppercut and punch. The more you win, the more formidable you become.

Evander Holyfield's "Real Deal" Boxing. It's tough. It's bloody. It's The Real Deal. Get the message?



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Leading the 16-bit revolution.™

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"DUCK"



EVANDER HOLYFIELD'S
"REAL DEAL" BOXING

SEGATM
SEGA OF AMERICA, INC.
Consumer Products Division

Dear Sega Gamers and Friends

It has been a remarkable year at Sega. Widespread market acceptance of 16 bit video gaming last Christmas made Sega Genesis the number one system in the \$4 billion dollar video game industry. Of course, Sonic likes to take all the credit for moving Sega into a 63% market share position but the rest of us at Sega know that it has been the strength of the entire Genesis software library and the throngs of Sega game players who have jetsoned us into the premier position.

But like Sega, we haven't been resting on Genesis 16 bit leadership or Game Gear's portable category success. We've been busy creating even more technologically advanced and exciting Genesis games which showcase the awesome capabilities of our 16 bit system. We've been collecting the finest licensing properties such as Batman Returns, Evander Holyfield and Home Alone for both Genesis and Game Gear; NFL Sportstalk Football '93 with Joe Montana for Genesis and Wimbledon Tennis for Game Gear. We've also been building exceptional peripherals which will greatly enhance gameplay including Menacer with its Acu-Sight technology for dead-on shooting performance. And certainly we've been hustling to bring the most exciting advancement to video gaming, the Sega CD which transforms Genesis into a powerful, interactive CD ROM machine. You will not believe the exciting new types of game play Sega CD provides.



In other words, Sega's been super busy doing what we do best -- bringing you advanced technology for the best in gameplay.

In 1992, Sega wants to welcome you to the next level. Are you up to it?

Biggest news is the much-awaited sequel Sonic The Hedgehog 2 coming to retail shelves around the world on "Sonic 2sday" November 24. Sonic is predicting that 5 million video gaming enthusiasts worldwide will buy his latest adventures. Of course, Dr. Robotnik and his Death Egg creation are out to foil Sonic and his new friend, Tails.

Sega CD will share the limelight this Fall because of its extraordinary gameplay. Real voices, real video, real drama making Sega CD an experience you've never had at home. I encourage you to check out Night Trap, Make Your Own Music Video or Thunderstorm to see how Sega's multimedia interactivity is the next level of enjoyment.

And then there's the games. More than 350 for Genesis and 75 for Game Gear, Streets of Rage 2, Mickey Mouse and Donald Duck in World of Illusion, Dolphin, Home Alone, Chakan: The Forever Man, X-Men, Arnyton Senna's Super Monaco GP II, Shinobi II, Greendog and many, many more incredible action, shooters, rpgs and sports games.

It's an exciting time at Sega. I encourage you to catch some of it this Fall. You'll love the next level from Sega.

Sincerely,

Thomas J. Kalinske
President & CEO

FOOTBALL ACTION SO REAL, IT'S... BONE-CRUNCHING!



**BASED ON
THE ARCADE
SMASH!**



Super HIGH IMPACT

Super High Impact for Genesis brings the fast-paced action of the **BONE-CRUNCHING** arcade smash home. Choose from 18 hard-charging teams and over 30 plays, from a red dog blitz to a never-say-die super fly. "Yer Toast" if the HIT-O-METER rates your tackle "Dweeb", but you can settle the score with an all-out team brawl!

Stop watching from the sidelines... This is football action so real... it's Bone Crunching!

ARENA

SEGA

**PLAY WITH
THE PROS!**



SEGA

Into the 21st Century

Sega Force is back!

Welcome to Sega Force. It is time once again to look back at the exciting products released for the Genesis and Game Gear in the last year. This is also your chance to look forward at the exciting games of 1993. The Genesis is now bringing forward their fourth generation of game, and if you thought games like Sonic the Hedgehog were hot, you'd better hang on. With the introduction of the Sega CD, 1993 promises to be the best year yet!

So if you think you can handle all of the ultra-hot information we have waiting for you, read on. Sega Force has landed!

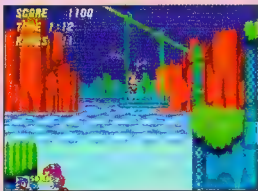
Genesis — Three years and still going strong.

Another year has passed us by, and Genesis is still the number one system, for super-charged 16-Bit gaming! Over three million more systems have been sold in the last year, meaning the public has spoken and the Genesis is here to stay!

Companies who, in the past, exclusively made games for the other guy, have wised up. Soon, Genesis owners will be able to play games like Teenage Mutant Ninja Turtles. The Hyperstone Heist from Konami, and Tecmo's awesome Tecmo Super Bowl. And our favorite licensees from the past are still

keeping up the good work with new sports like Team U.S.A. Basketball from EA, and new licenses, like Superman from Sunsoft. In all there are now over forty five official Sega licensees, and that means more great games for you!

And if all those licensed games aren't enough, Sega themselves has a flood of great titles coming at you.

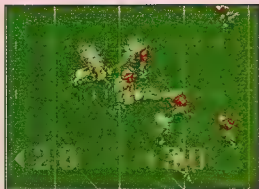


Great movie translations like Home Alone, Cool World, and Batman Returns; more Disney action with TaleSpin, The Little Mermaid, and World of Illusion starring Mickey

Mouse and Donald Duck; and long

awaited original games like Green Dog, Sonic 2, and the 16 Meg Streets of Rage 2!

Sega brings you closer to sports with their Sports Talk series, and this winter Sports Talk meets the NFL, in NFL Sports Talk Football, Staring Joe



Montana!

With more than 300 games to choose from, it is easy to see why the Genesis has been number one for the last three years, and why it will stay number one in the future!

If I can't take it with me, I'm not going!

Sega hasn't forgotten about those

who want to take their game action on the road. Support for the Game Gear has continued to grow over the last twelve months, and new advances now allow developers to make portable games larger than



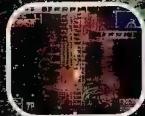
before. Sonic 2 on the Game Gear will be a full 4 Meg, the same size as the first Sonic on Genesis! Other 4 Meg titles coming soon are Mickey Mouse 2 and the original Defenders of Oasis.

Now there is no need to leave your favorite games at home. Most of the great Sega titles available on Genesis, will be making their way to the little screen, including: Batman Returns, Ariel: The Little Mermaid,

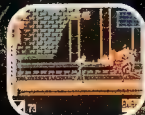
CAN YOU TAKE THE TERROR?



SHE'S BACK!



FEEL THE SUSPENSE!



FEEL THE DANGER!



FEEL THE TERROR!



ALIEN 3™ ON GENESIS™ AND GAME GEAR!

The Xenomorph are fast, spit acid and are right behind YOU! The motion tracker is your only warning. No time to think, no time to catch your breath...RUN!

Can't see very far ahead in these air ducts. Hard to breathe. Face-huggers can be anywhere. Must find a Queen Alien. The closer you get, the more Aliens you find...better not have them find you first!

Just keep telling yourself, "THIS ISN'T REALLY HAPPENING...IT'S ONLY A GAME."

GENESIS

GAME GEAR
EXCITE YOURSELF WITH THIS GAME

ARENA
ENTERTAINMENT

SEGA

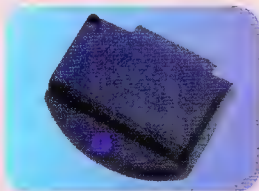
Alien 3™ & © 1992 Twentieth Century Fox Film Corporation. All rights reserved. Sega™, Game Gear™ and Genesis™ are trademarks of Sega Enterprises Ltd. Arena Entertainment™ is a trademark of Arena Entertainment. © 1992 Arena Entertainment. All rights reserved. Screens shown are taken from Alien 3™ Sega™ Genesis™ format.

CIRCLE #150 ON READER-SERVICE CARD.

Tazmania, Tailspin, and Joe Montana Football! Plus great third party offerings like Humans from Game Tek and George Forman Boxing from Flying Edge!

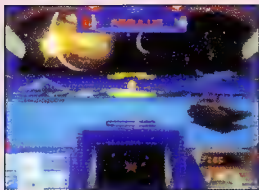
The act on doesn't end there! With the TV tuner option, your favorite compact game system, doubles as a portable, color TV!

This amazing peripheral allows you to watch your favorite shows should your gaming hands become tired from the action you have experienced! And if you have a library of Master System cartridges sitting in the corner gathering dust, now you can take them along too! The Master-Gear converter lets you add over



100 additional games to your portable game collection!

Thanks to the Game Gear, portable gaming is now reaching new heights with your favorite classics and new and upcoming releases! So the next time they tell you to leave it at home, tell them you don't have to, because you got it in Gear!



And now for something completely different...

Everyone says how great games are going to be in the future, but now you have no reason to wait! Just add the CD to your Genesis system and explode into the next level of video game power!

The power of the Sega CD is achieved with the addition of a second 16-Bit processor, working in parallel with the one inside your Genesis. Two processors

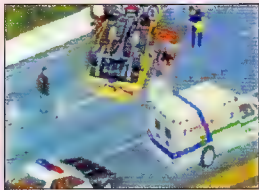
to pump out great graphics, sound, and even full-motion video! Two processors to offer more power, more speed, and more gaming action!



And they haven't forgotten the bells and whistles either. The CD unit offers advanced functions like hardware scaling and rotation!

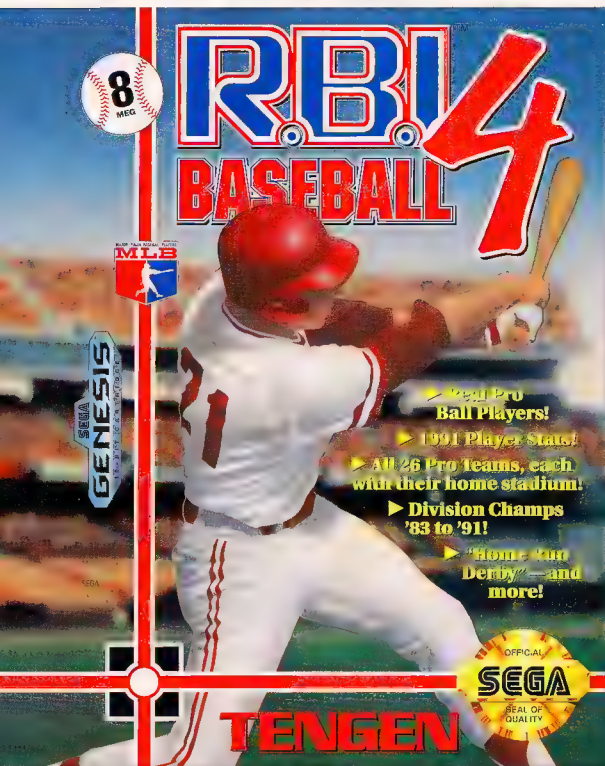
What would a CD system be without the sound that first made compact discs popular. The Sega CD is fully compatible with all audio CDs as well as CD-Gs!

No matter how great the system is, without good software you might as well use it as a decorative floral centerpiece on the Thanksgiving table. Sega has been working on a whole

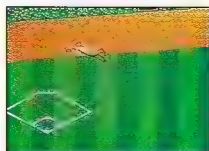


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Like a real manager, you select your lineup made up of real stars—and superstars



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TENGEN
VIDEO GAMES

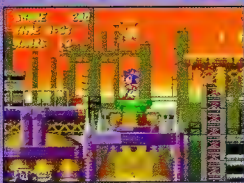
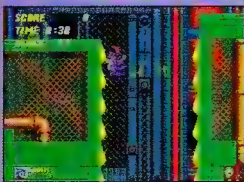
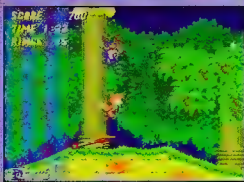
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C RC-E #142 ON READER SERVICE CARD

SONIC THE HEDGEHOG RETURNS!!

Sonic returns accompanied by his two-tailed sidekick, Tails. Together they will travel through twelve exciting levels of speed induced action!

Dr. Robotnik is awaiting Sonic's challenge after each level. Piloting his contraptions of destruction, he offers Sonic and Tails the kind of challenge they have never expected before! Here are a few more pix to get you salivating!!



slew of radical translations and original offerings. All new versions of Sonic the Hedgehog and Batman Returns; computer translations like Ultima: Underworld, arcade hits like Cobra Command, and original programming such as Dark Wizard!

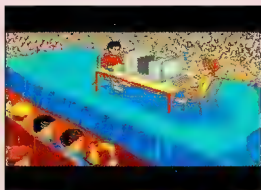
Sega isn't alone in their efforts. Third party developers are already lining up!

Sierra is coming with their first console video games ever! Willie Beamish, Kings Quest V, Steller 7, Leisure Suit Larry, and Mixed-Up Mother Goose are just some of the title already in development.



JVC/LucasFilm are preparing Monkey Island, Wolf Child, and Wonder Dog; Sony Imagesoft has Hook and Chuck Rock, and Virgin offers a radical version of Out of This World complete with cinemas!

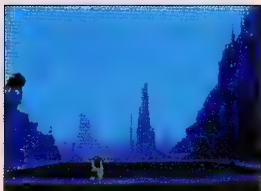
In all, there are more than fifty games in development for the Sega CD, and more companies are sign-



ing up every day to develop for this super hot video game system.

Future Power!

Other companies promise great things for the future, but who wants to wait three years for a 128-Bit system, running games on biodegradable banana peel based optical discs? Sega has the power ready now. Power enough for now and for years to come!



16-BIT

DOOM

It B
Whole N
to Disarm

8 MEGABIT
16-BIT GRAPHICS

DESIGNED BY SEGA FOR PLAY ON

SEGA
GENESIS
16-BIT CARTRIDGE



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product means the manufacturer
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to be sure that they are
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Your Enemy....

FOR A FREE
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Age _____
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NOTICE

Contrary to published reports, Death Duel has been banned only in certain European countries; however, it is still legal in all 50 states as of the date of this notice. Any reports indicating otherwise are unfounded.

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NOT SUGGESTED FOR CHILDREN UNDER 13

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CAPTAIN AMERICA and The AVENGERS

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GENESIS

16-BIT CARTRIDGE

MARVEL
COMICS

EXPLODING OUT OF THE ARCADES
AND INTO YOUR GENESIS!

As Captain America, Iron Man, Hawkeye or Vision, it's up to you and a friend to foil the Red Skull's fiendish plan for world domination. Battle all of the Avengers' most fearsome foes in this picture-perfect Genesis version of the blockbuster arcade smash!

DATA EAST
EAST

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Circle #16 on Reader Service Card.

STRATEGIC WARGAMING

A Different Kind of Wargame

WARSONG™, the ultimate strategy role-playing simulation, places the player in complete control of up to 8 valiant commanders and

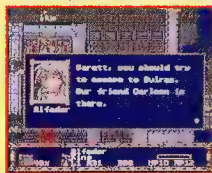


Launch your field commanders against Dalsis storm-troopers! You're in total command of the battle theatre!

their loyal troops. Twenty daring, wartime scenarios pit your forces against the legions of the blackhearted Emperor Python. The treacherous Dalsis Empire awaits your arrival. Encounter bands of rogue thieves, Python's Soldiers of Doom, and blood-hungry beasts as you make your way to regain the all powerful sword — WARSONG!

The Story Unfolds

Unlike most tedious Strategy RPG's, WARSONG™ is constructed around an intricate plot which will challenge



The tale of the Warsong sword dramatically pieces together

even the most intellectual minds. Yet, the player can still experience the full impact of battle! Watch as blades clash, cities crumble, allies perish and

chaos abounds in a land ravaged by evil. Launch armies of swordsmen, archers, horses, and monks against the dark forces who fiendishly plundered Warsong from its protectors. Each new scenario brings with it startling revelations, deadly surprises and clues that will help to unveil the dark, sinister sides of Baita!

Machines of War

Up to 8 allied commanders with a myriad of arcane powers, such as



Select the Commanders, soldiers, and items you think are going to do the job!

Celaus the magical guardian of Baita, and Sabra the legendary Dragon Knight, oversee 64 troop squads who await your command. Soldiers range from simple Guardsmen and Archers to fabulous fighting Gryphons and Mermen — all having a wide range of intriguing abilities that you'll have to manage wisely.

Easy to Command, Hard to Master!

With simple, pull-down menus and icon driven commands, you can spend more time concentrating on the hazardous battlefields, and less on learning tedious step by step instructions. Foot and Sword Icons allows you to easily control troops and commanders. The easy-to-use, pull-down menus enable you to execute a vast array of usually complicated commands. Playing the game, though, is a different story altogether. In the course of your saga, you'll incur such pitfalls as commanders dying, shortages of funds needed to purchase troops, and other monstrous "surprises". All of which contribute to the difficulty of future scenarios. WARSONG™ is more than just a game, it's the adventure of a lifetime.



The clash of forces will leave you breathless!



Want the latest in Treco/Sega Genesis™ Game Info.?

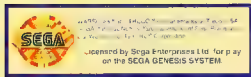
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CALL TRECO AT (310) 782-6056



SEGA
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16 BIT ENTERTAINMENT

KICK SOME BALLS

You're in total control of all the fast and furious soccer action you can handle with World Trophy Soccer. Play the ultimate championship game by yourself or with a friend as you pass, dribble, tackle and shoot your way through the qualifying rounds with national dream teams from all over the world. The only thing you can't control is the other team's ruthless players. As long as the ref's not looking, they'll try every underhanded strategy imaginable to win the Cup!

FEATURES:

- Adjustable difficulty levels and match lengths
- Complete directional control allows for perfectly-placed free kicks, goal kicks, corner kicks, throw-ins and penalty kicks.
- Fast, smooth, multi-directional scrolling.
- Ability to save your game after each round.
- Single or two player simultaneous action.

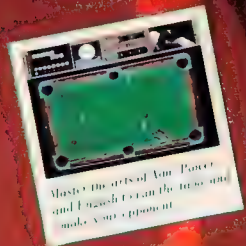
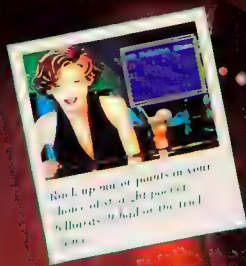
"Packed full of exciting game play, impressive graphics and intense soccer action, this great cart is sure to be a winner!" —MEGA PLAY



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WORLD
TROPHY
SOCCER™

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"Nice Shot."

Then, sink my balls.

Your little red balls.

So stroke a mean cue.

And don't get caught

behind the eight ball.



SEGA
GENESIS
16 BIT CARTRIDGE



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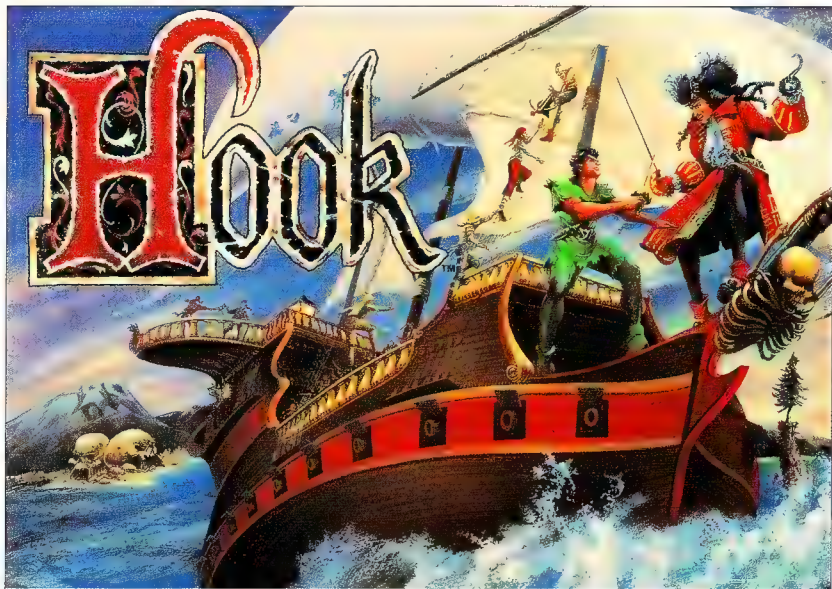
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Introducing *Electronic Gaming Weekly*, the ultimate resource of
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listening in on the hottest news and getting the first-hand scoops
before they hit the press!

With *Electronic Gaming Weekly's* explosive magazine format,
you can instantly access the information that you want from the
same menu of selections that you get every month in EGMI!

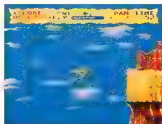
So be in the know! Call to hear this week's issue of *Electronic
Gaming Weekly* today!





COMING SOON FOR THE SEGA-CD!

Based on the blockbuster motion picture, Hook for the Sega-CD combines the brilliant action and graphics of our 16-bit game with digitized scenes from the movie, CD-quality sound and never-before-seen computer images of Hook's ship. As Peter Pan, your quest to rescue your children from the fiendish Captain Hook carries you back to Neverland. Your journey is filled with fights and incredible flying scenes through twelve intense



Flying's your greatest power, but keep your eye on the flight meter

levels and ends with your action-packed duel against the most infamous pirate of them all. But don't let your guard down when you finish off Hook, because there's more for the Sega-CD from Sony Imagesoft. Check out our revolutionary make-your-own music video games featuring



Check out never-before-seen computer images of Hook's ship

Kris Kross and C+C Music Factory, our digitized video, action-shooter game Sewer Shark™, and our Sega-CD version of the ever-popular Chuck Rock.



CIRCLE # 120 ON READER SERVICE CARD



A TEAM LIKE THIS COMES ALONG ONCE IN A LIFETIME.

Michael, Magic, Malone, Barkley,
Patrick, Pippen, Larry, Robinson, Stockton,
Mullin, Clyde, Laettner.

The greatest team
in basketball history.

The guys who turned
up the heat at the
Summer Games. And
set a new gold standard.

It's all there in TEAM
USA BASKETBALL™ Every player,
every high-flying move.

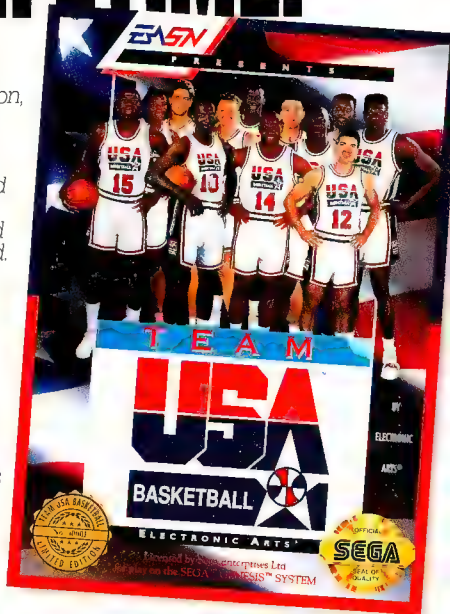
Like the team, this game
is a true collector's item.

Available for just a limited
time only. Individually
numbered. Including
the special SkyBox™
Mini-Mural Collector's
Cards Set.

Nowhere else
in the entire
world can you
find this kind
of hoops action.
Because it's

the only time all these players join forces on the same side of
the court. Each one shooting for the same goal.

Talk about air superiority. You get more fireworks than the
Fourth of July. Earth-shaking slams. World-class shot blocking
and defense. The greatest long-range bombers anywhere.



Don't sleep through this chance to make the dream team
TEAM USA BASKETBALL is available for a limited time only



There are new signature moves for each TEAM USA player. Pippens' "around the world dunk." Mr. Robinson's "windmill jam." Magic's entire bag of tricks. And standing between us and the gold is the rest of the world.



Fifteen international teams include Divac's Team Yugoslavia, Marciulionis' Team Lithuania. Even an All-World Team—a squad of the best players from the rest of the world.

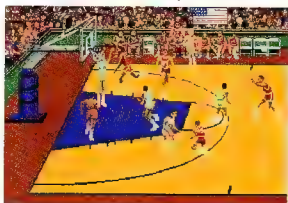
Everything's played to international rules. Twenty minute halves. Thirty second shot clock. Trapezoid lanes. Just like Barcelona.

EASN, the Electronic Arts Sports Network, has coverage that's nothing less than global. Famed play-by-play announcer Ron Barr is all over the court like a full-court press. Commentary. Highlights. Instant replay. Real-life stats. The medal ceremony. Plus EASN crews are stationed all over the map, beaming stunning location shots.

Prove to the rest of the world that some of the best things are still made in the USA. TEAM USA BASKETBALL is available for only a limited time for Sega Genesis and IBM.

Visit your local EA dealer or order by phone any time: (800) 245-4525.

Jump now or you'll miss this shot.



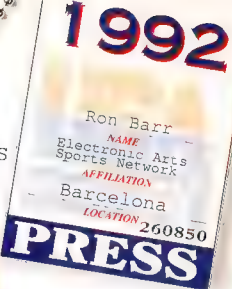
Give the world a driving lesson. It never forget. Each TEAM USA member's style of play is authentic, right down to individual signature moves.



Dominate in Barcelona and teach the world how to sing our national anthem. Or play for another country.



The world's most powerful defense is captured in this special TEAM USA Mural Coverfloors Cards Set. Every game comes with a complete 3 card set.



Rule the world court. TEAM USA BASKETBALL is full 5 on-5 action with international rules.

If you are under 18 be sure to get a parent's permission before calling. Hotline requires a touch tone telephone and is only available in the U.S. Average length is four minutes. Messages subject to change without notice. *A.N.S. and Electronic Arts are trademarks of Electronic Arts. Logo used by Sega Enterprises Ltd. for play on Sega Genesis system. Sega and Genesis are trademarks of Sega Enterprises Ltd. TEAM USA BASKETBALL is a trademark and is the exclusive property of "USA BASKETBALL". CIRCLE #111 ON READER SERVICE CARD

Electronic Arts Video Hotline
1-800-288-HINT
Electronic Arts Video Hotline

95 cents for the first minute.
75 cents for each additional minute

Mechanical Madness in The Gadget Kingdom.



The Gadget Kings Gem has been stolen, BOP and BUMP have been summoned to get it back. Follow them on a wild ride through the oceans and atmospheres in their quest to track down the evil THUMP and return the gem to the Gadget Kingdom. Twelve levels of the wildest arcade-action ever seen on the Sega Genesis*. Use any number of BOP and BUMP'S strange but effective defenses necessary to defeat their enemies. But watch out because most of the inhabitants in this world of mechanical madness have a few surprises of their own. Sega Genesis Gadget Twins* is a masterpiece of mechanical mayhem.

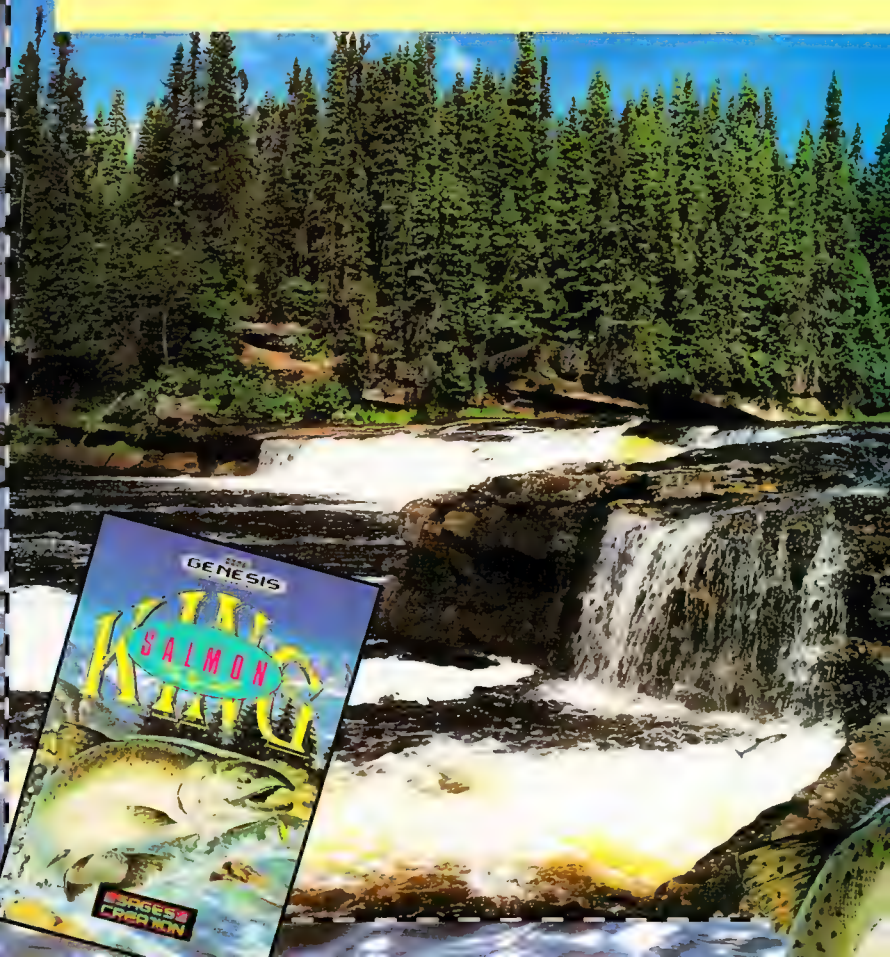


GAMETEK

OR CALL #105 ON READER SERVICE CARD

“King Salmon”

You can almost hear



is so real... the fish jumping!"



Let's go fishin' for King Salmon now!

Any time, any season, Sage's Creation has your license for fun, and the trophy catch is King Salmon. In this realistic angling simulation you need to be crafty, cunning, and patient. These salmon aren't dubbed king for nothing. They'll fight to the death, and if you not good you'll never land a catch.

Bait your own hook.

Enjoy fishing the great northwest, from Alaska to Vancouver, in rivers or on the sea. Open your tackle box and set your rig. A spoon, spinner, plug or live herring. What's going to work today? Whether you bring home a whopper of a catch or a whopper of a story, it's all your choice!

Fun in the Sun, or choose the Heat of Competition!

A kick back day of fishing, with a friend or two in the beauty of the outdoors, or the heavy

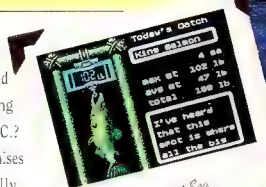
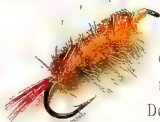
competition of the world renown Salmon Fishing Derby in Vancouver B.C.?

In either case, King Salmon promises years of challenging fun. Realistically detailed, authentic Chinook fishing environments, and a special password memory that allows you to save and resume your game whenever you're ready.

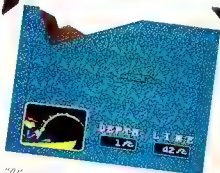
Get your fishin' license.

King Salmon is a new sportfishing game that's coming to your Sega Genesis™ system. Get nooked on King Salmon while the King's are still running.

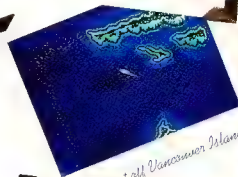
It's a mega hit, hook, line, and sinker!



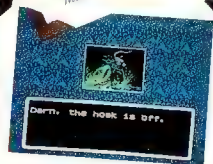
"Victory at Sea"



"It's war between Man and Fish!"

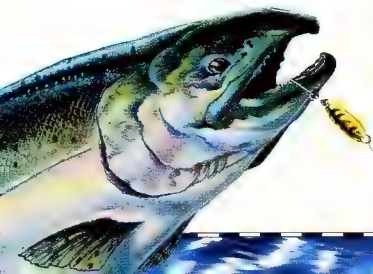


"The coast off Vancouver Island"



"Slip up... and he's history!"

**SAGE'S
CREATION**



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Sega Enterprises Ltd. 1992 Sega's Creation. King Salmon is a trademark of Sega Enterprises Ltd.
CIRCLE #112 ON READER SERVICE CARD

GET REAL!

Victory takes more brains than brawn.



SEGA GENESIS PC, ARCADE, N/A

Romance II of The Three Kingdoms II

Return to an age of chivalry and courage. A time when the fate of a dynasty was at stake. As a powerful leader, manipulate enemies of the emperor and expand your domain through shrewd strategy and military prowess. Command your generals wisely and the glory will be yours! Only you can unify China!



Catch the
16-bit power!



L'Empereur
PC, N/A



Uncharted Waters
PC, N/A

Capture the magical
gems of the crown
Genfire and restore
peace to an
enchanted island!

N/A
Coming soon, for Genesis



GEMFIRE

KOEI



GENESIS

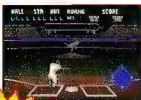
SUPER NINTENDO



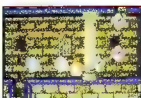
*Koei games are available for all systems to retail outlets nationwide. If you can't find the KOEI product you are looking for, call us at 1-877-888-0066, 9am to 5pm PST.

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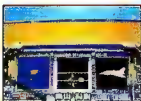
© RCLE #154 ON READER SERVICE CARD

NOLAN RYAN EXPRESSTHEME
SPORTSCART SIZE
8 MEG

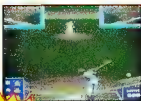
You have to be good if you want to make it all the way to the top. Fight off the other teams, and leave them in the dust

BY MENTRIX**WARDNER**THEME
ADVENTURECART SIZE
8 MEG

Your world is cast down into utter tyranny. What fun. You have to save your homeland from this cataclysmic display of power

BY MENTRIX**F-15 STRIKE EAGLE 2**THEME
SIMULATIONCART SIZE
8 MEG

Enter a realistic flight simulator. Embark upon a series of hazardous missions around the world. Make things safe for democracy

BY MICROPROSE**CAL RIPKIN BASEBALL**THEME
SPORTSCART SIZE
8 MEG

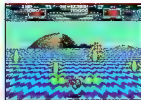
Play ball in one of the newest baseball simulators around. This game should hit a home run for baseball fans and video game players alike

BY MINDSCAPE**GODS**THEME
ACTIONCART SIZE
8 MEG

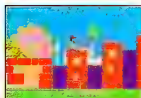
An immortal action game just ported in from the PC. Annihilate all who stand in your path, as you solve intricate puzzles

BY MINDSCAPE**OUTLANDER**THEME
ACTIONCART SIZE
8 MEG

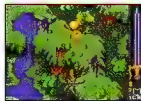
In a post-Holocaust world where the terms law and order are meaningless, join a vigilante as he saves the world from biological weapons

BY MINDSCAPE**BURNING FORCE**THEME
SHOOTERCART SIZE
8 MEG

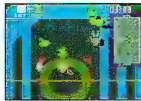
Scream across a dizzying world of firepower, a quick death. Blast the ruthless alien ships to pieces, as you save the galaxy

BY NAMCO**MARVEL LAND**THEME
ACTIONCART SIZE
8 MEG

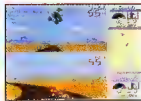
Based on a classic arcade game, Marvel Land incorporates a wide variety of techniques to make this game enjoyable.

BY NAMCO**PHELIOS**THEME
SHOOTERCART SIZE
8 MEG

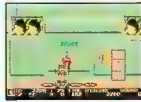
Ride your pegasus steed into combat in the skies above ancient Rome. Face beasts straight from mythology books

BY NAMCO**POWERBALL**THEME
SPORTSCART SIZE
4 MEG

Play the future of contact sports, with Powerball. Maul your opponents onto the tiled floor. Go for the goal, and for the broken bones

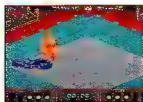
BY NAMCO**QUAD CHALLENGE**THEME
DRIVINGCART SIZE
8 MEG

Furious four-wheeled action is what Quad Challenge is all about. The split-screen allows you to compete against a friend.

BY NAMCO**ROLLING THUNDER 2**THEME
ACTIONCART SIZE
8 MEG

An evil organization is attempting to conquer the Earth. Your mission, if you choose to accept it, is to stop those responsible for this incident!

BY NAMCO

BEAST WRESTLERTHEME
SPORTSCART SIZE
8 MEG

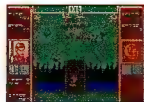
Fight creatures for control of their world. Fight tooth and claw in a contest of strength and skill. Everything's at stake here.

BY RENOVATION**GAIARES**THEME
SHOOTERCART SIZE
8 MEG

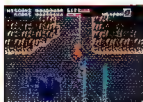
Utterly intense shooting action. Destroy the Guler empire before they scatter your particles across the universe.

BY RENOVATION**DINOLAND**THEME
SPORTSCART SIZE
8 MEG

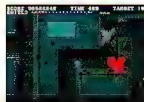
Dinoland proves that pinball games are not extinct. Hit the ball through a wide variety of playing fields. Cool graphics!

BY RENOVATION**GAIN GROUND**THEME
ADVENTURECART SIZE
4 MEG

Journey through time as a cast of characters. Similar to Gauntlet, blast your enemies to advance further into the game.

BY RENOVATION**EARNEST EVANS**THEME
ACTIONCART SIZE
8 MEG

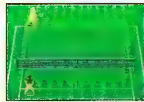
World renowned explorer Earnest Evans is out to find ancient artifacts. Armed only with his trusty whip, he faces horrible traps.

BY RENOVATION**GRANADA**THEME
SHOOTERCART SIZE
8 MEG

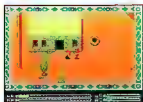
Control one of the largest battle tanks in the world. Our enemies are putting us all in jeopardy. Fight for freedom tank commander!

BY RENOVATION**EL VIENTO**THEME
ACTIONCART SIZE
8 MEG

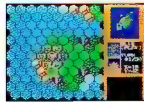
In the 1920s gangsters are getting weapons from the future. You must stop this time paradox, and destroy the weapons.

BY RENOVATION**JENNIFER CAPRATI TENNIS**THEME
SPORTSCART SIZE
4 MEG

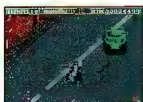
Join Jenny in her goal to become the youngest and greatest tennis champ. Can she do it? Only you can help her.

BY RENOVATION**EXILE**THEME
RPGCART SIZE
8 MEG

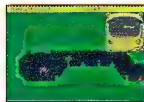
In a barren world scorched by the hot sun, mystery abounds as you have to discover the causes of several strange occurrences.

BY RENOVATION**MASTER OF MONSTERS**THEME
STRATEGYCART SIZE
4 MEG

Pit creature against creature in a struggle for domination of the world. Danger lurks everywhere, you must become the master!

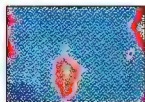
BY RENOVATION**FINAL ZONE**THEME
ACTIONCART SIZE
8 MEG

Assault suits prepare for combat! The final zone is ready to be conquered. Eliminate all in your path. Fire rockets, and pulverize em'!

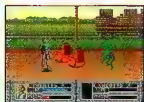
BY RENOVATION**SLIME WORLD**THEME
ACTIONCART SIZE
4 MEG

Join spaceman Todd as he explores the mysterious world of slime. Dare to reach the depths, and find the elusive gems.

BY RENOVATION

KING SALMONTHEME
SPORTSCART SIZE
8 MEG

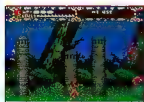
This fishing simulation will have you trolling for the big catches, reeling them in, and going for the King Salmon! Bring your hip boots!

BY SAGE'S CREATION**ALIEN STORM**THEME
ACTIONCART SIZE
8 MEG

Terrifying aliens have taken over the planet again! You and a buddy can battle these malicious aliens with the best hi-tech weaponry

BY SEGA**SHADOW BLASTERS**THEME
ACTIONCART SIZE
8 MEG

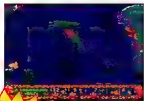
Use special magical powers as you and your party fight off the evil god, Ashura. Lots of action through eight stages of play

BY SAGE'S CREATION**ALISA DRAGON**THEME
ACTIONCART SIZE
8 MEG

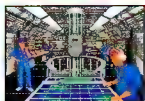
Wield mystical powers as you control Alisa Dragon through nine stages of magical mayhem! Can you take on the forces of evil!

BY SEGA**STAR ODYSSEY**THEME
RPGCART SIZE
8 MEG

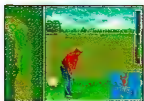
Travel in new adventures every time with Star Odyssey. Keep to the designated path or you will be attacked! Get clues from villagers.

BY SAGE'S CREATION**ARIEL: THE LITTLE MERMAID**THEME
ADVENTURECART SIZE
4 MEG

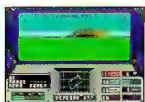
Based on the animated movie, you can play as Ariel or King Triton as you rid the sea of Ursula's nasty spells and creatures

BY SEGA**688 ATTACK SUB**THEME
SIMULATIONCART SIZE
4 MEG

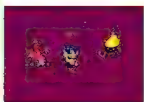
Take command of a powerful sub as you patrol enemy infested waters. Every aspect of ship life is at your complete command.

BY SEGA**ARNOLD PALMER GOLF**THEME
SPORTSCART SIZE
4 MEG

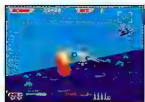
Arnold Palmer shows you the latest techniques to become a great golfer. Take on tough opponents in these challenging courses!

BY SEGA**ABRAMS BATTLE TANK**THEME
SIMULATIONCART SIZE
4 MEG

Use intense firepower to blast the invading armies away! It's just you your tank, and the entire fighting force in this military simulation.

BY SEGA**ART ALIVE**THEME
ENTERTAINMENTCART SIZE
4 MEG

Art Alive is a fantastic new drawing program! Create your own masterpieces or use available stamps to create animated cartoons

BY SEGA**AFTERBURNER 2**THEME
ACTIONCART SIZE
8 MEG

Fly in the most advanced fighter to date! Afterburner 2 brings home the furor of the arcade. Missiles and cannons are your arsenal.

BY SEGA**B-BOMB**THEME
ACTIONCART SIZE
4 MEG

If you've got a big 'ol butt, use it! To win your freedom from the Plutonians, you must use your butt and win their sport called B-Bomb

BY SEGA

SEGA CLASSICS

TITLE	COMPANY
BATTLERMASTER	ARENA
SHOVE IT	DREAMWORKS
BUDAKON	ELECTRONIC ARTS
POPULOUS	ELECTRONIC ARTS
ZANY GOLF	ELECTRONIC ARTS
CURSE	INTV
ALEX KIDD: ENCHANTED CASTLE	SEGA
ALTERED BEAST	SEGA
DYNAMITE DUKE	SEGA
E.S.W.A.T	SEGA
FINAL BLOW	SEGA

TITLE	COMPANY
FORGOTTEN WORLDS	SEGA
GOLDEN AXE	SEGA
HERZOG ZWEI	SEGA
LAST BATTLE	SEGA
MYSTIC DEFENDER	SEGA
RAMBO 3	SEGA
SUPER HANG-ON	SEGA
SUPER THUNDER BLADE	SEGA
THUNDER FORCE 2	SEGA
SUPER HYDLIDE	SEISMIC
SUPER VOLLEYBALL	VIDEO SYSTEMS CO.

COMING ATTRACTIONS

TITLE	COMPANY
DOMINUS	ASCII
BLACK CRYPT	ELECTRONIC ARTS
BLOOD AND GUTS FOOTBALL	ELECTRONIC ARTS
IT CAME FROM THE DESERT	ELECTRONIC ARTS
MIGHT AND MAGIC 3	ELECTRONIC ARTS
POWERMONGER	ELECTRONIC ARTS
ROAD RASH 2	ELECTRONIC ARTS
TONY LA RUSSA BASEBALL	ELECTRONIC ARTS
GEORGE FOREMAN KO BOXING	FLYING EDGE
NBA ALL STAR CHALLENGE	FLYING EDGE
SPIDERMAN X-MEN: ARCADE'S REVENGE	FLYING EDGE

TITLE	COMPANY
TERMINATOR 2: THE MOVIE	FLYING EDGE
JEOPARDY	GAMETEK
F-19 STEALTH FIGHTER	MICROPROSE
PIRATES!	MICROPROSE
CHESSMASTER 2100	MINDSCAPE
MIRACLE	MINDSCAPE
VAMPIRE KILLER	RAZORSOFT
X-MEN	SEGA
THOMAS THE TANK ENGINE	THQ
SUPERTECMO BOWL	TECMO
INDIANO JONES & THE LAST CRUSADE	U.S. GOLD

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FROM THE EDITORS OF ELECTRONIC GAMING MONTHLY...

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THE #1 ALL-SEGA VIDEO GAME MAGAZINE

Finally, a magazine made exclusively for owners of the Sega Master System, Game Gear, Mega CD and Genesis! Introducing Mega Play, the first full-color publication with all the tips, tricks, reviews and previews a Sega fan could ever want! Each bi-monthly issue is packed with behind the scenes info and photo-spreads of the latest 8-Bit and 16-Bit sensations. And since it is from the editors of EGM, you know Mega Play is a magazine you can trust! To get the most out of your Sega system, you NEED Mega Play!



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AND ACCESSORIES.

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ARE HOT!

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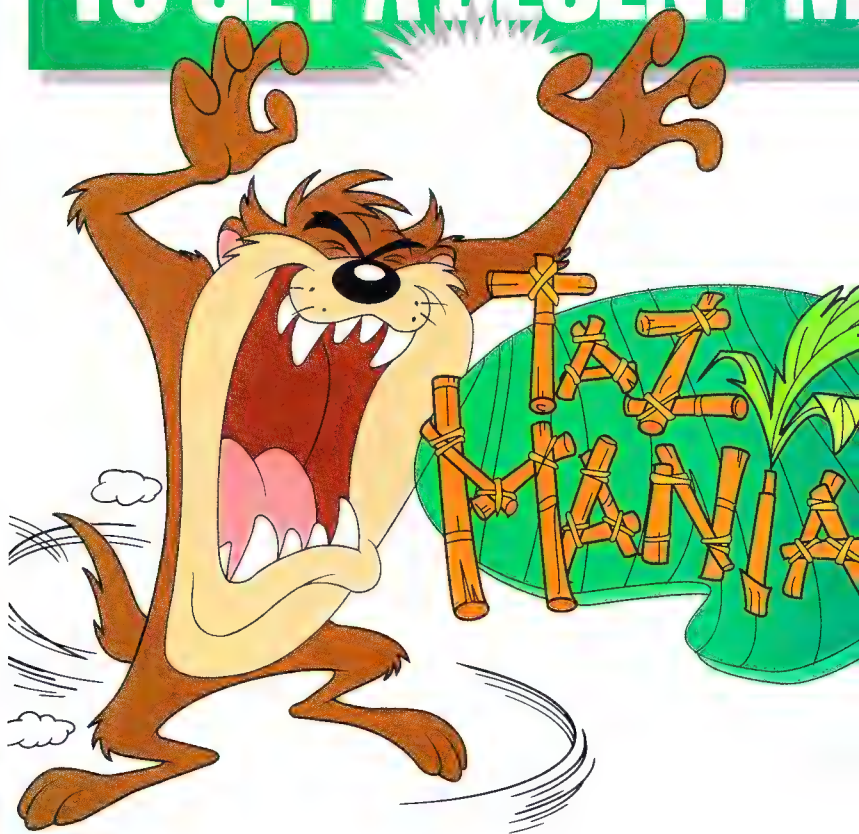
Signature _____

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The choice is simple. The choice is Sega. Genesis gives you more than 150 hit games, hot titles like Sonic, The Hedgehog™, Kid Chameleon™, David Robinson Baskeba™, Sports Talk Baseball™, Joe Montana I Sports Talk Football™ and the lowest price in 16 bit systems. Sega and Genesis are trademarks of Sega. Game titles are trademarks of Sega or its licensees. Baz Mania characters, names and all related indicia are trademarks of Warner Bros. Inc. © 1992

DO YOU HAVE TO DO DEAL AROUND HERE?



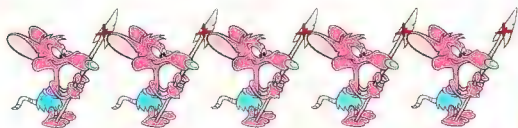
Welcome to Taz-Mania™, home of the hit cartoon series. Now, it's the hottest new game on Sega™ Genesis.™

And lots of your favorite characters are there. Like Taz. Bull Gator. The Bush Rats. Francis X. Bushlad. And Axl.

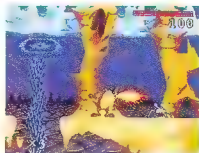
Our hero, Taz, is always hungry.

But in this game, his dinner's been hidden way across the island. And you have to take him for a spin to find it.

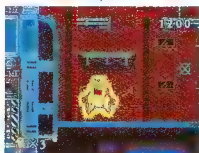
Just be warned. Play Taz-Mania once, and you'll always be hungry for more.



Leading the 16-bit revolution.™



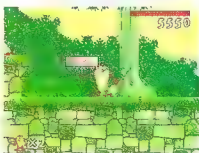
Munch a hot pepper and Taz can really burn up his enemies.



Taz explodes through 17 levels of high energy adventure.



Taz growls and passes - and whirls into a Ta, tornado.



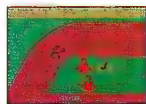
Signs like this mean Taz is in big trouble.

GAME GEAR GREATS

R.C. GRAND PRIX

THEME
SPORTS

CART SIZE
2 MEG



Maneuver a remote controlled car around ten twisting and turning tracks as you race to become the World Champion R.C. Racer!

BY ABSOLUTE

PAC-MAN

THEME
PUZZLE

CART SIZE
1 MEG



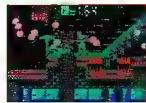
The biggest arcade classic of all time goes portable on your Game Gear! Gobble the dots and watch out for the ghosts in your path.

BY NAMCO

ALIEN 3

THEME
ACTION

CART SIZE
2 MEG



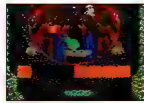
Guide Ripley through the planet of prisoners as you defend yourself against huge amounts of alien beings. Defeat the Mother Alien!

BY ARENA

DEVILISH

THEME
PUZZLE

CART SIZE
1 MEG



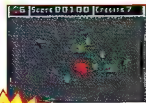
Move your paddle in different positions to hit the ball through demon infested playfields. The undead are out to get you. Beware!

BY SAGE'S CREATION

SMASH TV

THEME
ACTION

CART SIZE
2 MEG



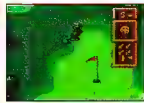
The arcade hit comes home on a portable system! Guide your player around the arenas of the bloodiest game show of the future networks.

BY ARENA

SUPER GOLF

THEME
SPORTS

CART SIZE
1 MEG



Choose from different players to compete in the coolest golf simulation to ever hit a portable! Sink the ball in less strokes for good scores.

BY SAGE'S CREATION

SPIDERMAN

THEME
ACTION

CART SIZE
2 MEG



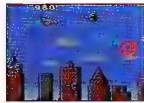
Use the powers of this wall crawling Super Hero to clear your name from being framed by the evil Kingpin. Swing into 8-bit action!

BY ARENA

AERIAL ASSAULT

THEME
SHOOTER

CART SIZE
1 MEG



Control the most advanced airship while stopping a terrorizing group from ruling the world. Fly in space, sea, land and air missions.

BY SEGA

THE ARCADE MEGA-HIT COMBAT FLIGHT SIMULATOR

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SEGA
GENESIS
16 BIT POWER



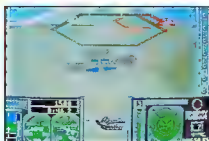
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As if Sonic isn't challenge enough, soon we're introducing even more hot new titles—like *Batman™ Returns*, *Streets of Rage™*, *Taz-Mania™* and *Shinobi II™*. By Christmas, we'll offer more than 75 games in all.

So grasp your Game Gear firmly. And hold on tight.



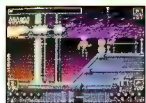
CIRCLE #224 ON READER SERVICE CARD.

CD ROM SHOWCASE

WOLF CHILD

THEME
ACTION

CART SIZE
CD-ROM



While transformed into a werewolf by a scientific machine, you search for your father and utilize your new powers against the foes

BY JVC

FINAL FIGHT

THEME
ACTION

CART SIZE
CD-ROM



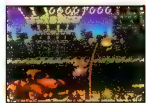
This CD-ROM masterpiece is a must for fighting game freaks! Two players can simultaneously go against the kidnappers of Jessica

BY SEGA

WONDER DOG

THEME
ACTION

CART SIZE
CD-ROM



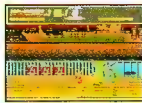
Hundreds of enemies challenge your skills through eight levels of play. Use your spin-dogging and flying powers to survive!

BY JVC

"FOUR-IN-ONE-DISC"

THEME
ACTION

CART SIZE
CD-ROM



Four classic games will be on one CD. These games include Streets of Rage, Columns, Golden Axe, and Revenge of Shinobi.

BY SEGA

BATMAN RETURNS

THEME
DRIVING

CART SIZE
CD-ROM



Return to the excitement of Batman on your Sega CD-ROM. Excellent graphics, scaling and CD quality music are here in this game.

BY SEGA

NIGHT TRAP

THEME
ADVENTURE

CART SIZE
CD-ROM



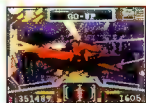
Introducing the first CD game to include continuous full motion audio and video that plays like a movie. Experience the action and drama.

BY SEGA

COBRA COMMAND

THEME
ACTION

CART SIZE
CD-ROM



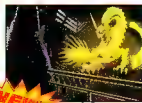
As a conversion of an arcade classic, Cobra Command mirrors the arcade play and cartoon graphics of this helicopter combat game

BY SEGA

RISE OF THE DRAGON

THEME
ADVENTURE

CART SIZE
CD-ROM

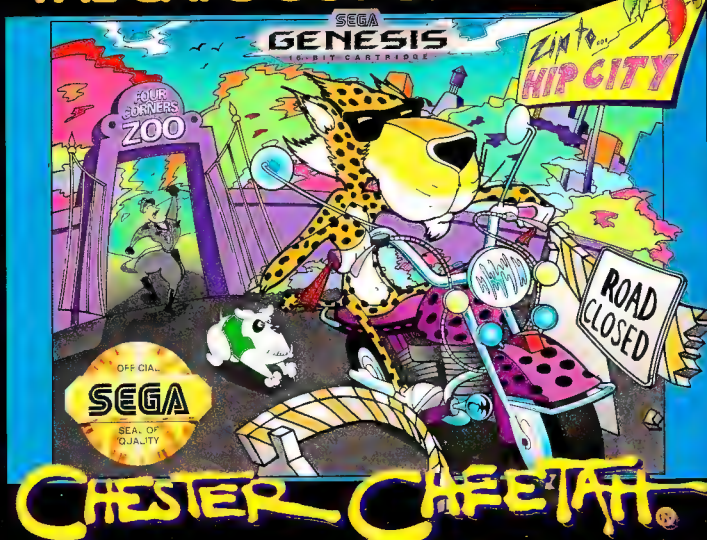


Based on the Blade Hunter mystery series, this CD game features incredible cinematics and an adventure that will thrill your senses.

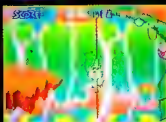
BY SEGA

LOOK OUT!!!

THE CAT'S OUT OF THE BAG!



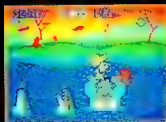
Ya, Baby, this guy's jive, and I'm just trying to stay alive. I'm on the run for some real fun. Being in Four Corners Zoo, there's not much to do. So, if I don't blow, Mean Eugene, the Zoo Keepin' Fiend will steal the show. But when we scam, we'll be on the lam. Problem is, I need my bike and it is not where I like. The parts are hidden somewhere in the zoo. I need you to find them too. Then, me and the boys can hit the road, cause life in a zoo just got old. Take it from me, "You Gotta Be Free!" It's not cool to be treated like a fool. So help me out. Grab a bag of Cheetos now and get a \$5.00 rebate on my run for fun. Chester CheetaH is my name and "Too Cool To Fool" is the rule for today's hippest adventure game. Brought to you by Kaneko USA, where the fun is never done!



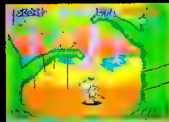
Hey Dude, get a load of this! When Chester looses his cool he geeks out. What a Cat!



Get A Life! This "Mean Eugene, the Zoo Keepin' Fiend" just won't give up.



Multi-levels of play, special graphics and effects don't get much cooler than this!



Ya Baby, this is an adventure you just don't want to miss.

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SEGA
GENESIS
16 BIT CAPABILITY

1 OR 2
PLAYERS AT ONCE



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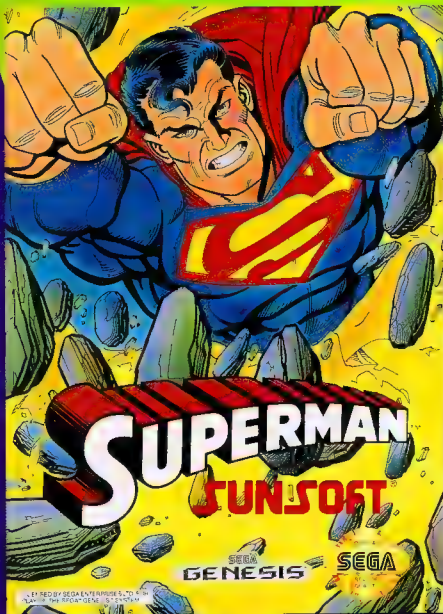
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There's only one Superman.TM
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SEGA
GENESIS

SUNSOFT

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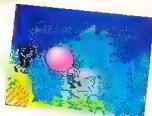
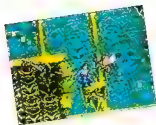
CIRCLE #164 ON READER SERVICE CARD





"Greetings, Pig-slime!"

INTRODUCING SKÜLJAGGER™.



Your puny little video life is about to become Sküljagger-chow. The reason? You—and ace rebel Storm Jaxon™—are spearheading a massive revolution against Captain Sküljagger's fearsome forces. And if you think Sküljagger's going to take this revolution lying down, then maybe you've forgotten how hacked-off a maniacal Kiltish™ despot can get!

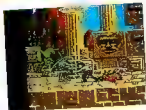
Sküljagger is the first game ever to combine an awesome action game with a clue-filled, fully-illustrated story. You'll battle in spectacular comic book color and phantasmagoric detail! Sküljagger's Kiltish troops will leap off the screen and into the deepest, darkest recesses of your mind!

Your one hope for survival—the secret game play clues hidden throughout the pages of your amazing clue and story book.

It's going to be a war to end all wars. But it can't start without you.



SUPER NINTENDO



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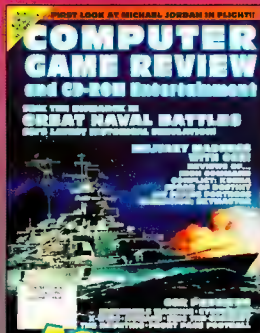
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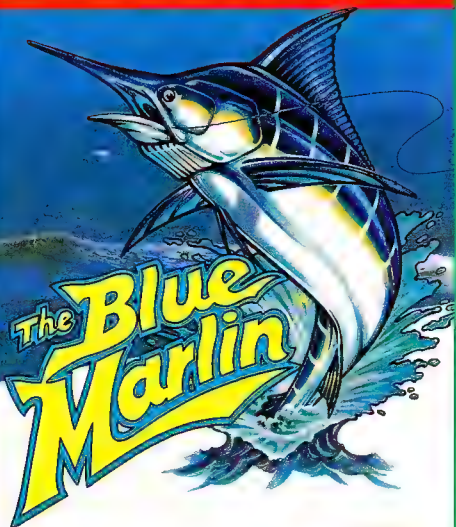
Below the warm blue waters, off the world's most famous deep-sea fishing destinations, awaits the ultimate fishing trophy...THE BLUE MARLIN.

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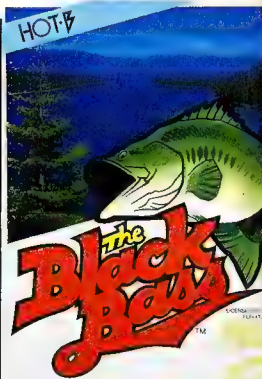


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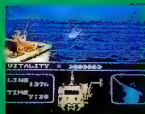


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Alien 3	Act.	Arena
Super Dinosaur	Act.	Arena
Endor 2	Act.	Arena
Spr. Smash TV	Act.	Flying Edge
Nolan Ryan BB	Spt.	Mentrix
Rmnc. 3 Kndms.	Stg.	Koel
Rampart	Act.	Tanger
Sorcerer Kndm.	Spt.	Tre
Tellapin	Act.	Sega
USA Basketball	Spt.	EA
Gods	Act.	Mindscape
Slime World	Act.	Renovae
Flame 4	Spt.	Tengen

OCT./NOV.

Madden '92	Spt.	EA
NHL '92	Act.	EA
Power Monger	Act.	EA
Head Rash 2	Drv.	EA
Tony La Russa BB	Spt.	EA
JP 3 Splash Gordon	Act.	EA
Young Galahad	Adv.	EA
Twisted Metal	Act.	EA
Chikan	Act.	Sega
Homic Alone	Act.	Sega
Sonic 2	Act.	Sega
Young Indy Jones	Act.	Sega
Bio Hazard Battle	Sht.	Sega
B Bom	Pzl.	Sega
NFL SportsTalk FB	Act.	Sega
Saga CD ROM	Act.	Sega
Global Gladiators	Act.	Virgin
Muhammad Ali	Spt.	Virgin
World Trophy Scrr	Spt.	Virgin
Sega CD titles tentative for Nov.		
Release: Wonderdog, Cobra Commander, Batman Returns, Yakuza Beamish, and Black Hole Assault.		

SUPER NES

NOW

Spr. Brawl Bros.	Act./P.	Capcom
Rampart	Stg.	Tengen
Bart's Nightmare	Act.	Acclaim
Spindizzy World	Pzl.	ASCII
Football 2000	Maze	Bullet Proof
Roger Clemens 10	Spt.	EA
Strike Runner	Sht.	NTVIC
James Bond Jr.	Adv.	THQ
Dino City	Act.	IREM
NCAA BB	Spt.	Nintendo
F-1 Roc	Drv.	NEA
Kabloom	Pzl.	Kemco
Race Again	Drv.	THQ
Cal Ripkin BB	Spt.	Mindscape
G. Forman Boxing	Spt.	Acclaim
Rmnc 3 Kndms 2	Stg.	Koel
Wheel of Fortune	Pzl.	Mindscape

OCT./NOV.

Prince of Persia	Act.	Konami
RoboCop 3	Act.	Ocean
Cool World	Act.	Ocean
NFL Football	Spt.	Konami
Axelay	Sht.	Konami
Radio Flyer	Stg.	Ocean
Battle Blaze	Fig.	AmSam
Blazeon	Sht.	Atlas
Spidey & Friends	Act.	Acclaim
Harley Davidson	Act.	EA
Phalarx	Sht.	Kemco
Desert Strike	Sht.	EA
Out of this World	Act.	Interplay
Warp Speed	Sht.	Bellatrix
Hook	Act.	Sony

NEO GEO

SEPT./DEC.

World Heroes	Fig.	SNK
Art of Fighting	Fig.	SNK
Viewpoint	Stg.	Sammy

TURBO GRAFX

NOW

Now Adv. Int.	Act.	NEC
Order of the Griffin	RPG	TTI
Soldier Blade	Sht.	Hudson
OCT.		
Dead Moon	Act.	Hudson
Cyber Bonk	Sht.	Hudson
Ghost Mania	Adv.	TTI
Shapeshifter (CD)	Act./Adv.	TTI
Prince of Persia (CD)	Act.	Hudson

NOV.

On the Ice	Spt.	NEC
Chase H.Q.	Drv.	Taito
Shadow of the Bat (CD)	Act.	TTI
Dragon Slayer (CD)	Act.	Hudson
Loom (CD)	RPG	TTI
Forgotten World	Sht.	NEC Avenue

LYNX

SEPT./NOV.

Steel Talons	Sht.	Atari
Shadow of the Beast	Act.	Atari
Pinball Jam	Pnbl	Atari
Baseball Megatech	Spt.	Atari
Pit Fighter	Fig.	Atari
Dirty Larry	Act.	Atari
Rolling Thunder	Act.	Atari
Rescued 4 Meg	RPG	Atari

GAME GEAR

SEPT./NOV.

Alien 3	Act.	Arena
Batman Returns	Act.	Sega
Chuck Rock	Act.	Virgin
Indy Jones Last Crus.	Act.	Sega
Prince of Persia	Act.	Domark
Humans	Adv.	Gametek
Tax Mania	Act.	Sega
Anasui Tennis	Spt.	Sega
Strider 2	Act.	U.S. Gold
Double Dragon	Act.	Virgin
Terminator	Act.	Virgin

SUPER FAMCOM

Double Dragon, Ogre Battle, Sonic Blast Man, Dragon Quest, Fist of the North Star 6, Mickey's Magical Adventure, Silva Saga, Deadly Moves, Gundam V, Gunforce.

NEO CD-ROM

Super Chase H.Q., Time Lord (CD), Lame Walker, Ninja Gaiden, Ninja Masters (CD), Chameleon Hitter (CD), Wonderdog (CD), Junkies High, Black Hole Assault, After Burner 3 (CD), Deadly Moves, Magene Saga, Arcus 1, 2, 3 (CD), G-Loc, Gauntlet, Devastator (CD), Xenon 2, Chiki-Chiki Boys.

PC ENGINE

Exile 2 (CD), Monster Maker (CD), Cosmic Fantasy 3 (CD), Super Darius (CD), Slime World (CD), Snatcher (CD), Baby Joe (CD), Bonanza Bros. (CD), Photo Boy.



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RETURNS
WONDERBOG
COBRA
COMMAND

SEWER SHARK
TERMINATOR

WILLI
KAMISH
DUNGEON
MASTER
SKULL KEEP

SPACE
QUEST

MONTANA 3

OUT OF
THIS WORLD

STELLER 2

WOLFCHILD

SHAPE
SHIFTER

PRINCE OF
PERSIA

DRAGON
SLAYER

SHADOW
OF THE
BEAST

RIOT CITY

SPLASH
LAKE

GATE OF
THUNDER

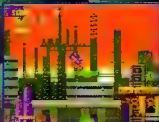
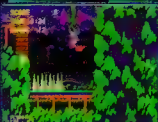
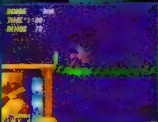
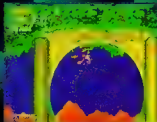
DUNGEON
EXPLORER 2

RAYXANBER 3

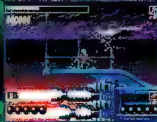
CAMP
CALIFORNIA

COSMIC
FANTASY 2

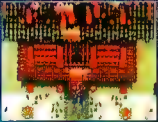
TURBO
GRAFX-16



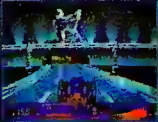
ARE YOU READY FOR SONIC 2'S DAY?!



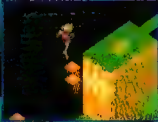
WOLFCHILD (SEGA-CD)



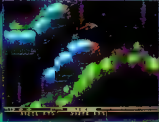
NINJA FORCE (MEGA-CD)



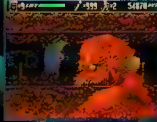
BATMAN (SEGA-CD)



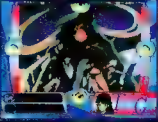
LAND STALKER (MD-10M)



BIO HAZARD (GEN)



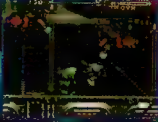
SHINOBI 2 (MD)



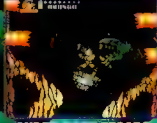
TIME GAL (MEGA-CD)



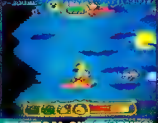
BATMAN (SNES)



CYBERNATOR (SNES)



SUPER BATTLETOADS



MYSTICAL QUEST (SNES)



CYBER BOK (TG-16)



LOONY TUNES (SNES)



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SUPER NES

FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	JVC	SUPER NES	HARD	NOW
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	8 MEG	10	ACTION	100%

SUPER STAR WARS

You start your quest as Luke, but you select from other heroes later.

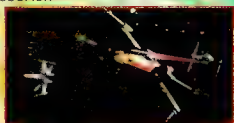


"USE THE FORCE LUKE!"

It seems like only yesterday we all heard these infamous words from Ben Kenobi. That was fifteen years ago, however, and now Lucas is dazzling us once again with Super Star Wars for the Super NES. This game captures all of the excitement of the movie bearing the same

name. Super Star Wars is one of the best translations of the original movie for any system to date. Almost every scene, from the sands of Tatooine to the final fight down the trench of the Death Star is captured in pixel-perfect detail! The music is digitized straight from the movie and incorporated into the action very well. The game also makes use of the Super NES's

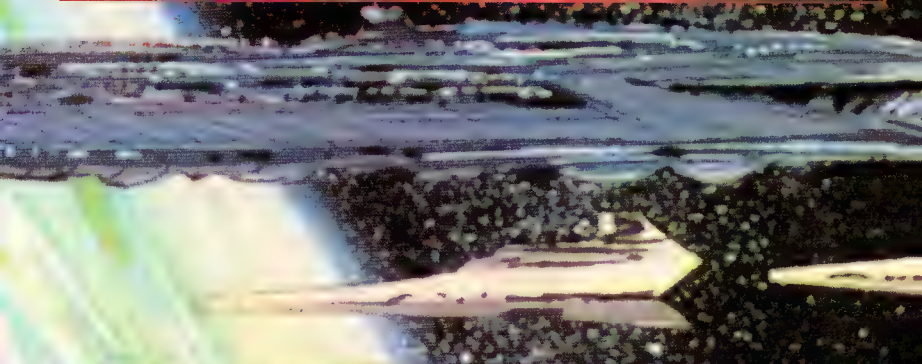
advanced capabilities, especially Mode 7 features highlighted in the Landspeeder and X-Wing scenes. So grab your lightsaber and join the rebellion!



LEVEL THREE: FIGHT TO THE TOP OF THE JAWA SANDCRAWLER.



CINEMA DISPLAYS THAT ARE SO INTENSE IT'S ALMOST LIKE YOU'RE WATCHING THE ACTUAL MOVIE!



COLLECT THESE IMPORTANT ITEMS AND POWER-UP THE REBELLION!



BONUS MULTIPLIER
Increases all point values. Can be built up to 5x normal points.



SMALL LIFE HEART
Increases remaining health by small amount.



LARGE LIFE HEART
Increases remaining health by large amount.



BLASTER POWER-UP
Enhances shooting strength. Can be upgraded five times.



REVERSE THE FORCE
Allows an opponent to temporarily steal your power.



JET FUEL CANISTER
Enables flight in landspeeder scenes.



INVINCIBILITY SHIELD
Provides total protection for short period of time.



HEALTH SWORD
Increases available amount of health. Resets with each new level.



THERMAL DETONATOR
Eliminates all enemies on-screen. Must be used quickly!



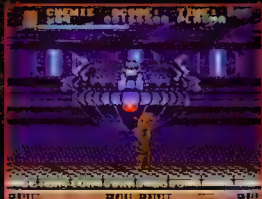
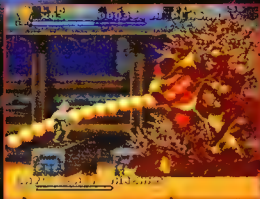
TIME INCREASE ICON
Increases available time left to complete a round.

YOU CAN POWER UP EACH CHARACTER'S BLASTER FIVE TIMES. LUKE ALSO HAS ACCESS TO HIS TRUSTY LIGHTSABER.

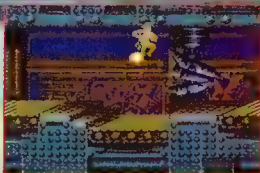




The bosses at the end of each level are incredibly huge and graphically outstanding. Almost every Boss is instantly recognizable because they are straight out of the original movies. Each Boss is increasingly more challenging and has its own pattern which must be mastered for success. Coupled with these incredible graphics are great sound effects. You will be amazed at the overall realism and intensity of the action!



Your journey to the Death Star will not be easy. You start out as Luke on his home planet, Tatooine, where you find C-3PO in his crashed escape pod. After defeating the Sarac, you must race to the Jawa's Sandcrawler in your Landspeeder to rescue R2-D2. After completing this, you return home through the Dune Sea, home of the Sandpeople and Ben Kenobi. Ben tells you of your Jedi past and gives you your father's lightsaber. He asks you to assist him in finding passage to the Alderaan system, but in order to do this, you must find a ship and pilot at the Mos Eisley space port. Once inside Mos Eisley, you and Ben look for candidates in the Cantina, where Han and Chewie are found! After leaving the space port, you take to the stars, but a tractor beam pulls your ship into the dreaded Death Star! This is where your final challenge awaits. The fate of the Rebellion lies in your hands!



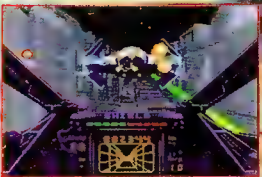
Once inside the Sandcrawler you must rescue R2-D2 from the vile Jawas.



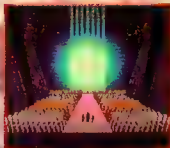
Inside the Cantina you will find someone to take you to Alderaan.



After deactivating the tractor beam, battle your way to the exhaust trench.



Evade tie fighters and use your proton torpedoes to destroy the Death Star.



YOU MAY HAVE WON THIS TIME, SKYWALKER, BUT THE EMPIRE CAN ALWAYS STRIKE BACK!

More than 15 years after its release, the mere mention of Star Wars still stirs the imagination and appeals to all of us.

Even now, stories and rumors surround the legendary motion picture and an industry spawned by Star Wars merchandise continues to thrive.

The Star Wars phenomenon boasts statistics as imposing as the Death Star. The saga has been seen by more than 700 million people, sold over \$2.6 billion in soft-seller products, and grossed over \$100 million in video cassette sales.

A new best-selling book series by Hugo Award Winner Timothy Zahn has resurrected interest in the original film trilogy and fueled speculation that more Star Wars films may be on the way.

According to officials at LucasFilm, creator George

The STAR WARS Phenomenon



Lucas is planning a trilogy to the three

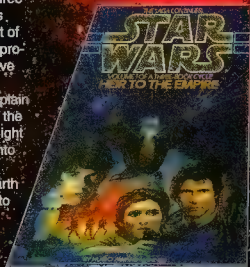
Star Wars motion pictures. The first of the three films will be in production within the next five years.

The epic film(s) will explain how the good powers of the Force and the sinister might of the Dark Side came into being. Imagine a young Obi-Wan Kenobi and Darth Vader before he turned to the Dark side of the Force.

Toy figurines depicting Star Wars characters are now worth as much as \$75 each.

New rides at Disneyland and Disneyworld also celebrate the Star Wars theme.

Other Star Wars memora-



billia includes video games (including some old Parker Brothers cards that were used with the venerable Atari 2600), a role-playing game with several manuals, multi-tamins, ceramic plates, chess sets, hologram watches, puzzles, trading cards, books and even a planetarium show.

"Dark Horse Comics just launched a Classic Star Wars title in September. Marvel and Dark Horse have both previously published comic books based on Star Wars."

LucasArts officials attribute this renewed interest in Star Wars mainly to Zahn's book series. For several weeks, both "Heir to the Empire" and "Dark Force Rising" were at the top of the New York Times bestseller list. The books pick up the story where the film trilogy ends.

With a Super NES cart on the way (see the Fact File), and anticipation of a new film trilogy.

the force of the Star Wars legend will continue to be strong for a long, long time.



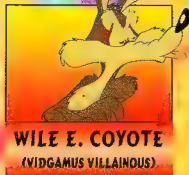


SUPER NES

**"BEEP!
BEEP!"**

he long-running and most successful cartoon ever to hit the airwaves is about to make its debut on the Super NES!

This game is filled with incredible speed! Once you reach maximum velocity, you will have no idea where you'll end up



WILE E. COYOTE
(VIGGAMUS VILLAINOUS)



ROAD RUNNER'S Death Valley Rally



ROAD RUNNER
(CARTRIGIC HEROICUS)

or what you might run into! This cart will appeal to all animation buffs, young and old alike! This game contains all of the spoofs, gags, and contraptions found in the original shorts, and they're presented with the same delight and humor. Watch Wile E. Coyote fly into a cliff, or see him fall down a canyon ridge to his flattened demise. Hot rod action and super speed await you in Death Valley Rally!

FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	SUNSOFT	SUPER NES	HARD	DECEMBER
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	8 MEG	20	ACTION	100%

**ALL OF THE GREAT
TRAPS ARE STRAIGHT
FROM THE TV SHOW!**

NOT JUST SPEED...

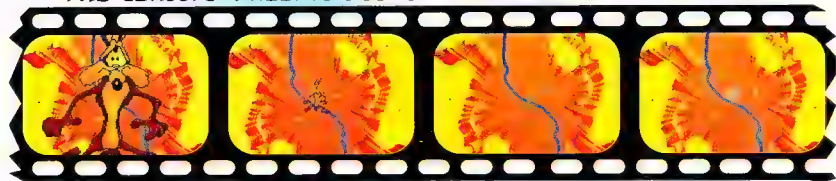
There are flags placed throughout each level. Score points by collecting them and continue from that point.

Bird Seed will boost your super-speed bar enabling you to go warp for a longer period of time.

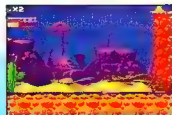
Hearts are everywhere in Death Valley. Use these to restore your health and get back on the road!

If you grab this shield icon, you will have temporary invincibility from Wile E. Coyote and can run wild!

THE CLASSIC "FALLING SCENE" IS NOW DONE WITH MODE 7!



ENTER THE HOT SPOT OF DEATH VALLEY!

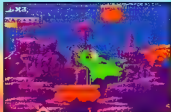
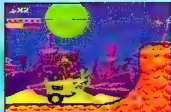


Quickly run from Wile E. Coyote and lead him to the rickety old bridge!

Yipes! So much for the new airlift diet! Light cuisine this isn't!



Heads up! Wile E. Coyote will need some major headache medicine!

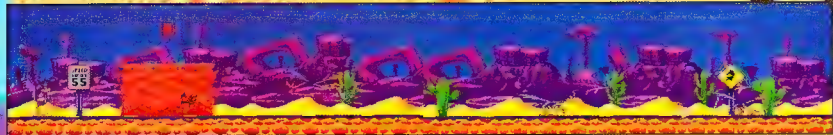


Yes, it's the Acme Batsuit! How far do you think he can fly with it?



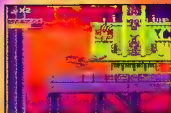
CATAPULT CRAZINESS!

Wile E. Coyote, the super genius, has built an array of traps to make a quick lunch of the Road Runner!



GET READY TO SOAR THROUGH A TRAP-INFESTED DESERT!

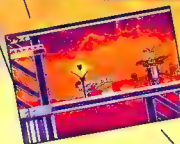
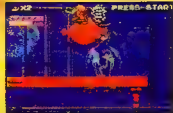
Rev'em up and whisk through this dangerous construction area!



Hop aboard the carnival train and try to avoid the fast flying rocket!



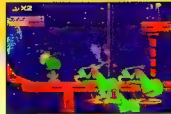
Yikes! Now he's really using the high-tech equipment!



Jeeppers! This could put a serious damper on your day!

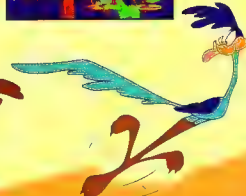
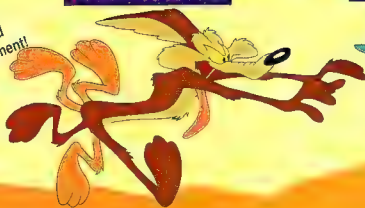


This eerie mine shaft holds many traps laid by the 'genius.'



Yes, Mars is a level and the familiar alien cast is present!

Acme is making a new factory, and Wile E. Coyote is testing their equipment!





SUPER NES

Arcade Attacks!

Just when you thought it was safe to visit your local video game center, a new villain appears! Arcade is up to his

devious tricks again in Spiderman-X-Men Arcade's Revenge. While rescuing the X-Men from Arcade Spidey and the quartet were sent into separate time warps! You now assume the identity of Spiderman and all X-Men in order to return from this prison.

To return each member from their time warp, you must complete two levels per character. You must overcome eleven challenging rounds in your quest to end Arcade's reign of terror. The fate of Spiderman and the X-Men now lies in your hands! Good Luck!

SPIDER-MAN

REAL NAME—PETER PARKER
OCCUPATION—PHOTOGRAPHER
GROUP AFFILIATION—NONE
SUPERHUMAN ABILITIES—SPIDER SENSE, WALL CRAWLING, ANGLER REFLEXES, AND AROUND HIS BODY TO STAY PREPOSITIONAL. SPIDER SENSE ALSO "WEB SHOOTERS" TRUSTY "WEB SHOOTERS"

STORM

REAL NAME—ORORO MUNROE
OCCUPATION—N/A
GROUP AFFILIATION—X-MEN
SUPERHUMAN ABILITIES—SHE HAS THE ABILITY TO CONTROL THE WEATHER, STORMS, AND HAIL. SHE CAN CREATE STORMS AND HAIL TO APPEAR AROUND HER.

GAMBIT

REAL NAME—RICHARD BLOOM
OCCUPATION—N/A
GROUP AFFILIATION—X-MEN
SUPERHUMAN ABILITIES—GAMBIT HAS THE ABILITY TO CHANGE ANY OBJECT WITH HIS KINETIC ENERGY. HE CAN TURN ANY OBJECT INTO A CARD. HE CAN TURN ANY CARD INTO A FACE OF PLAYING CARDS FOR AMMUNITION.

CYCLOPS

REAL NAME—SCOTT "SUMMERS"
OCCUPATION—ADVENTURER
GROUP AFFILIATION—X-MEN
SUPERHUMAN ABILITIES—THE CYCLOPS HAS THE ABILITY TO CONTROL FIRE AND ENERGY. HE CAN CONTROL THE FIRE AND ENERGY TO CONTROL THE UNBORN. HE CAN CONTROL THE UNBORN TO CONTROL THE UNBORN. HE CAN CONTROL THE UNBORN TO CONTROL THE UNBORN. HE CAN CONTROL THE UNBORN TO CONTROL THE UNBORN.

WOLVERINE

REAL NAME—LOGAN
OCCUPATION—ADVENTURER
GROUP AFFILIATION—X-MEN
SUPERHUMAN ABILITIES—WOLVERINE HAS THE ABILITY TO REGENERATE HIS BODY. HE CAN REGENERATE HIS BODY TO REGENERATE HIS BODY. HE CAN REGENERATE HIS BODY TO REGENERATE HIS BODY. HE CAN REGENERATE HIS BODY TO REGENERATE HIS BODY.

You begin as Spiderman and must first rescue the X-Men from Arcade's time warps. Once this is done, you will be able to play as Spiderman or any of the X-Men. Now, it's time to put an end to Arcade and his sinister plot to destroy earth's heroes!



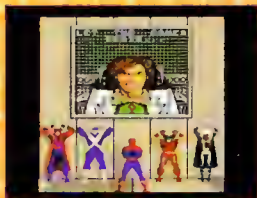
FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	LJN	SUPER NES	HARD	NOW
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	8 MEG	11	ACTION	100%

SPIDER-MAN X-MEN

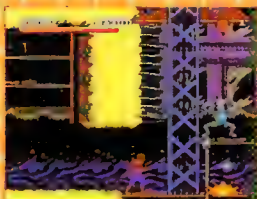
ARCADE'S
REVENGE



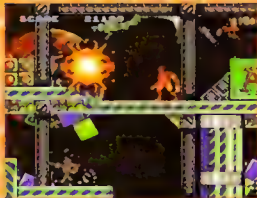
Spider-Man, X-Men, and all other Marvel characters and their distinctive costumes are trademarks of Marvel Entertainment Group, Inc. and are used with permission of 1992 Marvel Entertainment Group, Inc. All rights reserved.



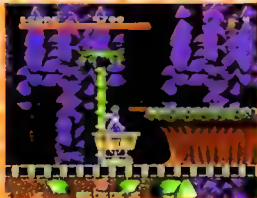
After the X-Men are captured, Spiderman lends a helping hand in getting them back. Arcade has placed explosives all over the city, and Spidey must diffuse them while freeing the X-Men. After removing the bombs, Spiderman finds out the task was a trap! All of the heroes are thrown into separate fantasy warps.



Spiderman's duty is not over. He must also pass through this sinister level.



You must help Wolverine find his way out of Arcade's terrible toyhouse.

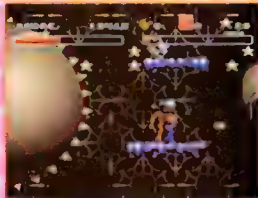


Cyclops is confined to an underground mineshaft deep below the surface.

Level One: Spiderman must successfully diffuse all the bombs that have been scattered throughout the city. Do this and the X-Men will be rescued.



Storm now finds herself in the murky depths of a dangerous, unknown sea.



Don't let this huge spike ball ruin poor Gambit's day in the casino world.



SUPER NES

DON'T FLIRT WITH Q*BERT!

Remember when Q*Bert was the hottest game in the arcades? He's the strange little character who lives in a geometric world avoiding nasties like Colly, Slick, Ugg and Wrong Way, among others. Now, Q*Bert is hopping to your Super NES in

Q*Bert 3! This time, Q*Bert bops across three-dimensional graphics to stereo sound effects. In addition to the usual line up of enemies, there are some new faces to watch out for, such as frogs and pipes that spit out dangerous bouncing balls! Add a pause mode and other features and you get a wild new adventure unlike anything you've seen before!



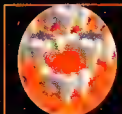
Q*Bert 3

**FACT
FILE**

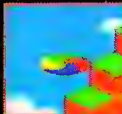
MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
NTVIC	SUPER NES	MODERATE	NOVEMBER
CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
4 MEG	20+	ACTION	100%



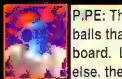
THE ONE & ONLY: The bouncin' man himself, Q*Bert! This video superstar needs no introduction or explanation!



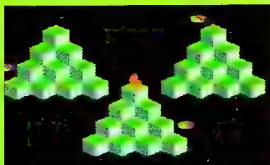
BONUS: One of the items that will give you big points. Collect cherries and other fruits on your quest to be the best!



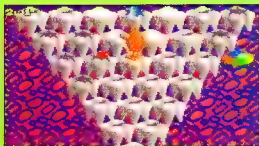
DISC: This is the item that can remove Q*Bert from danger and takes him to the top of the board!



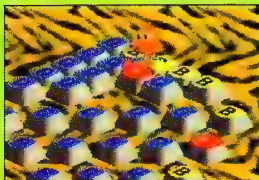
P/PE: This utility shoots out balls that bounce down the board. Like most everything else, they are fatal to Q*Bert!



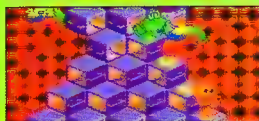
ISLANDS: On some levels, Q*Bert must use the discs to travel between boards!



To hit the target color on advanced levels, Q*Bert must jump on squares twice.



THE RIGHT TYPE: Here, Q*Bert must hit the keys Q-B-T three times to progress!



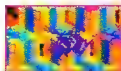
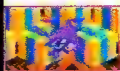
Careful when at the bottom of the board, because that is where everything falls off.

BOO! Q*Bert's Adversaries

UGG

**WRONG
WAY**

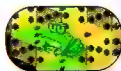
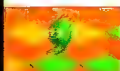
These zany critters jump on the sides of the blocks to give Q-Bert trouble!



SLICK

FROGGY

These two mischief makers love to change the block color on Q-Bert.



COLLY

Q-Bert's ruthless arch enemy!

WHEN YOU RACE WITH "THE DUEL," IT'S ADVISABLE TO CARRY A SPARE.



Now Available
for the
Super NES™



The knuckles turn white. The sweat turns cold. The heart turns cartwheels. That's what you can expect behind the wheel of the #1 racing title in history, *The Duel/Test Drive II*,™ now for Sega Genesis.

Squeeze into the cockpit of the hyper fast Ferrari F40™ – a twin turbo V8 with 478 horses ready to snap your neck. Boil asphalt in the Porsche 959™ – the legendary road rocket that'll do 0-60 in a stunning 3.6

seconds. Leave the launching pad in the Lamborghini Diablo™ – an awesome exotic with a mind-boggling top speed of 202 mph.

Race head-to-head against the computer or the clock. Blast through tight tunnels, bone-dry deserts and twisting mountain roads. Streak past confused cops and scenic cities. Jam down the highway to hot music tracks.

The Duel/Test Drive II™ from Ballistic.

If you're scared, take the bus.

To order, visit your favorite retailer or call 1-800 245 7744



BY ACCOLADE

SUPER NES

WING COMMANDER

FACT FILE

MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
MINDSCAPE	SUPER NES	MODERATE	NOVEMBER
CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
8 MEG	40	SIMULATION	80%

FRY THE FURBAGS!

Humanity is threatened by a relentless enemy from the stars! The feline Kilrathi are determined to conquer the universe, and only a small band of fighter pilots from the Terran Confederacy stand in their way. Wing Commander is a perfect blend of arcade-style shooting,

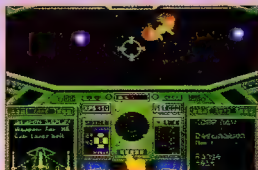
strategy, and simulation. This Super NES version of the PC hit is a great translation, with realistic conversations, highly detailed graphics and mind-blowing sound effects from start to finish! So punch the after-burners and power-up the shields for hot and heavy space battles unlike all others!



Gather helpful information about the enemy and use it during battle.



MODE 7 scaling and rotation is used during the entire flight simulation!

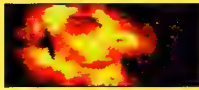
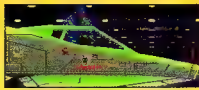


Skills aquired during special training simulations will help you win!



One wrong move or too many hits will bring your mission to a fiery end!

GREAT CINEMAS!



SPACE.



IN YOUR FACE.



WarpSpeed's™ full screen, first-person cockpit perspective puts you so close to scorched. Pilot one of four heavily armed Starfighters against multiple alien races. 18 hyper-fast enemy spacecraft come right at you in seven blazing battle scenarios.



—spinning, firing and flying with fluid 3-D animation. Over 600 way cool combat locales keeps the fighting fresh.

WarpSpeed for the Super Nintendo. Guaranteed to rearrange your face.

To order, visit your favorite video retailer or call 1-800-245-7744.

WARP SPEED™

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Nintendo

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BY ACCOLADE

SUPER NINTENDO.
ENTERTAINMENT SYSTEM

CIRCLE #201 ON READER SERVICE CARD.



SUPER NES

SUPER VALIS IV

A NEW WARRIOR IS SUMMONED!

It is the end of the century, and the red moon, symbolizing the evil spirit world, has risen in the sky. Its followers have been resurrected by its eerie shadow. King Gallagher and his minions are now plotting to destroy the Dream World and all who oppose his evil ways!

Yuko, goddess of the heavenly Valis, summons a young maiden named Lena from the Dream World, and awards her the divine Valis sword. Can Lena and her new powers vanquish the destructive forces in her way?



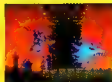
MYSTIC WEAPONS



PHASE



GROUND



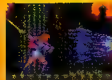
LASER



CHASER



AURA



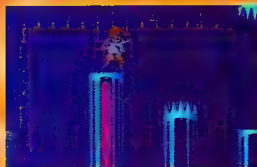
FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	ATLUS	SUPER NES	MODERATE	DECEMBER
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	8 MEG	5	ACTION	98%



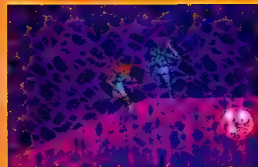
The game begins with a long opening cinema detailing the terrible invasion!



All of the bosses have a pattern. Be patient, and you'll defeat them!

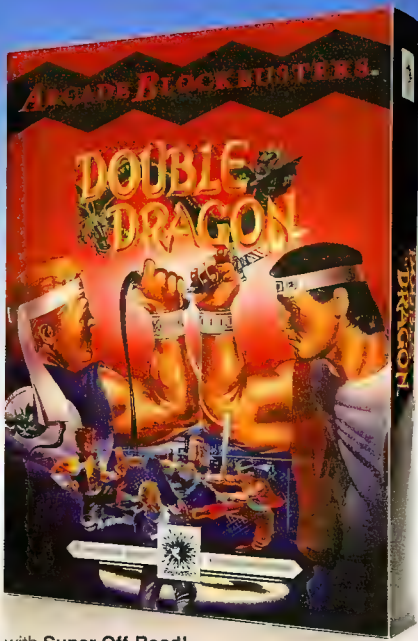
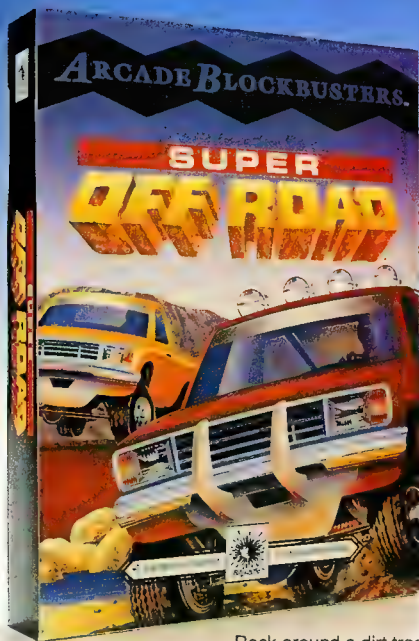


Later levels require some fancy jumping. Timing is crucial if you want to succeed!



Valis warrior clones will attack with the same moves that Lena employs!

Rock 'n Roll



Rock around a dirt track with **Super Off-Road!**

Roll with the villains' punches in **Double Dragon!** You'll find all the action you can handle when you bring these two Arcade Blockbusters home to play on your Sega® Genesis®.

Super Off Road™ separates the men from the boys. And the boys from their lunch. These babies burn nitro. And rubber. And other computer off-rollers, if you're good enough. This blockbuster game has 32 course configurations. Plus big-time obstacles like oil pits, sand hills, pot holes and rock pillars.

Double Dragon™ is a chilling challenge. Rat-infested slums. Your girl kidnapped. And that's not Mom heading your way. Meet the Shadow Boss. Evil. Tough. Hangs around with a gang of Ninja warriors. They've got a hobby. Terminating you. To survive you must master special Ninja fighting techniques. Like four types of kicks and three types of punches.

Arcade Blockbusters.
They're the only way to Rock 'n Roll.

To order, visit your favorite
retailer or call 1-800-245-7744.
CIRCLE #201 ON READER SERVICE CARD

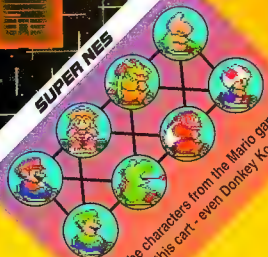


BY ACCOLADE

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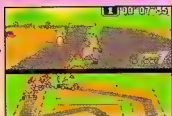


SUPER NES



All the characters from the Mario games star in this cart... even Donkey Kong Jr.!

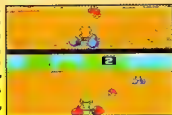
ONE



PLAYER

Choose the two player option for a split-screen view of the action!

PLAYER



TWO

THE WEAPONS!



Just like in the actual Mario games, this star makes you invincible for a short period of time!



It doesn't take a genius to figure out what happens when your cart runs over a slippery banana peel!



Turtle shells bounce around the course and can knock a driver senseless and send him spinning out of control!

Master the many challenges of the Marioland maps!

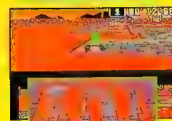


The ghost house has familiar sounds as well as weak floor panels!

Defeat all the courses and head to the special zone track for big points!

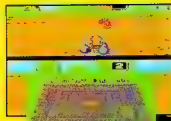


Prepare to slip and slide your way through these cold raceways!

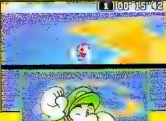


Similar to the castles, look out for the vile Thwomps and blistering lava pits!

Time to battle against the other players with war karts in the cool combat mode!



There are also islands where your beach buggy skills will be tested!



FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	NOW
	NINTENDO	SUPER NES	MODERATE	% COMPLETE
	CART SIZE	NUMBER OF LEVELS	THEME	100%
	8 MEG	N/A	RACING	

A Kart Racing Cart!

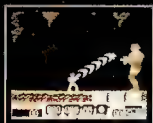
Whoa! Mario is certainly taking up new hobbies after fighting off koopas! This speedy cart can be described as a twist on F-Zero with tons of power-ups to keep you entertained!

Look out for several types of tracks, including some built on ghost ships and others high in the sky! Best of all, it's for two players!



UNIVERSAL SOLDIER

JEAN-CLAUDE VAN DAMME DOLPH LUNDGREN



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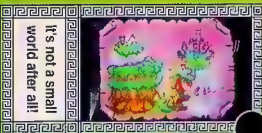
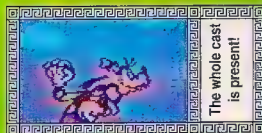
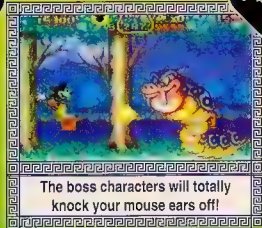
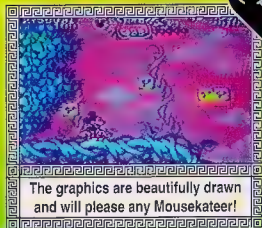
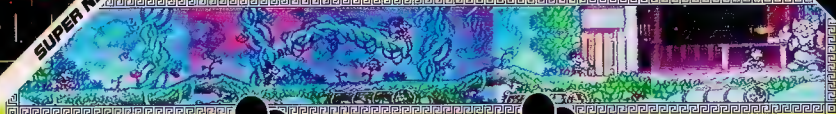
*Descriptions relate to SNES version

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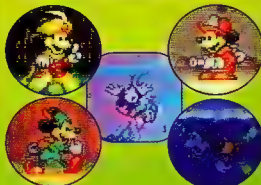
CIRCLE #201 ON READER SERVICE CARD.

CHECK OUT THE STUNNING BACKDROPS!

SUPER NES



DISNEY ANIMATION!



Mickey shows off many looks, adding to the appeal of the game!

ENTER THE SHOP



Be sure to grab coins during your quest and use them to buy special power-ups!

FACT FILE

MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
CAPCOM	SUPER NES	MODERATE	DECEMBER
CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
8 MEG	N/A	ACTION	50%

Are We Ready, Mousekateers?

Does this classic mouse need an introduction? Now appearing on almost every system, Mickey and the entire Disney clan are about to make their way to the Super NES in a 16-Bit extravaganza!

Poor old Pluto was dog-napped by a powerful bully while everyone was out playing catch. Now, it's up to Mickey to travel through the magical kingdom and find his faithful



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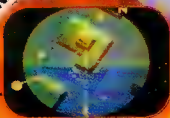
KAY BEE
America's Toy Store

ShopKo

Brendle's
Service
MERCHANDISE

And Many More...

SUPER NES



Strategy is Important, so refer to your maps as often as possible!



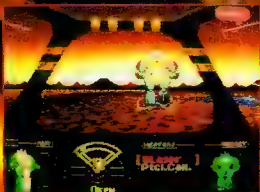
The view of the cockpit varies with the mech you choose for your campaign.



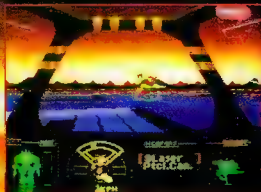
Enter the factory to purchase extra Mechs or to have repairs made.



When you hang out at the Rec Center, you may receive some important info!



Watch out! That Atlas will put a serious damper on your day!



This landing pad is used by incoming drop ships and transports.

MECHWARRIOR

The Mech Wars Have Begun!

Based on the original RPG and the popular simulation, the futuristic world of Mech combat is now brought to life on the Super NES!

Similar to the simulator version, you're given a cockpit view of the

action, and access to a vast array of weapons.

After the battle, Mechs can return to a home base and use bounty money to upgrade Mechs and buy valuable information. Mechwarrior is guaranteed heavy metal action!

FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	ACTIVISION	SUPER NES	HARD	DECEMBER
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	8 MEG	N/A	SIMULATION	85%



SUPER NES



TAKE ME OUT TO THE BALL GAME!

The nation's favorite pastime is reproduced once again with new style in Namco's contribution to the video baseball battles.

Super Batter-Up combines the lively graphics and animation afforded by the Nintendo 16-Bit with a fine attention to baseball detail. The game attempts to spice up the feel of conventional baseball carts by adding a variety of options and including actual players!

The options that have been programmed into Super Batter-Up range from control over background details such as line-ups and pitching changes to the selection of stadiums. This is a particularly important feature since each complex has a different construction and challenge.

Although standard video baseball interaction is present (highlighted by proven hitting and fielding perspectives), extra touches such as the singing of the national anthem increase the game's overall realism.

FACT FILE

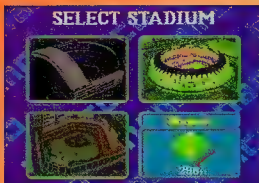
MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
NAMCO	SUPER NES	MODERATE	NOW
CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
8 MEG	N/A	SPORTS	100%



Connect in a big way and you'll send the ball soaring! It's a home run for our side!



You can access a variety of perspectives in the game, including an overhead view!



Choose between a number of different baseball stadiums before the game!



Super Batter-Up brings a highly detailed batting confrontation to the Super NES!

SUPER BATTER UP



WHY BE A NOBODY? BE A PRO!

Some games claim to be realistic: we are. Check out the rosters. Ever hear of their players? Larry? Joe? Super Batter Up is packed with actual Major League Baseball Players and their statistics. We've analyzed RBI, ERA, home runs, stolen bases, errors, speed, and throwing ability data to insure that our game plays like the real thing. From the national anthem to the 7th inning stretch Super Batter Up delivers the baseball action you deserve. Don't be an average Joe. You can be a baseball hero.

- One or two players.
- 8 megs of realistic graphics.
- 26 teams.

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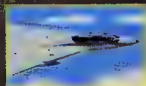
NAMCO HOMETEK INC. 3855-1 Scott Blvd. Suite 105, Santa Clara, CA 95054-3013

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SUPER NES

Firepower 2000



On a routine test flight, 30km NW of Bermuda...



A sudden instrument malfunction occurs!



Delta-9, reports White Kilo 101.



A mysterious threat is moving quickly!



Stop them before they destroy the world!

RED ALERT!

A fighter jets across the skies off the coast of Bermuda. Suddenly, the instrument panel goes haywire and the plane disappears over the horizon. Behind this devious act, an underground race of monsters begins its quest for world domination, stealing the world's most powerful energy...

capabilities. It's up to you to stop these ruthless dictators.

Escape from an attack of raptors in assault loop in this fast and furious shooter. You'll find plenty of weapons complementing the detailed graphics and sound. Superb game play and excellent graphics are a must for any shooter fan.

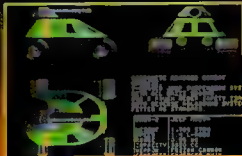


Select the two-player mode to take on the enemy offensive with a friend.



Gather power-up icons to increase firepower and destroy the enemies.

SPECIAL WEAPON INTERDICTION VEHICLES



FACT
FILE

MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
SUNSOFT	SUPER NES	MODERATE	DECEMBER
CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
8 MEG	7	SHOOTER	100%

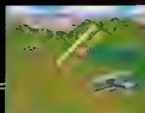
DAWN PATROL



Frigid air buffets your face as you fly through the war torn skies of France. From the east you see movement—an enemy patrol. You adjust your goggles and slam the throttle open. You know you can take them.

Wings 2 - Aces High plunges you into the swirling air battles of World War I. Join an elite squadron of the Royal Flying Corps and take off on three different missions. Sweep in low with blazing machine guns on deadly strafing missions. Shatter enemy installations on charged bombing runs. Clear the skies in desperate dog fights. Precise play control brings the feeling of flight to the Super Nintendo Entertainment System. We've got the gear if you've got the guts!

- Smoking digitized graphics.
- Passwords keep you close to the boiling action at the front.



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NAMCO HOMEENT INC. 3255-1 Scott Blvd. Suite 100, Santa Clara, CA 95054-3913



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SUPER NES



"IT AIN'T EASY BEIN' CHEESY!"

Poor Chester. He's trapped in the dreaded Four Corners Zoo.

Chester's motorcycle, his only means of escape, is laying around the zoo in pieces! You must help Chester reassemble motorcycle and get out of dodge! At the end of each level, you will find an additional piece of Chester's chopper, and move yourself one step closer to escaping.

To make things a little easier, there are many icons to collect along the way. For example, the



During the bonus rounds, Chester can pick-up a multitude of useful items.



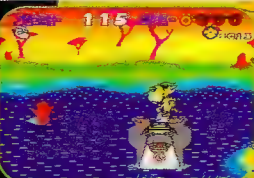
Bizarre enemies like this mechanical walker will try to foil Chester's escape.

sunglasses will enable Chester to see hidden objects. There is also a guitar icon which will make Chester invincible for a short time (while he dances and jams to some cheetah tunes).

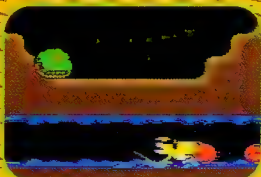
With hilarious game play and a great challenge, Chester will have you laughing from beginning to end! Pick up Chester Cheetah for a roaring good time, but don't let the cat out of the bag!



It's Eddie VanCheetah! Grab this guitar icon and Chester will be invincible!



In the third level, this friendly hippo will carry Chester across the water.



You must help Chester navigate his way through the zoo's sewer systems.



By collecting this tennis shoe icon, Chester can run at lightening speeds!

CHEETAH-TRIFIC ICONS



FACT FILE

MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
KANeko	SUPER NES	AVERAGE	NOW
CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
8 MEG	6	ACTION	75%

SCORE BIG



Winning has never been easier and now, all the prizes listed below for your chance to win a huge 27" TV, a Nintendo system and a Super Nintendo game package last and sound better than ever. Check out the look of the game packages for all the information you need to win.

1 Grand Prize—27" TV set plus a Nintendo system plus a Super Nintendo game package.

5 First Prizes—A Super Nintendo system, a SUPER ADVANTAGE Game Boy game package.

1 Nintendo Game Boy plus all Namco SNES and Game Boy games released by December 31, 1992.

10 Second Prizes—all Namco SNES and Game Boy games released by December 31, 1992.

15 Third Prizes—one each of Namco SNES and Game Boy games.

Name _____
 Address _____
 City _____ State _____ Zip _____

1. On the box of the **Super Batter Up** package, right, find the Oakland _____.
2. What's the game from the **Game Boy** titled for the **Super Batter Up** package?
3. What's the package title for the **Wings 2 Aces High**?
4. What's the type of package for the **Wings 2 Aces High**?
5. Name the **Dig Dug** game.
6. Name the **Dig Dug** game.

See the contest rules on the back of the card.

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GENESIS

GALEOD Games Genre	SALES
Allen Storm	49
Arch Rivals	47
Beast Wrestler	54
Batman	58
Bulls vs. Lovers	53
Burning Force	58
Catcher 50	44
California Games	58
Crackdown	52
Cyberball	40
D. Robinson's Baseball	40
Death Dues	OFF
Dragon Team	OFF
Duer Test Drive 1	44
E-Sport	40
Eleventh	40
Exile	40
F 2 Interceptor	42
Ferrari GP Challenge	42
Fighting Mages	42
Forgotten Worlds	48
Caary Force II	41
Games	41
Golden Age II	41
Growl	41

[illegible]

Ronda J.
 Rector Sage II
 Rings of Power
 Road Biscuits
 Rolling Thunder I
 Sages

444
4075
5455
4125
4955
4.55

Rambo II	48
Rasta Saga II	40
Rings of Power	54
Road Blazers	41
Rolling Thunder II	49
Saga	4



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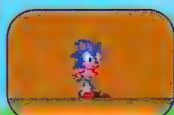
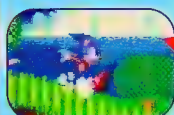
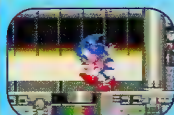
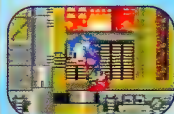
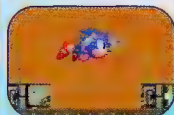
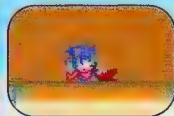
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WAY TO GO SONIC

GREEN HILL ZONE



The green hill zone is similar to the first, but it now has the new "cork screw"!

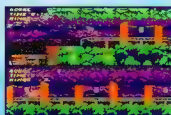


Check out the new "charge-up" move!

CHEMICAL PLANT ZONE



Sail through transparent tubes and face toxic chemicals in this zone!



With reduced resolution, you can play two players at exactly the same time!

FACT FILE

MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
SEGA	GENESIS	MODERATE	NOVEMBER
CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
8 MEG	12+	ACTION	75%

Speed up!

It's finally here! The Hedgehog with an attitude has just been released! As



run, RUN to your hearts content while searching for hidden stuff! With new resolution technology, you can even play with a friend and have twice the fun going head to head in a race

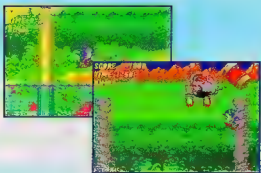
SONIC THE HEDGEHOG



EGM promised, here is a look at this incredible game! As opposed to the previous version, this cart is twice the size! The levels are also laid out so that you can run,

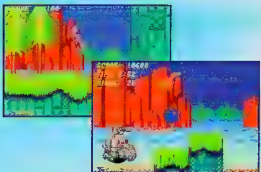
to the evil Dr. Robotnik! The music is pumped and the parallax will blast you into the outer limits! And if you think what we've here is good, wait until you see next issue! More levels, more pix and more fun!

NEO GREEN HILL ZONE



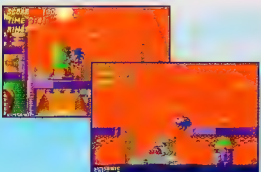
The Labyrinth Zone makes a comeback! Now it is no longer a big maze!

HILL TOP ZONE



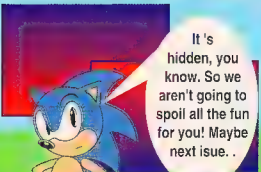
Similar to the Green Hill Zone, this one has Lava and enormous earthquakes!

OIL OCEAN ZONE



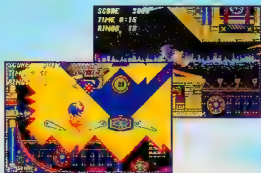
Slip and slide all over this zone! Watch for the canons that send you flying!

HIDDEN PALACE ZONE



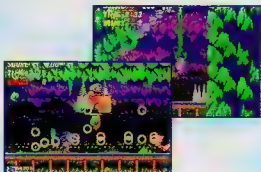
It's hidden, you know. So we aren't going to spoil all the fun for you! Maybe next issue...

CASINO KNIGHT ZONE



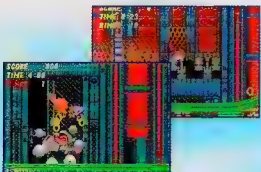
Gambling time! Bounce around and win big points in this giant pinball machine!

DUST HILL ZONE



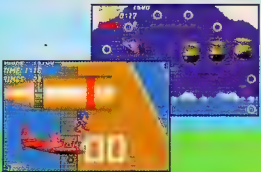
Enter a dark and menacing mine system and find you need to get out alive!

METROPOLIS ZONE

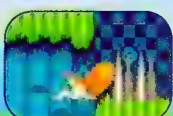
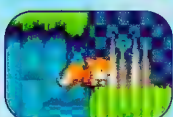
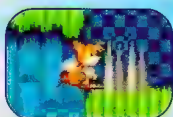
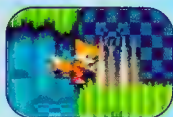
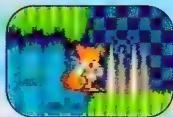


Technical terror and huge rotating gears with wire cylinders will hamper your way.

SKY CHASE ZONE



Hop on a Biplane piloted by Tails and make your way to the enormous Sky Base!



TAILS TO THE RESCUE



GENESIS 15



Axel has a nasty flaming punch ability!

POWER				
TECHNIQUE				
SPEED				
JUMP				
STAMINA				

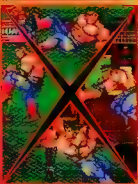


Back for more, her kicks are the most lethal around!

POWER				
TECHNIQUE				
SPEED				
JUMP				
STAMINA				

POWER				
TECHNIQUE				
SPEED				
JUMP				
STAMINA				

Max lives up to his name in strength, not speed.



POWER				
TECHNIQUE				
SPEED				
JUMP				
STAMINA				

Adam's speedy brother has lightning reflexes!



THE HEAT IS BLAZING ON...

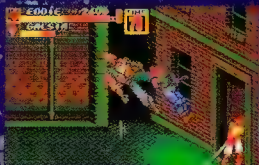
Following the introduction of the 16-Meg monster Street Fighter 2, Sega decided to construct their own version. And here we are for a treat!

Now, with four characters, you can choose from several original and unique moves. So many in fact we didn't have enough space on this page to show them all! Stay tuned to EGM for more up-to-date coverage!

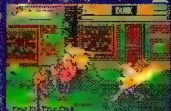
ACT FILE

MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
SEGA	GENESIS	MODERATE	DECEMBER
CART SIZE	NUMBER OF LEVELS	THIEME	% COMPLETE
16 MEG	N/A	ACTION	35%

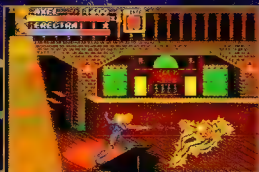
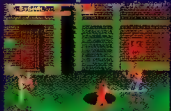




As you can see, Eddie is dealing with the enemy on a straight one-on-one basis!



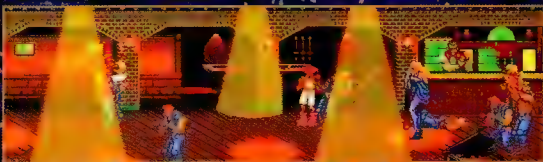
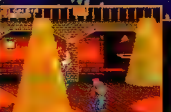
Use all your abilities! The streets are filled to the brim with human garbage!



This woman knows how to put a charge in a man's life!



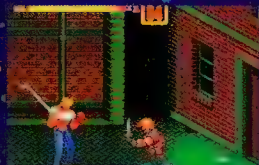
Watch your step; all the drunks are a pretty rough crowd!



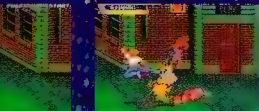
THE CITY SLUMS

CRIME BOSS ONE-JACK

Where would a fighting game be without a little scrapping in the alleys? Venture through the streets and punch past some tough obstacles until you get to the bar. Now you must face a boss whose hobby is in cutlery and collecting 'match'!



The boss wields an arsenal of knives! He'll attack when close and far away!



Watch out for manholes, for you never know what might lurk inside!

BAR ROOM BRAWL

CRIME BOSS TWO - ERECTRA

Drinks are on the house, and just about everywhere else! This place may not be large, but you'll get the swing of things when plenty of thugs start heading your way. Don't be fooled by the western singer either; she wields an electric whip packed with wattage!



Not even the strongest person can hold up to the power of Erectra's whip!



Hey, that bartender just took off the back door! I wonder what he's up to?

The bar room is a nasty place to visit! There are plenty of thugs to smack about, not to mention the singer and her electric whip. The bartender mysteriously disappears out the back door. Could he be going for help? You'll find out soon enough!

BACKALLEY BASH

MAIN BOSS ONE - BARBON

Since you trashed his bar and best singer, the bartender rushed out back to assemble a death squad! Be prepared for some fancy fist flinging action from the mug-slinger himself!

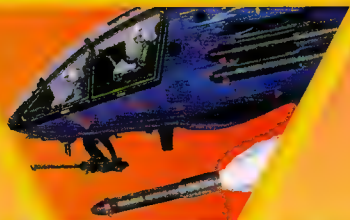




GENESIS FLY WITH THE EAGLES

The Navy has the top guns, but the Air Force has its Steel Talons - the best of the best chopper pilots! With only ten percent of all

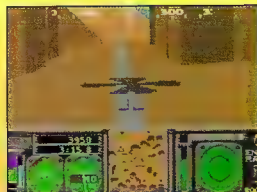
trainees succeeding, they had better be good! See if you have what it takes to survive twelve levels of air-to-air or ground-to-air combat! Take to the sky flying a \$15 million gunship. With the hefty price tag comes more than enough high-tech missiles and guns as well as precision targeting and sensory equipment. Find your enemies and destroy them from long distances with laser-guided missiles. At the end of each mission, you'll receive a rating and performance breakdown leading into the next stage of combat. Get ready for one awesome assault of aerial arsenals!



STEEL TALONS



MISSION HEAD TO HEAD
FAIL



Your console will show information about ammunition, fuel and enemy locations!



Sustain heavy damage, hit a structure, or run out of fuel, and it's crash-n-burn!

FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	TENGEN	GENESIS	MODERATE	DECEMBER
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	4 MEG	12	ACTION	90%

IN YOUR SIGHTS:

Wait until you lock-on to a target, then blow it away!



CHOOSE YOUR OWN BATTLE, CAPTAIN!

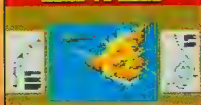
COMBAT MISSIONS



TRAINING



HEAD TO HEAD



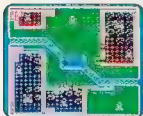


WE TOOK THE
ORIGINAL RAMPART,

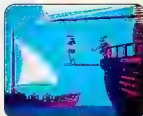


AND **BLEW** IT UP.

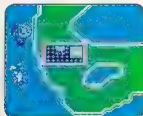
If you had a blast with Rampart™ in the arcade, you'll be rocked by the new Rampart for the Super NES. Because you get the original balls-to-the-walls hit plus new Super Rampart with more destructive firepower, intense strategy and explosive action.



Straight out of the arcade, you get all the original action that made Rampart a smash hit.



Two player action means someone's going to walk the plank when all the smoke clears.



Super Rampart gives you Propaganda Balloons, Super Cannons and 15 huge scrolling 3-D battlefields.

With two-player Super Rampart, you'll do more than blow your friends to bits. Devastate your opponent's castle with fiery cannonballs from your Super Cannons. Send in ground troops to scale his walls. Then scramble to reform and rebuild your splintered stronghold with more elaborate stone pieces.

Single-player Super Rampart is just as destructive. Protect your fortress from an armada of menacing ships, fend off storming ground troops and use Propaganda Balloons to incite mutiny on enemy ships. All in an attempt to massacre your ultimate foes: ruthless enemy bosses. Surviving a level lets you challenge the bonus round to rack up big points as you prepare for the next storm of cannonballs.

To get original Rampart and Super Rampart all in one Super NES cartridge, see your retailer or call 1 (800) 245-4525.

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There are a lot of doctors and researchers out there who deserve credit for society's medical achievements. But the fact is, they'll have to share the credit. Because before any medical project can break new ground, it has to get off the ground. And that takes money. We urge you to contribute to the hospital of your choice. Your help could mean a solution to many of today's most pressing medical concerns. The first of which is, quite frankly, funding.

Give To Your
Local Hospital.
Give To Life.



National Association for Hospital Development

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INFORMATION!!**
**Plus Your Official Entry Form For EGM's
FACT-FILE Game Give-Away!!**

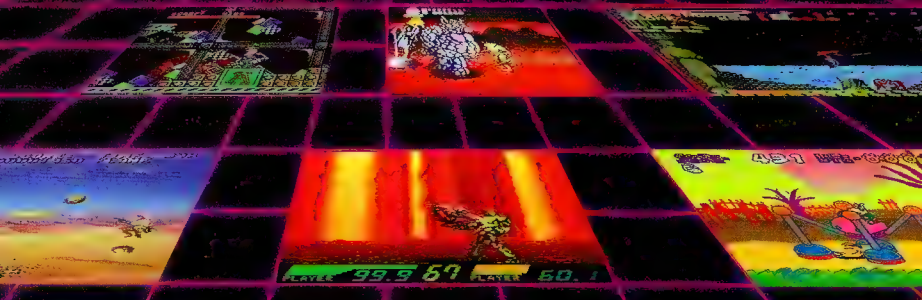
Circle the appropriate Reader Service Numbers to receive FREE information on the games and products in this issue! Then complete the Survey Questions and you'll be automatically entered into this months drawing of EGM's FACT-FILE Game Give-Away!

WIN BIG WITH EGM!

Get ready for the ultimate video game contest - only from EGM! Each month the kindly companies listed below have agreed to smuggle out to us the latest and greatest games we profile in every issue of EGM! Not being the stingy sort, we've decided to pass these carts along to you because that's the real reason why companies send them to us in the first place. Anyway, if you'd like a jab at these gaming goodies, simply detach the reader survey card, answer the questions, and mark which system(s) you own. Once we find a box, we'll put all your cards together and start pickin'! Remember to read the rules carefully, and enter today!

The following companies are contributing to this contest:

Activision, Acclaim, Arena, Atari, Atlas, Bignel, Capcom, Dynamix, FCI, Electronic Arts, Hudson, Jaleco, JVC, Konami, Mindscape, Namco, Nintendo, NTVIC, Sunsoft, Takara, Tradewest, Turbo Technologies



ENTERING IS EASY:

- 1) Fill out the Reader Survey Card.
- 2) Answer the Survey Questions and Pick the Systems that You Own.
- 3) Mail your Reader Service Card to:
Electronic Gaming Monthly
P.O. Box 8965
Boulder, CO 80328-8965
Winners will be listed in the Jan. EGM!

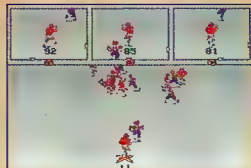
Contest Rules: All entries must be received before December 1, 1992. EGM or the judges are not liable for lost or misdirected mail. One entry per person, multiple entries will be disqualified. Prizes are not transferable. Illegible or incomplete entries are ineligible. Void where prohibited. The decision of the judges is final. No purchase necessary to enter. Contest is not open to employees of Sendai Publishing Group, Inc. or to members of their immediate family. Taxes are the responsibility of the winner. Approximate value of prizes is \$800. Prizes will be forwarded to the winner when final production copies are available. One prize per household. Pneumococcal vaccine is available. Go look it up. Determination of winners will be made through a random drawing. The decision of the judges is final so don't whine if you lose.



GENESIS



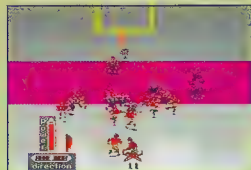
There are a multitude of plays for you to choose from. Pick your strategy carefully!



Hike the ball, fade back, and look for the open receiver to signal you with a wave.



Now that is the way to catch a ball in a crowd! John will definitely be happy.



Line-up for the extra point. Get the power meter all the way up and count it good!

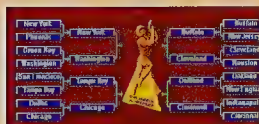


The game stats are where you can win some little victories even if you lose!

Play Against The Best In The Business!

Nobody knows more about football than John Madden. And no one is better prepared to bring you the hard hitting, bone crunching excitement of the video grid iron.

You can't find a better video football game anywhere! The control is absolutely incredible. You can view three different receivers at the same time and throw the ball in a split second. When running, the heart of all offenses, you have a variety of moves that allow you to shake your would-be tacklers. You can't beat EA's enhanced graphics and play, either. Get ready to do some serious heavy-duty head-bashing this football season.



You will have a long hard road to victory! It's no cake walk on Madden's grid iron.



JOHN MADDEN FOOTBALL '93

FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	ELECTRONIC ARTS	GENESIS	MODERATE	DECEMBER
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	8 MEG	N/A	SPORTS	100%

HOME TURF FOR GENESIS VIDEO GAMES

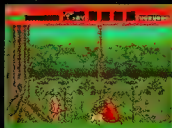
ELECTRIC AVE.

Montgomery Ward

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AND REGISTER TO WIN A SEGA ARCADE
SIX GAME SYSTEM!! INCLUDES 13" COLOR
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GREENDOG



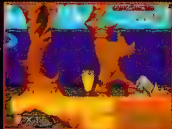
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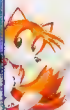
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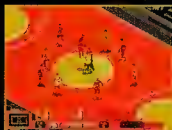
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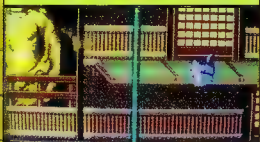
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GENESIS

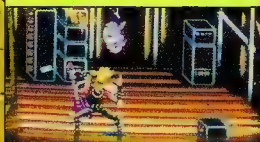
Search out the ancient temple to discover the source of evil.



Strike quickly and silently at the enemy using the night's veil of darkness.



Be on your guard as a drugged out rocker tries to bash your brains in.



NINJA GAIDEN



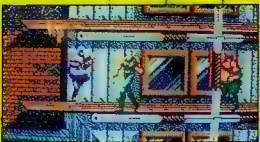
Combat rages on the rooftops of the city's tallest buildings and skyscrapers.

DESTINY AWAITS

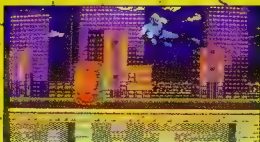
You are Ryu Hyabusa, last descendant of an honorable ninja clan. Armed only with the Dragon Sword, an heirloom passed on through the generations, you must hunt down a terribly ruthless criminal. Known only as the Master of Darkness, it's up to Ryu to vanquish this Boss and his forces.

Utilizing your martial arts skills to defeat the enemy, you must restore your family honor with a blade. It is your fate to do so.

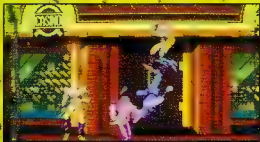
Ninja Gaiden brings all the intensity of the 8-Bit classic to the Genesis, with enhancements in every category. The music is exotic and fast paced, the graphics detailed and the action fierce throughout



Take on the enemy one-on-one, or fight your way through entire gangs.



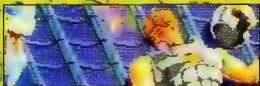
The cityscape at night is the perfect setting for a ninja nightmare.



Drug dealing in the casino is one of the many evils you will find on your quest.

**FACT
FILE**

MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
SEGA	GENESIS	MODERATE	1993
CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
8 MEG	N/A	ACTION	60%



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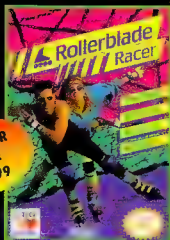
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Featuring Mickey, Pluto, and Goofy!

Six exciting animated worlds of discovery await Mickey on his safari to find the lost letter tablets and return them to the museum. Hidden surprises are scattered throughout each level—including rare 'alphabet jewels' that spell out words and add extra challenge. Plus, three different modes of play let everyone get in on the action! An exciting adventure which helps children improve important early recognition skills as they have fun!

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Strap on the wildest set of wheels to ever hit Nintendo...

and take off on an incredible adventure that captures all the thrills, chills and spills of in-line skating action at its best. *Rollerblade Racer*—the official in-line skating video game developed in partnership with Rollerblade! Every event is filled with unexpected twists, turns and hazards to challenge your agility and test your skill. Plus bonus rounds, like Barrel Jumping and the Half-Pipe Event. It's too cool!

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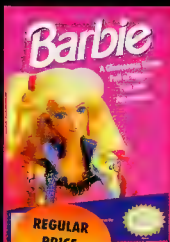
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The Ultimate Game of Cat and Mouse!

Eek! There's a mouse in the house! But that's no ordinary rodent...It's Jerry! And he needs your help to rescue his pal Tuffy and keep out of the clutches of that darn cat, Tom!

Start in the basement and dash your way through maze after maze of household obstacles, hidden dangers and hilarious surprises...just like your favorite Tom & Jerry cartoons!

For non-stop action and madcap merriment, team up with Tom & Jerry!



#14342

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Join the World's Most Glamorous Doll in the World's Most Magical Adventure!

Barbie is dreaming of attending the Royal Fantasy Ball...but she's got nothing to wear! Can you help her find the magical fashion accessories she needs to make her entrance a smash success?

Your adventures will take you through 3 exciting worlds of fun and fantasy. Discover powerful charms. Make new friends. And model some of the coolest fashions ever! Keep your cool through all the action and excitement and you just might make it to the Royal Fantasy Ball!

Barbie is counting on you!



#14504

Children Can Join THE COUNT on Exciting Adventures in Arithmetic!

What better way to improve basic math skills than by enlisting the aid of that bitty Sesame Street pal, THE COUNT!

SESAME STREET COUNTDOWN features 8 different number worlds, each designed to introduce new counting concepts. Plus, THE COUNT actually talks to, guides and encourages your child throughout the game!

Like all of Hi Tech Expressions' Sesame Street video games, SESAME STREET COUNTDOWN was developed by The Children's Television Workshop. It features 2 modes of play, so even the youngest child can get in on the fun! And preschoolers will love the delightful music, colorful graphics and exciting action.

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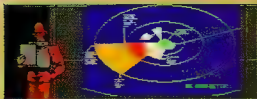
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SEGA CD

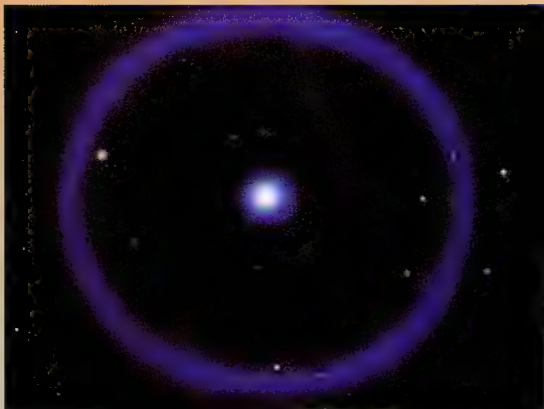
BLACK HOLE ASSAULT



INTO THE DARKNESS

As usual, the solar system finds itself under attack by an alien force. Their armies come equipped with armored assault suits. The time has come for a counterattack by special CAM (Cybernetic Anthropomorphic Machines) weaponry. With only two working prototypes: the Cyquest and the Orion, you must master these state-of-the-art fighting machines and go head-on against the enemy!

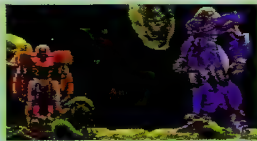
Several colonies have already fallen, and it's up to you to reclaim them! Details on the enemy assault suits follow at the end of this report along with information on the locations in which you will be fighting.



FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	BIGNET	SEGA CD	MODERATE	NOW
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	CD-ROM	10	FIGHTING	100%



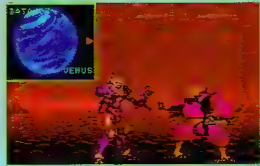
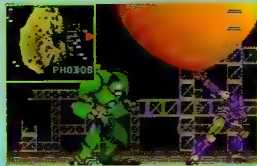
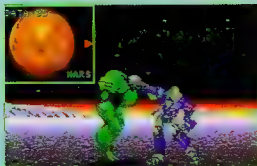
MISSION: MARS

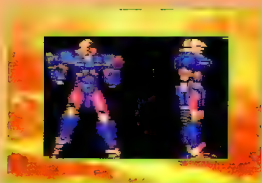


MISSION: PHOBOS



MISSION: VENUS





CYQUEST

Primary weapon: Power Laser



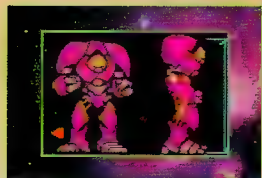
STR-S1

Primary weapon: Plasma Blast



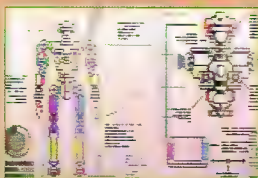
THE ORION

Primary weapon: Missile



BARYONYX

Primary weapon: Ground Cutter

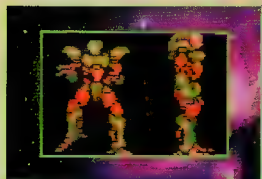


Caution is the key to survival when fighting an opponent for the first time. Each battle suit has at least one power move, varying from rocket launchers to steel claws. Keep your distance and launch a barrage of missile or laser fire. It's often best to use jump kicks when the enemy gets within the minimum range on your weapon. These attacks will do a lot of damage, and should force your opponent to the ground. Don't let your foe recover! Keep kicking him until he's finished!



URCHIN

Primary weapon: Hammer Claw



LOCUST

Primary weapon: Locust Beam



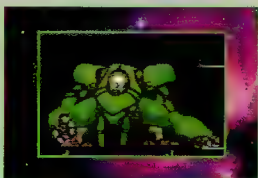
GHOSTWALKER

Primary weapon: Flash Speed



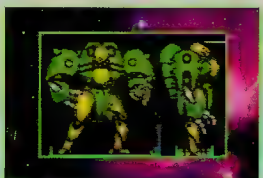
THORAXE

Primary weapon: Sonic Charge



WHIPLASH

Primary weapon: Blackhole

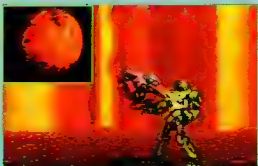


MANTIS-X

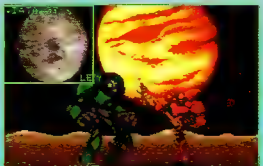
Primary weapon: Cyber Blade



MISSION: ASTEROID



MISSION: IO



MISSION: LEDA

SEGA CD



THE SECRET OF MONKEY ISLAND™

YO HO HO AND A BARREL OF MONKEYS

Shiver me timbers, laddie. Youngsters like you need to be careful if you wish to survive Monkey Island. Fates worse than keel hauling await those not up to the challenge. Voodoo curses, ghosts, and witch doctors are but a few of the many obstacles you'll encounter.

Landlubbers listen closely, and I will tell ye a tale of treasure. Long ago a vicious ol' pirate named LeChuck found a secret entryway into an underworld. Filled with lava; it was. He met an awful fate, but he left behind more booty than you can imagine. Guarded by his ghost, no one has ever been able to steal his treasure. Will you be the first?

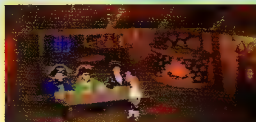


Deep beneath Monkey Island, the ghost pirate LeChuck's ship lies anchored in a river of lava.

Deep in a bed of lava lies LeChuck's hidden ship of pirate treasure!



LeChuck's ghost haunts the island, intending to protect his treasure forever!



Pirates love good ale and long tales; maybe you can supply them with both.



Search out clues. Almost everything can be used later in the game.



Argh matey, seek out every section in this vicinity to find helpful things.



Listen to your elders, and you will not go wrong. Try to use their good advice.



FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	JVC	SEGA CD	MODERATE	NOW
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	CD-ROM	N/A	ADVENTURE	100%

DRAGON WARRIOR IV



Dragon Warrior II gave
your party an immense land
to explore...and let's
not forget Malroth!



Dragon Warrior III gave
you the ability to change your
party, new forms of transportation
day and night cycle, and
Zoma, of course!



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- Bring all your companions together for a 5th and final quest.



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SEGA CD

Dear Mom and Dad,

I hope you don't get mad at me, but I'm on my way to the Genesis CD-ROM! Now Genesis owners, like those who have personal computers, can follow my journey to the Nintari video game tournament - so long as I don't get in trouble along the way! I hope you'll follow my quest with me and Horny, my frog, as we set out for the tournament.

Wish me luck!

Your Son, Willy

P.S. I want *Monster Squad 2* for Christmas!

THE ADVENTURES OF

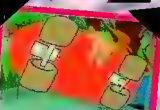
Willy Beamish



I didn't mean to launch sis into the air! It was an accident!



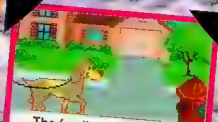
Look ma - I'm so cool with shades!



Me on my skateboard - great transportation!



My teacher, Ms. Glass - gave me a C!



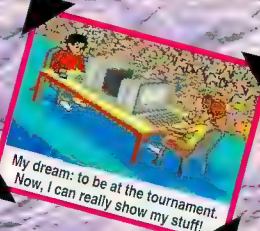
The family dog: I wonder what he is thinking about!



Horny and Principal Frick: Horny jumped at him and I got detention on the last school day!



A sweet scene from *Monster Squad 2*!



My dream: to be at the tournament. Now, I can really show my stuff!

FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	
	DYNAMIX	SEGA CD	Moderate	Available
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	CD	N/A	Adventure	90%



Do RPG games emphasize boredom instead of excitement?
OR do you feel action games work your FINGERS, not your MIND?

Get the Best of Both Worlds

Intense action and graphics combined with a mind-bending storyline sure to challenge all the above. ■ No wonder EGM declared, "If you combine Zelda and ActRaiser (two of the best), you will get SoulBlazer."

From the people who brought you ActRaiser.



SEGA CD



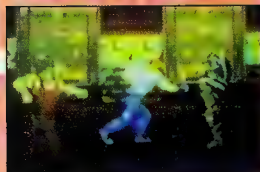
Final Fight CD



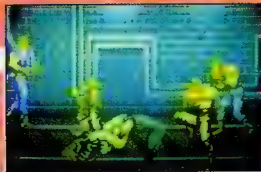
Sodom slices with reckless abandon, but Guy's martial arts skills will prevail!



Cody is back with fists of fury as he sets out to stop the unruly gangs.



Cody and Slash battle in the warehouse. Watch that vicious forearm attack!



An ex-wrestler, Haggar can slam and stomp on any fool who gets in his way!

**FACT
FILE**

MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
SEGA	SEGA CD	MODERATE	1993
CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
CD-ROM	N/A	ACTION	20%

**THE
FEARSOME
THREESOME**



Height...5.87ft.
Weight...158lb.

GUY



Height...5.97ft.
Weight...187lb.

CODY



Height...6.64ft.
Weight...297lb.

HAGGAR

FIERCE COMBAT ON THE SEGA CD

Sega fans have been eagerly awaiting the day when popular SNES titles would reach their Genesis. Finally the waiting is over, and Sega is bringing out one of the most popular fighting games ever: Final Fight! Join Cody, Haggar and Guy in their war on crime as they search for a kidnapped girl. You will battle an array of enemies, ranging from the not-so-tough members of street gangs all the way to the fiercest of Bosses! The game, while graphically enriched on the CD, retains its challenge!

With the additional memory afforded by the CD, all the levels from the original can now be found. You also have the new opportunity to play as any of the three characters! The music is also ported straight from the arcade.

All this and more await you in Final Fight CD, a fighting game unparalleled in its intense action and awesome graphics! Join in the Final Fight!



Give your grey matter some color

Every day your brain does little things for you. Like storing facts and figures. Controlling your arms and legs. Or reminding you to breathe at regular intervals. It's time you returned the favor with the Lynx color game system. Imagine how surprised your brain will be when you stimulate it with over 4,000 colors. The biggest screen available. Full stereo sound, and blazing 16 bit action. It's everything you need to keep a big brain satisfied. The Atari Lynx.



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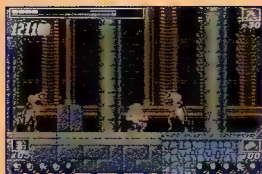
SEGA CD

THE HOUR OF THE BEAST IS AT HAND...

Get ready for a shapeshifting adventure of mammoth proportions! JVC's latest CD-ROM game for the Sega CD is sure to make you howl with excitement!



Ambush attacks await you around every corner. Destroy this gun very quickly!



Awesome graphics and great sounds make this CD game a real winner!

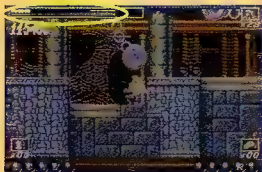
WOLFCHILD

Play the part of Saul Morrow, the youngest son of a famous genetic engineer. After seeing his parents brutally murdered, Saul swears to avenge their deaths by becoming something more than what he is today. Utilizing his father's formulas, he plans to transform himself into a creature capable of the vengeance he seeks. The Wolfchild is born!

Although it's hard not to be overwhelmed by Wolfchild's killer graphics and CD-quality musical scores, you must keep your concentration while collecting the power-ups needed to dispatch the hordes of mutated creatures. Sink your fangs into Wolfchild by JVC, and release the animal hiding inside!

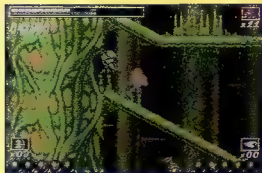


You must collect power-ups in order to transform into the Wolfchild!

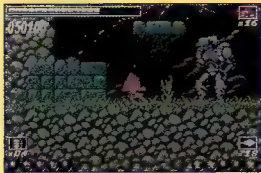


Always keep a close watch on your life meter located in the upper left corner.

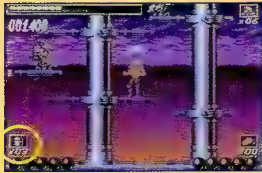
FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	JVC	SEGA CD	MODERATE	NOVEMBER
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	CD-ROM	10	ACTION	50%



Scale huge trees in vast forests on your quest to avenge the death of your family.



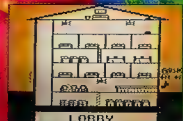
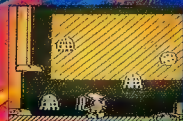
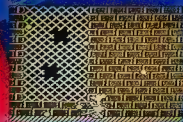
This Boss is another crazy creature transmuted by Project Wolfchild.



You have a limited supply of bombs to use when you get into trouble.

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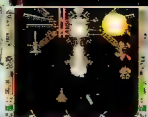
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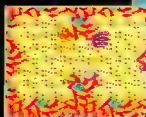
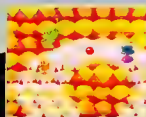


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NTVIC



Q*Bert 3 for the 16-bit Super NES system takes the classic Q*Bert arcade game theme to new heights, with an amazing variety of eye-popping, multi-screen worlds. Along with the old familiar cast of characters, Q*Bert 3 introduces a whole universe of new enemies, obstacles and items.

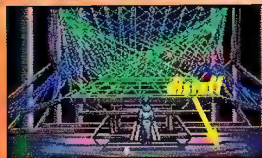
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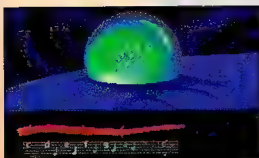
HE'S QUICK, HE'S CURIOUS, HE'S QUBE ACIOUS!

ARTICLE #106 ON REQUEST SERVICE CARD

TURBO DUO



When you enter the tent which contains the Loom, remember to grab the distaff.



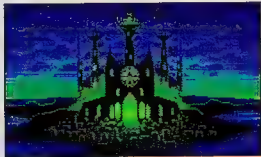
Look for spheres like this for important clues about the future.

LOOM

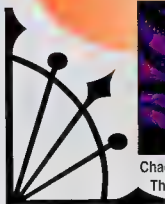
FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	TURBO TECHNOLOGIES	TURBO DUO	EASY	NOVEMBER
CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE	
CD-ROM	N/A	ADVENTURE	100%	



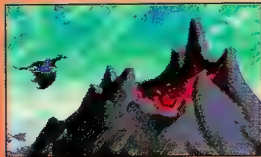
The save option allows you to restart your quest at the beginning of the area.



In the Bishop's Castle, the fabric of the pattern is ripped asunder by evil Chaos.



Chaos, he who heralds the Coming of the Third Shadow, is your final adversary.



Our hero is swept away by the dragon! While in the lair, weave the draft of sleep.



BECOME THE FANTASY

Embark on the adventure of a lifetime with Turbo Technologies' new adventure, **LOOM**. You are Bobbin Threadbare, a young member of an ancient sect known as the Guild of Weavers. Loom is different from the many other adventure games because you must not only play it, but complete it to experience its magic fully.

Use Bobbin's distaff to weave magical spells (known as drafts) which will help you on your quest to destroy Chaos.

The spells are cast by using a series of musical notes that are discovered along the way. The game is highly detailed and even allows you to weave spells backwards for an opposite effect! For example, the draft of opening cast backwards becomes the draft of closing!

Special note must be made of the beautifully detailed graphics and the brilliant CD-quality musical score. The spells, though numerous, are easy to recall when you get the hang of it!

Leave the friendly confines of our paltry little world and enter the universe of dark fantasy and incredible challenge contained within **LOOM**. Oh what a tangled web we weave...

POWER MOVES



Move over masters, a new champion is kicking in.

This exciting action adventure game recreates the fury and explosiveness of international boxing. In this game, they take no prisoners. It is a fight for life and the championship in a ten series match. Set against international backdrops players pit themselves against ten of the most deadly Masters of the Martial Arts. Each master brings to the fight their own special weapons and fighting techniques. Players kick, punch and jump their way to victory. This exciting video battle features dimensional screens, high quality graphics, special sound and video effects and challenging game play. Enemy masters can be designed for special attacking action. Weather and seasons change during the course of the game action.

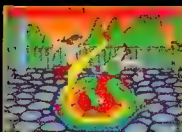
Make your move to power with one of the hottest games yet, **"POWER MOVES"**



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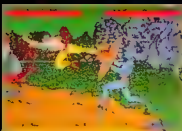
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"The action is furious as players kick, jump and punch to victory."



"The crowd roars as the Victory sign is flashed."



"Special sound, video effects and 3-D screens add to realism."



"Weather and seasons change during game play."

CIRCLE #103 ON READER SERVICE CARD.

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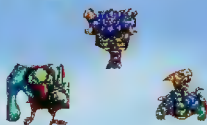
TURBO DUO

A LONG JOURNEY

Dragon Slayer is a new three-quarter, top view role playing game. Reclaim a kingdom overtaken by the evil Drax as you battle in the

role of Prince Logan. Through the course of your journey, you'll visit villages and talk to people who have helpful information about the dangers that await! Purchase strong armor and mighty swords while you're in each town. As the quest develops, other warriors will join the prince's noble cause. Be victorious and avenge your father's death in Dragon Slayer!

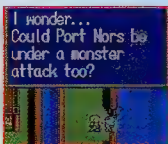
Dragon Slayer



THE OPENING CINEMA DETAILS THE INTRIGUING STORY!!



Load up on armor and weapons in each village.



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HIDEOUS MONSTERS will confront our heroes.

MEDIEVAL WARRIORS



PRINCE
LOGAN



SIR
ETHAN



SEER
SONIA



MIGHTY
MARKUS



LITTLE
GILES

**FACT
FILE**

MANUFACTURER
TURBO
TECHNOLOGIES
CART SIZE
CD-ROM

MACHINE
TURBO DUO
NUMBER OF LEVELS
N/A

DIFFICULTY
MODERATE
THEME
RPG

AVAILABLE
NOVEMBER
% COMPLETE
80%



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builds as the levels go higher and the blocks fall faster and faster. You find our 50,000 word dictionary knows all. You're in the mood for 2-player mode so you take on a friend. So much to do, so little time. More challenging than Tetris? You have our word on it.

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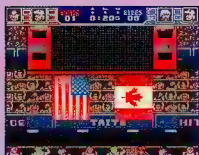


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TURBO DUO



Welcome to the start of tonight's big game between the red and the blue!



Your goalie can be knocked through the net if your opponent has the gold stick!

STICK IT TO 'EM, BE COLD AS ICE!

This is the hockey game all TurboGrafx owners have been waiting for. Taito and Turbo Technologies have faithfully reproduced the arcade sensation, Hit the Ice, for everyone who's already spent a year's allowance on the coin-op version.

Hit the Ice is a three-on-three, all-out, skates-in-your-face power brawl. You can choose your skaters from a substantial list of participants, each with their own strengths and weaknesses. The graphics are sharp, and the game flows smoothly from one end of the rink to the other. Expect the crowd to get into the game as well! You'll see bottles and garbage thrown onto the ice and some wise guy actually tosses an octopus! If you're ready for the meanest old-time hockey game this side of the arctic, then grab your stick and Hit the Ice!



When you go to the fights, don't be surprised if a hockey game breaks out!

GOALS: 06	GOALS: 06
SHOTS: 23	SHOTS: 24
ASSISTS: 38	ASSISTS: 42
SCORES: 18	SCORES: 16
GOALS: 07	GOALS: 02
SHOTS: 42	SHOTS: 25
ASSISTS: 38	ASSISTS: 37
SCORES: 16	SCORES: 08
SHOTS ON GOAL: 28	SHOTS ON GOAL: 31
SAVES: 82	SAVES: 70

For those of you who keep track of bragging rights, here is the ammo!



In this hockey game, offense is the primary concern. Score, baby, score!

FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	TAITO/TURBO TECHNOLOGIES	TURBO DUO	MODERATE	NOW
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	3 MEG	N/A	SPORTS	100%



Brain Transplant, \$39.99.

Here's a brainy idea: Pick up *Mystic Quest*™, the world's first role-playing game especially designed for the entry-level player.

Easy-to-read icons put your head in the game immediately. Skull-tingling action keeps it there. Then there's constantly



SQUARESOFT

changing 16-bit characters and enough heady combat to scramble your synapses.

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Hey, you don't need to be a brain specialist to see what a smart deal that is.

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GHOST MANOR

BOO!

Get ready for a hauntingly good time with the latest adventure game for the Turbo Duo. You're cast in the role of Arthur, a hapless lad who must brave a house of hair-raising monsters and ghouls in order to restore peace to the town.

Typically awesome Turbo Duo game play combines great graphics and cool characters to create an adventure that is sure to keep you glued to the edge of your seat!

Pick up various icons, ranging from ammunition, which will aid you in your battle, to ghostly items that will send you rocketing upwards! Arthur

can even swim through piranha-infested waters to retrieve keys which will allow you to go to the next stage.

Ghost Manor takes the Turbo Duo to all new heights with five intense levels of scary enemies, steep cliffs, maze-like mansions and a monstrous quest that will have you biting your nails!

GHOSTLY ICONS!

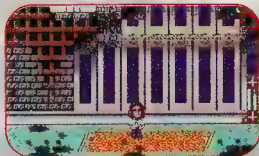


LIFE FILL

EXTRA LIFE

AMMO

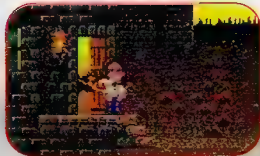
JUMPER



You must search for keys to unlock the various doors in order to progress.

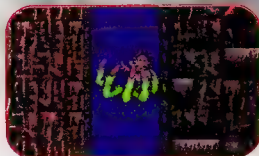


Bounce on the trampolines to gain easy access to those tricky ledges.

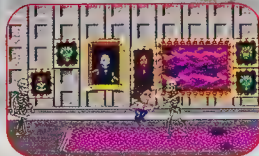


At the beginning of the game, you are endowed with a powerful weapon!

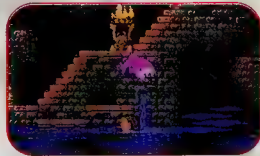
FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	ICOM/TURBO TECHNOLOGIES	TURBO DUO	AVERAGE	NOW
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	4 MEG	5	ACTION	100%



Travel up the mountainside on board this ghostly claw. Don't fall off!



Skeletons and other horrifying enemies will try to put a quick end to your fun.



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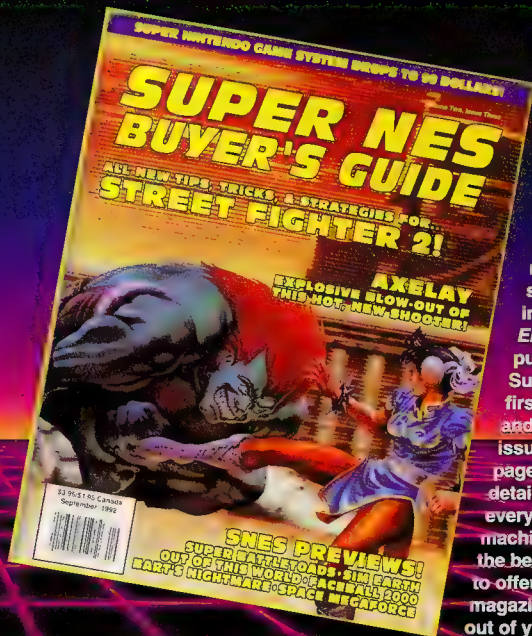
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SUPER 16-BIT!



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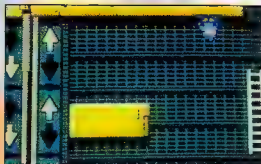
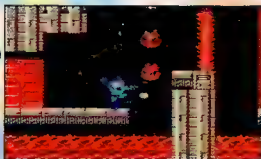
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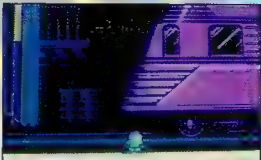
NINTENDO

1988

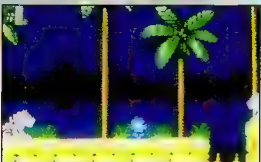
MEGA MAN



WHAT'S UP? Even gravity is an enemy. Here Mega Man walks on the ceiling!



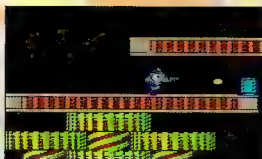
ALL ABOARD: Mega Man runs through the train station in front of the cars.



BUNGLE IN THE JUNGLE: Mega Man must battle wild beasts in the tropics!

1989

MEGA MAN 2



I WANT MY MTV: Mega Man 5 is filled with great backgrounds and animation!



CHOICES, CHOICES: You'll have to wait until the game is ready to see them!



SEA YA: On this level, you fight a monster while piloting a speedboat!

IS THIS THE END OF MEGA MAN?

Dr. Wily just won't quit! After four attempts to destroy the plucky and resourceful Mega Man, the evil doctor may have finally created enemies who will do the job! Dr. Wily is trying so hard to do it right that he let fans of the popular game series create their own villains! Who better to design Mega Man's new opponents than the fans who love and adore him? What a devious plan!

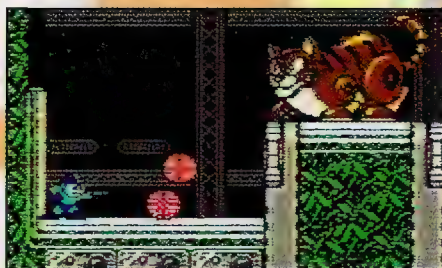
This occurred during a contest in Japan, where Capcom accepted ideas for new Bosses to be included in their upcoming Mega Man 5 game. This scheme was also used in preparation of Mega Man 4, but our hero still survived! Although Mega Man 5 isn't quite finished, it will very likely leave a distinctive mark next to its predecessors!

So maybe, just maybe, Dr. Wily's fifth set of robot rejects will get the job done. Or will they?

MEGA MAN 5

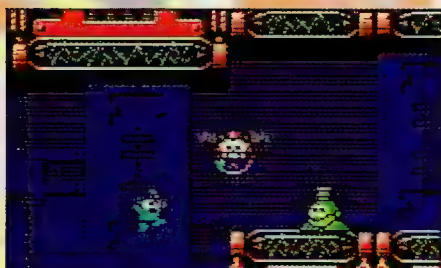
19↓90

MEGA MAN 3



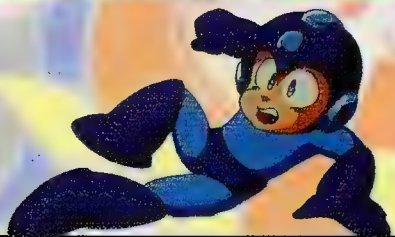
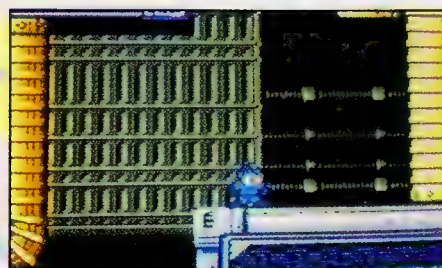
19↓91

MEGA MAN 4



19↓92

MEGA MAN 5

FACT
FILE

MANUFACTURER

CAPCOM

MACHINE

NES

DIFFICULTY

MODERATE

AVAILABLE

DECEMBER

CART SIZE

4 MEG

NUMBER OF LEVELS

16

THEME

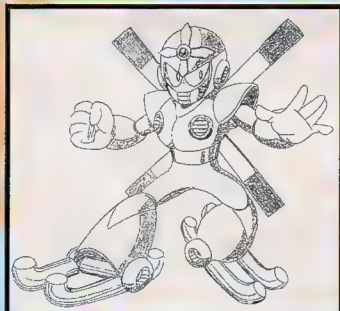
ACTION

% COMPLETE

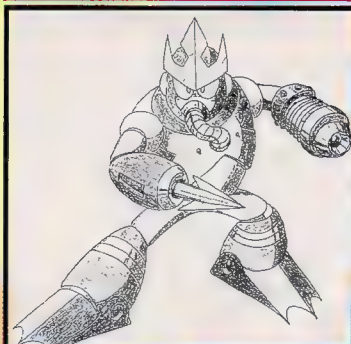
75%

DR. WILY'S
LABORATORY

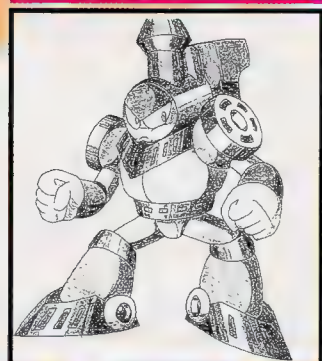
GYRO MAN



WAVE MAN



CHARGE MAN

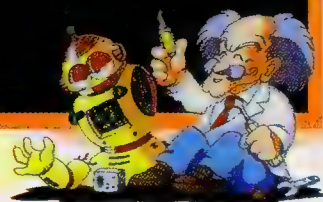


STAR MAN

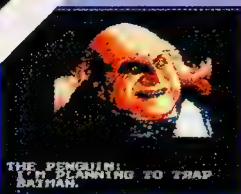


BACK TO THE DRAWING BOARD:

These are some of the villains I've been tinkering with to destroy that cursed Mega Man. Thanks to the people who invented these characters, Mega Man will have a harder time defeating me and thwarting my plans! Prepare to meet your doom Mega Man, because this time I'll win! Here are four of the eight new villains you'll face on this journey!



NINTENDO



THE PENGUIN IS PLANNING TO TRAP BATMAN.



Batman uses his special move to escape trouble!



Catwoman and Batman fight it out on the roof!



Catwoman and the Penguin team up to destroy Batman!

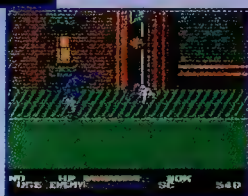


CATWOMAN: "WHAT AN EXCITING IDEA!"

Batman dodges the bullets on the shocking blue disco floor.



The Dark Knight dishes out some punishment.



BACK IN BLACK!

Batman Returns is now coming for the NES! Everyone's favorite Caped Crusader is out patrolling the streets of Gotham City. This time, he must fight the combined powers of the Penguin and Catwoman to save the good citizens from an evil plan!

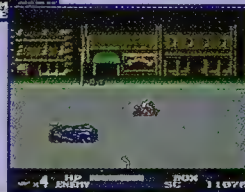
Batman will have his work cut out for him when he tries to save Gotham City this time. He must defeat killer clowns in the streets and motorcycle lunatics who are doing their best to leave tracks on his cape.

Once you have the streets under control, you must reclaim the rooftops! This is not easy, especially since you must face the ever-cunning Catwoman. Batman must also fight through a department store loaded with devils and a remote control helicopter that drops bombs all around. When the Penguin's plans are foiled, you must still save the children! Only you can help Batman succeed, and assist the Dark Knight as he triumphs over evil in Gotham City!



The Penguin gets pelted with rotten fruit!

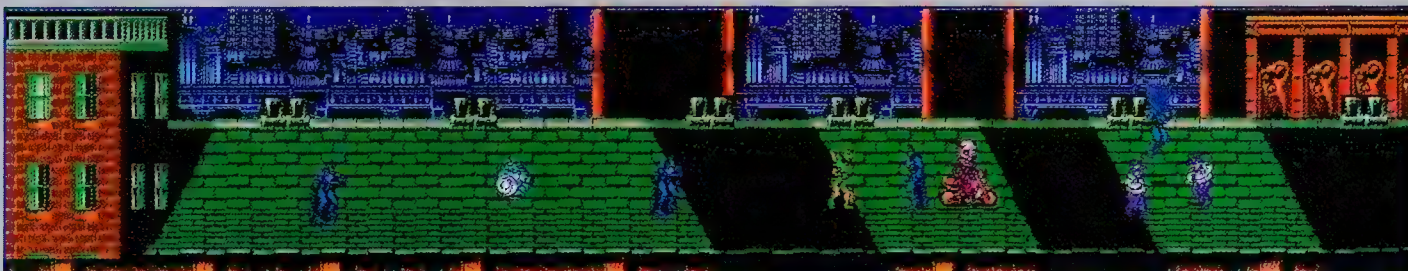
Batman races to save the city's kids from evil!



BATMAN RETURNS

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FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	KONAMI	NES	MODERATE	JANUARY
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	3 MEG	6	ACTION	95%



CATCH THE TAITO WAVE



You and your trusty gear are on a secret mission. This is your chance to catch up to the bad guys. They're not for the faint of heart.



You and your trusty pals will have to go through a maze after the hair raising adventure. This is your chance to catch up to the bad guys. They're not for the faint of heart.



This is a hard hitting action game. You'll have to go through a maze after the hair raising adventure. This is your chance to catch up to the bad guys. They're not for the faint of heart.



This hard hitting, hard hitting action game. You'll have to go through a maze after the hair raising adventure. This is your chance to catch up to the bad guys. They're not for the faint of heart.



While supervising the Button Pusher Division of Spacely Sprockets, George Jetson notices that the robots and computers are malfunctioning. With the help of Jane, Judy, and Elroy, George's mission is to find and stop the cause of this problem.



Fred uncovers a treasure map and sets off on a wild adventure to find the loot. Help Fred through seven adventure-filled stages in this journey.

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CIRCLE #161 ON READER SERVICE CARD.

TAITO
THE ONLY GAME IN TOWN.



NINTENDO

KRUSTY'S FUN HOUSE

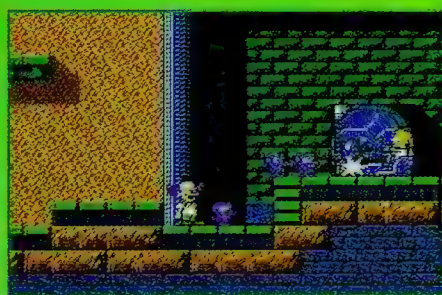


HI, KIDS!

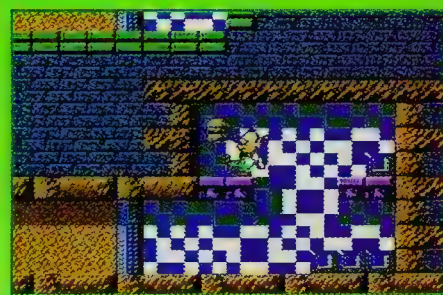
Welcome, one and all, to Krusty's Fun House, the nutty and kooky new NES adventure! Rats have invaded the house of Bart's favorite TV personality, and Krusty must lead these creatures to a trap guarded by Bart or Homer located in each level.

Each level is a puzzle and Krusty must find the right path for the rats to travel so that they end up in the trap at the end of the stage. There are certain paths that require barriers to be removed before the rats will follow Krusty, and square blocks can be used to accomplish this task.

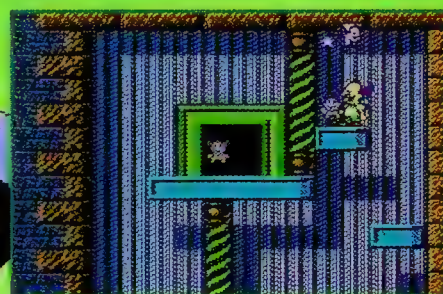
The first few levels are pretty straightforward, but tougher challenges await in later stages. So be ready to blast 'em, smash 'em, and Krusterize 'em all the way to the end!



Lure the mindless rodents past the many obstacles toward the waiting rat trap.



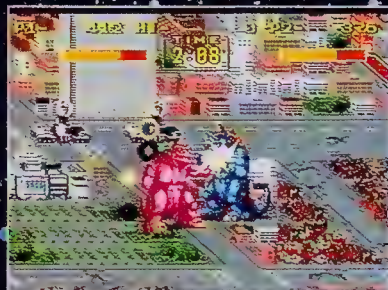
Kicking boxes will reveal useful items and some hidden bonus room entrances!



Complete a bonus room and receive a load of items, power-ups and 1-ups!



KING OF THE MONSTERS



ONLY THE STRONGEST MONSTERS WILL SURVIVE

The Universe has turned, and Man is no longer master of the Earth. The Era of the Super Monster has arrived. Each monster is cruel and vicious, but who is the strongest Super Monster of all? Only through battle will this be known, as Cities are smashed and Mankind quakes with fear!

Become one of four Super Monsters, and challenge the rest to combat. Fight with massive force and use special powers to defeat Monster and

human foes alike. Avoid the human's military might and smash their tanks and planes or use them as bludgeons against your fellow Monsters. Defeat all opponents and be crowned the greatest Super Monster of all!

- Battle through eight stages in four Battle Cities!
- Multiple Monster fighting techniques!
- Special deadly weapons for each Monster!
- Play against the computer or tackle another player head to head!

Great graphics, so-real sound effects, and amazingly lifelike street mapping all add to the fast-paced fun. Get King of the Monsters soon—before it gets you!



LICENSED BY
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SUPER NINTENDO
ENTERTAINMENT SYSTEM

TM 1991
SNK

TAKARA
Video Game Division

230 Fifth Avenue, Suite 1201-6, New York, NY 10001
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CIRCLE #170 ON READER SERVICE CARD.



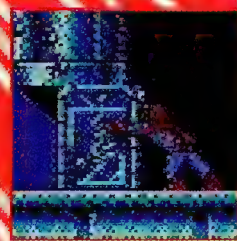
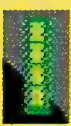
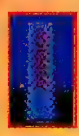
NINTENDO

SPIDER-MAN

RETURN OF THE SINISTER SIX

SWING INTO ACTION

The Sinister Six have returned: Mysterio, the Vulture, Sandman, Electro, and the Green Goblin, are now united by the evil genius Dr. Octopus to commit the crime of the century! The only thing in their way is Spider-Man! Spidey must take on all of these villains, along with their henchmen while facing dangers! Along the way, several items to help Spidey in his crusade will be found, including objects that allow him to shoot webs at his enemies! Spidey can also climb the sides of buildings, ropes, chains and other structures! It's



Spidey can shoot webs or use his powerful kicks and punches to win.



Use Spidey's Web-Shooters to swing from ledge to ledge and escape danger.

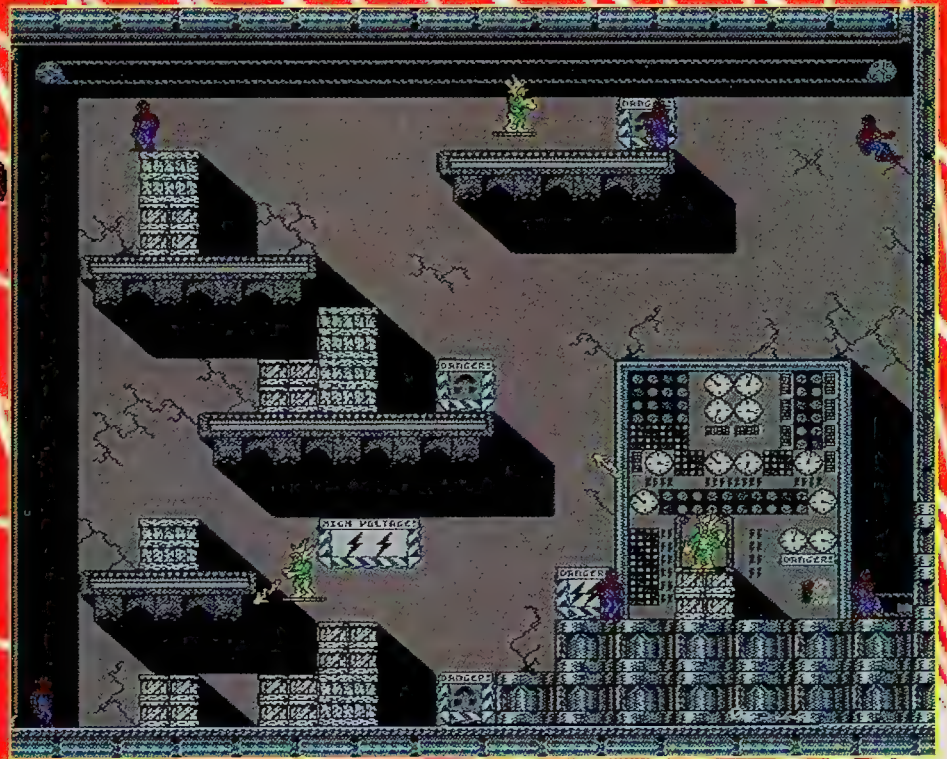
FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	LJN	NES	MODERATE	NOW
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	3 MEG	6	ACTION	100%

1 of the Sinister 6: ELECTRO



HIGH VOLTAGE: Turn the power off and Electro will attack you. Be ready to dodge his power bolts!

DON'T REST YET: If you survive Electro, the strong Sandman awaits Spidey in the next lethal level!



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GET YOUR GENESIS READY FOR

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★ **REAL PLAYERS** ★

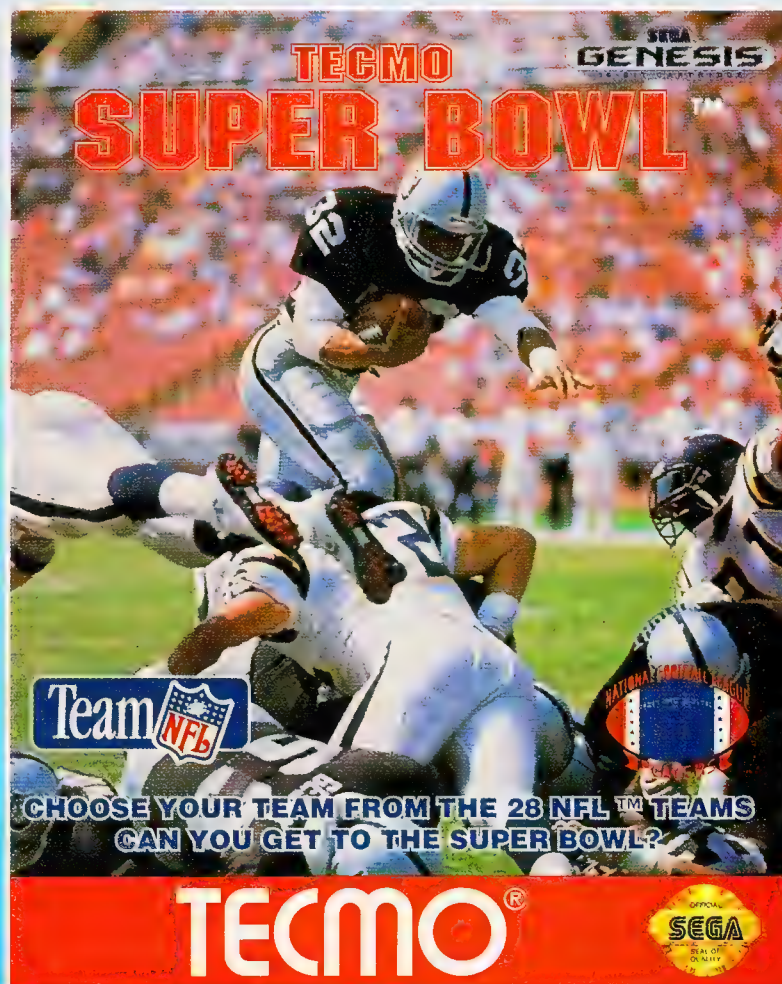
★ **REAL FOOTBALL** ★

- ★ 28 NFC/AFC teams
- ★ For 1 or 2 players
- ★ Changeable playbook
- ★ Team stats & data
- ★ Create your own pro bowl
- ★ Coach mode (you call the plays)
- ★ Real team players
- ★ Save game results
- ★ Full 17 week season
- ★ Weekly stats & standings
- ★ Substitutions & injuries
- ★ Cinema Screens

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Genesis Dealer

CIRCLE #123 ON READER SERVICE CARD



Licensed by Sega Enterprises Ltd. for play on the Sega™ Genesis™ System.

PLEASE RUSH ME THE SPECIAL ADVANCE SPECIFICATIONS ON TECMO SUPER BOWL AND A LIST OF STORES WHERE I CAN GET TECMO SUPER BOWL.

NAME: _____

ADDRESS: _____

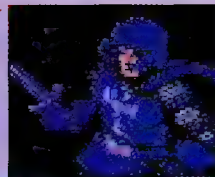
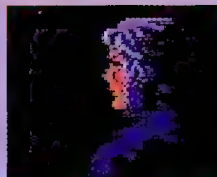
CITY _____ STATE _____ ZIP _____

AGE _____

Send to: **TECMO INC.**, Dept. TSB-E
Sequoia Commerce Center
19260 So. Van Ness Ave.
Torrance, CA 90501



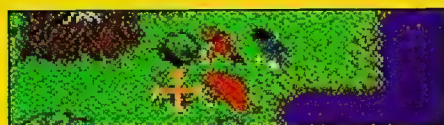
NINTENDO



This spooky graveyard is just one of many areas to explore in Britannia.



Be sure to search everywhere - several castles and houses contain crucial items.



When you engage an enemy, the target identifies the angle of your attack.

Ultima

Warriors of Destiny

JOIN THE QUEST!

The Avatar has just returned to Britannia. Upon his arrival, a close friend named Shamino, is wounded by three formless beings, known as the Shadowlords! Shamino tells of Britannia's ruler, Lord British, who has been missing since he led a band of men into the Underworld. In his absence, Lord British's trusted subject, Blackthorn, has taken over the kingdom. Now, the once gentle Blackthorn has been corrupted by

the three Shadowlords, transforming the land into a desolate country of hatred and oppression. You must find Lord British and return him to power . . . if he is still alive!

Ultima: Warriors of Destiny has jumped from computers to the NES system! Follow the adventures of the Avatar and his band of warriors as they embark on their quest. Visit a variety of lands, and fight a huge assortment of monsters throughout the game to return Lord British to power.

YOUR BAND AND THEIR STATS



ILOLO:
BARD
STRENGTH: 15
DEXTERITY: 15
INTELLIGENCE: 10



THE AVATAR:
FIGHTER
STRENGTH: 24
DEXTERITY: 16
INTELLIGENCE: 19



SHAMINO:
FIGHTER
STRENGTH: 14
DEXTERITY: 15
INTELLIGENCE: 15

FACT FILE

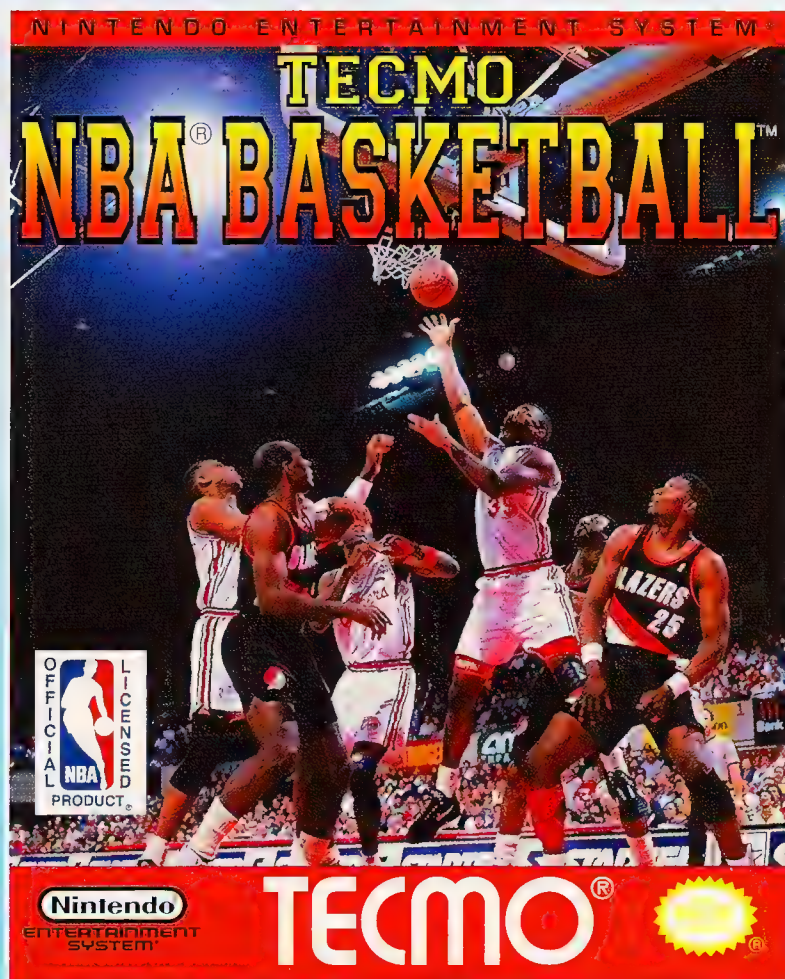
MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
FCI	NES	MODERATE	DECEMBER
CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
2 MEG	N/A	RPG	95%

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Torrance, CA 90501

NINTENDO



YOUNG INDY

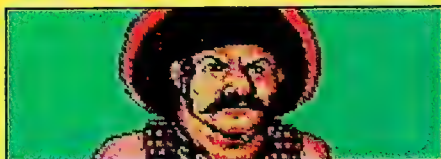
Everybody knows of the adventures Indiana Jones had as an adult, but what about when he was a teen?



The Young Indiana Jones Chronicles delivers the answer, following the success of the TV series. You begin in Mexico during the revolution,

move on to France, and end up with more adventures in Germany. Collect items to help you on your way such as the famous whip, rifles, grenades, dynamite, rocks, and many more power-ups! From flying with a famous fighter pilot to destroying a German poison gas factory, this is one game not to be missed!

DEFEAT PANCHO VILLA...



THE YOUNG INDY

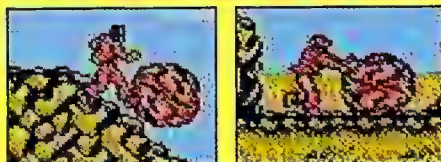
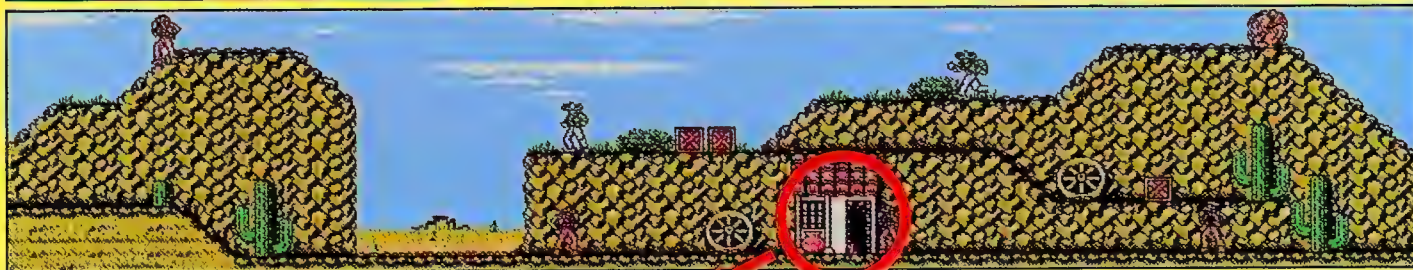
THE OLD INDY

THE YOUNG INDIANA JONES CHRONICLES

FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	JALECO	NES	MODERATE	1ST QTR. '93
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	2 MEG	18	ACTION	90%

LEVEL 1: MEXICO

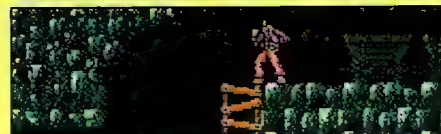
... AND RESCUE THE GIRL!



Use boulders to crush your enemies and reveal hidden caves with new adventures!



Don't forget to check inside the houses along the way for additional information!



Remember to get the torch located in the second stage to illuminate the cave!

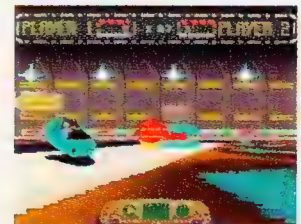
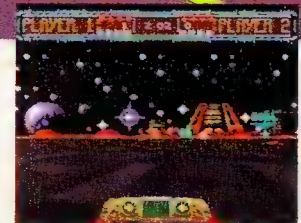
These Armchair Quarterbacks Go 400 Miles Per Hour!



SPACE FOOTBALL

ONE ON ONE™

LICENSED BY
Nintendo



Players travel to exotic locations throughout the galaxy and suit up for super-speed football action in stadiums where gravity is suspended! Jump into the cockpit of a RetroGrav and get ready for the fastest, most dangerous sport this side of the Milky Way! In **Space Football™**, the object is to grab the roving hoverball and blast through your endzone! But there are plenty of hazards to stop you from scoring...

Magnetic flux fields that drain your energy, spincycles that twist you out of control and, of course, an assortment of well-armed opponents that are waiting to crush your ship into dust! Play against a variety of robot warriors (vs. the computer), or in one-on-one action against your friends! See if you have what it takes to become the ultimate high-speed hero in this fantastic fantasy game!

- Choose from 3 levels of competition difficulty and play in 32 bizarre and deadly arenas!
- Race across the fields of play at hypersonic speed - and still turn on a dime with instant reflex-action!
- Master the gravity wave radar to lock-on and capture the floating hoverball.
- Earn Pass Codes that allow you to return to the last level of intense action!
- Out of this world graphics - Only from Triffix!

Triffix
ENTERTAINMENT INC.

5756 Royalmount Ave.
Montreal, Quebec
Canada H4P 1K5

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CIRCLE #184 ON READER SERVICE CARD.



GAMEBOY



4 Megs of Power!

DISCOVER THE NEW LAND!

Mario, as you may suspect, must be the hardest working man in video gaming. His name is everywhere, including the Super Mario Land 2 box - a super sequel to the original adventure!

The new Mario game stays with the same winning formula that made this hero a household name before. This time, however, he pulls out all the stops in the first 4-Meg cart for the GameBoy! This translates into better graphics, more levels, and much more fun! If you thought the first Super Mario Land was a blast, then part two will knock your socks off! The next wave in GameBoy technology is here, and it's not surprising that Mario is the messenger!



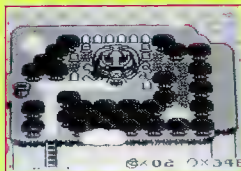
Collect power-ups from the question marks. Look out for poison mushrooms!



The arrows will push you forward into the fire if you step on them.



Welcome to the Macro Zone map, where Mario can find magic gold coins.



This is the overview of Pumpkin World. Many new challenges await you!

SUPER MARIO LAND 2

FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	NINTENDO	GAMEBOY	MODERATE	NOW
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	4 MEG	7	ACTION	85%

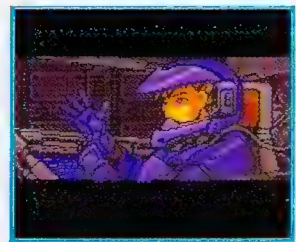
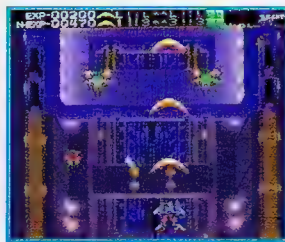
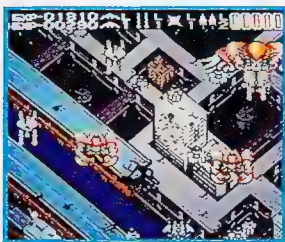
Super Mario Land 2 and Mario character's name and TM 1992 Nintendo of America, Inc.

IN FOR A SHOCK?



THEN STEP INTO **DYNAMOR**, YOUR ALIEN-CRAFTED SUIT OF DYNAMIC ARMOR. BUT MOVE QUICKLY, YOUR METAL HEAD COMPETITION IS ABOUT TO SMACK YOUR JAW WITH A NASTY LITTLE LASER BOLT. AND THAT'S JUST THE WARMUP. WHEN THE ACTION REALLY HEATS UP, THE MECHANIZED SHOCKTROOPERS FROM **IMPERIUM** WILL BE TRYING TO TURN THAT **DYNAMOR** OF YOURS INTO NOTHING MORE THAN A COOKIE SHEET.

IMPERIUM. REAL HEAVY METAL FUN.



VIC TOKAI

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SUPER NINTENDO
ENTERTAINMENT SYSTEM



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CIRCLE #125 ON READER SERVICE CARD.



GAMEBOY



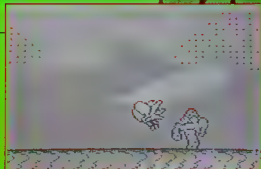
BONK



Bombs away! Bonk has the ability to flip in the air and bash an enemy from above!



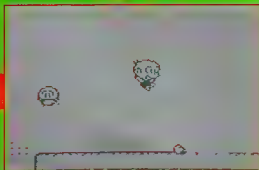
1-ups can be found in hard to reach places, so be quick and nimble!



Ouch! That smarts! Beware of live cacti out to spike you with long, sharp needles!



Headbutt flowers to release power-ups or other items hidden within.



Smiley faces give you bonus points at the end of each stage. Gather 'em up!

HAPPY HEADHUNTING!

He's back! That cute, lovable cave boy, Bonk, seems to have games popping up everywhere, and now he's in a new adventure for the GameBoy system!

Guide this cool neanderthal nut through many levels of prehistoric play, that gives new meaning to the word 'headache'. Bash the enemies with Bonk's built-in weapon! The graphics are cute and comical, and they add to the hilarious game play. Remember that the only way to win with Bonk is if you use your head! Where's the aspirin?

FACT FILE

MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
HUDSON	GAMEBOY	MODERATE	DECEMBER
CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
1 MEG	N/A	ACTION	100%

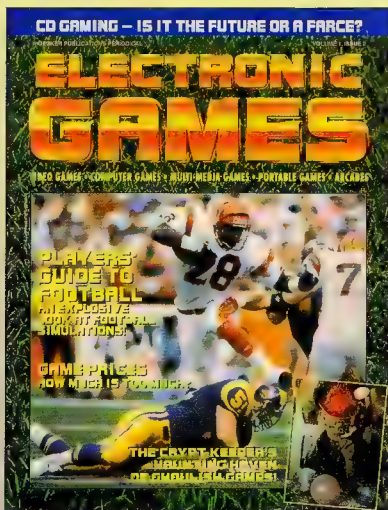
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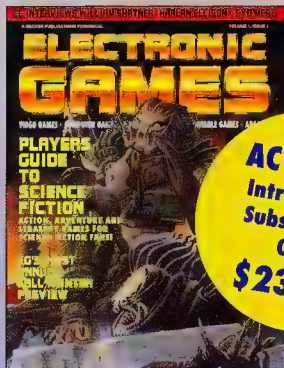
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GAMEBOY



READ MY BRICKS...

Test your thinking and construction skills with Megalit, the latest GameBoy puzzler!

You assume the role of a heroic fighter who must overcome obstacles by moving bricks. Rescue a princess as well as other people kidnapped by an evil witch by successfully moving these items. Practice on the Easy Mode, or try the Quest mode for a harder challenge. Be cautious and don't drop the bricks more than one grid, or you'll find yourself at the beginning of the level. If the length of the quest leaves you weary, there is a game save option. Also, after each level, a hint is provided to speed you through this building adventure.

GIVE UP!



If you get in a jam, or can't move blocks, the game offers a "Give Up" option!



Besides being able to push bricks around, you also have the ability to jump.

MEGALIT



The primary objective: Clear all the levels and save the lovely Princess!

Are you trying
to break-off
my curse?



BROKEN !!



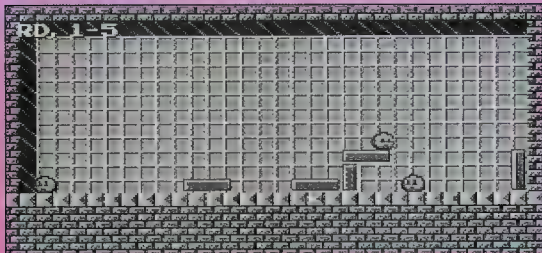
Any bricks that drop more than one level will break and force you to start over.

OUCH !!



Make sure the bricks don't fall on top of you while pushing them around!


FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	TAKARA	GAMEBOY	MODERATE	DECEMBER
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	1 MEG	60	STRATEGY	100%



Some of the screens are longer than they look! Be sure to search all over for more bricks. They may be found off to the side of the screen and require new placement to continue.

802-767-3033


SEGA HARDWARE		SEGA ADVENTURE		SEGA R.O.C. PLAYING		SEGA SPORTS		SNES ADVENTURE		SNES STRATEGY		SNES ROLE PLAYING		SNES SPORTS	
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BATMAN RETURNS n-rs into action has the well-dubbed Penguin wing from Tapping Newkay's rages and punter with the elds smoke himbz and waterz. **DOLBY DIGITAL** **RATINGS** **(A-)**

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SONIC THE HEDGEHOG s back with twice the speed and as much poplery, and many more, on New features include time travel and a new friend, Lutz. Zipthru, Dren-shin, swampland, and Lutz are es fled with pool too. **\$45**

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Minicaster	\$59	Terminator 1	\$49	Copycat	\$49	SNES Kick'n Punch	\$49	SNES SIMULATION	\$49	Pin Out Quarterback	\$54				
Power Chute	\$34	Leviathan 2	\$49	Lim in spa	\$49	NBA Sports Talk FDS46	Death Valley Rd 50	Battle stance	\$46	Cyberman 3	\$46	Pin Out Crossover	MVP \$49		
Power Pad	\$49	Tiny Toon 1	\$49	Master of Monsters	\$49	NHL Hockey	93/94H	Dream Team	\$49	Deadly Moves	\$49	Slender Strike	\$49	Sn's Game	\$49
Time Control Pad	\$26	Totems & Ears	\$49	Metal F1	\$49	Nonna Flyer	\$49	Fantasy Dog	\$49	Double Dragon	\$49	F29 Pista wall	\$49	Space Football	\$49
Wireless Car Controller	\$149	Yak Goo 1	\$49	Yak Goo 2	\$49	Yak Goo 3	\$49	Yak Goo 4	\$49	Yak Goo 5	\$49	Yak Goo 6	\$49	Yak Goo 7	\$49
Wireless Control #2322	\$109	Yak Goo 8	\$49	Powermanger	\$49	PGA Tour Golf 1	\$49	PGA Tour Golf 2	\$49	Great Balls	\$49	King of Monsters	\$49	Mechwarrior	\$49
SEGA Adventure															
Adventures Syd	\$49	Village	\$49	Warrior	\$49	Warrior 2	\$49	Warrior 3	\$49	Warrior 4	\$49	Warrior 5	\$49	Warrior 6	\$49
Adventures Syd Predator	\$49	Shogun 2	\$49	Shogun 3	\$49	Shogun 4	\$49	Shogun 5	\$49	Shogun 6	\$49	Shogun 7	\$49	Shogun 8	\$49
Adventures Syd	\$49	Star Control 2	\$49	Star Control 3	\$49	Star Control 4	\$49	Star Control 5	\$49	Star Control 6	\$49	Star Control 7	\$49	Star Control 8	\$49
Alpha-1 Dragon	\$49	Wolf Chn 1	\$49	Wolf Chn 2	\$49	Wolf Chn 3	\$49	Wolf Chn 4	\$49	Wolf Chn 5	\$49	Wolf Chn 6	\$49	Wolf Chn 7	\$49
Alpha-2 the Marmas	\$36	Wolf Chn 8	\$49	Wolf Chn 9	\$49	Wolf Chn 10	\$49	Wolf Chn 11	\$49	Wolf Chn 12	\$49	Wolf Chn 13	\$49	Wolf Chn 14	\$49
Alpha-3 the Marmas	\$36	Wolf Chn 15	\$49	Wolf Chn 16	\$49	Wolf Chn 17	\$49	Wolf Chn 18	\$49	Wolf Chn 19	\$49	Wolf Chn 20	\$49	Wolf Chn 21	\$49
Alpha-4 the Marmas	\$36	Wolf Chn 22	\$49	Wolf Chn 23	\$49	Wolf Chn 24	\$49	Wolf Chn 25	\$49	Wolf Chn 26	\$49	Wolf Chn 27	\$49	Wolf Chn 28	\$49
Alpha-5 the Marmas	\$36	Wolf Chn 29	\$49	Wolf Chn 30	\$49	Wolf Chn 31	\$49	Wolf Chn 32	\$49	Wolf Chn 33	\$49	Wolf Chn 34	\$49	Wolf Chn 35	\$49
Alpha-6 the Marmas	\$36	Wolf Chn 36	\$49	Wolf Chn 37	\$49	Wolf Chn 38	\$49	Wolf Chn 39	\$49	Wolf Chn 40	\$49	Wolf Chn 41	\$49	Wolf Chn 42	\$49
Alpha-7 the Marmas	\$36	Wolf Chn 43	\$49	Wolf Chn 44	\$49	Wolf Chn 45	\$49	Wolf Chn 46	\$49	Wolf Chn 47	\$49	Wolf Chn 48	\$49	Wolf Chn 49	\$49
Alpha-8 the Marmas	\$36	Wolf Chn 50	\$49	Wolf Chn 51	\$49	Wolf Chn 52	\$49	Wolf Chn 53	\$49	Wolf Chn 54	\$49	Wolf Chn 55	\$49	Wolf Chn 56	\$49
Alpha-9 the Marmas	\$36	Wolf Chn 57	\$49	Wolf Chn 58	\$49	Wolf Chn 59	\$49	Wolf Chn 60	\$49	Wolf Chn 61	\$49	Wolf Chn 62	\$49	Wolf Chn 63	\$49
Alpha-10 the Marmas	\$36	Wolf Chn 64	\$49	Wolf Chn 65	\$49	Wolf Chn 66	\$49	Wolf Chn 67	\$49	Wolf Chn 68	\$49	Wolf Chn 69	\$49	Wolf Chn 70	\$49
Alpha-11 the Marmas	\$36	Wolf Chn 71	\$49	Wolf Chn 72	\$49	Wolf Chn 73	\$49	Wolf Chn 74	\$49	Wolf Chn 75	\$49	Wolf Chn 76	\$49	Wolf Chn 77	\$49
Alpha-12 the Marmas	\$36	Wolf Chn 78	\$49	Wolf Chn 79	\$49	Wolf Chn 80	\$49	Wolf Chn 81	\$49	Wolf Chn 82	\$49	Wolf Chn 83	\$49	Wolf Chn 84	\$49
Alpha-13 the Marmas	\$36	Wolf Chn 85	\$49	Wolf Chn 86	\$49	Wolf Chn 87	\$49	Wolf Chn 88	\$49	Wolf Chn 89	\$49	Wolf Chn 90	\$49	Wolf Chn 91	\$49
Alpha-14 the Marmas	\$36	Wolf Chn 92	\$49	Wolf Chn 93	\$49	Wolf Chn 94	\$49	Wolf Chn 95	\$49	Wolf Chn 96	\$49	Wolf Chn 97	\$49	Wolf Chn 98	\$49
Alpha-15 the Marmas	\$36	Wolf Chn 99	\$49	Wolf Chn 100	\$49	Wolf Chn 101	\$49	Wolf Chn 102	\$49	Wolf Chn 103	\$49	Wolf Chn 104	\$49	Wolf Chn 105	\$49
Alpha-16 the Marmas	\$36	Wolf Chn 106	\$49	Wolf Chn 107	\$49	Wolf Chn 108	\$49	Wolf Chn 109	\$49	Wolf Chn 110	\$49	Wolf Chn 111	\$49	Wolf Chn 112	\$49
Alpha-17 the Marmas	\$36	Wolf Chn 113	\$49	Wolf Chn 114	\$49	Wolf Chn 115	\$49	Wolf Chn 116	\$49	Wolf Chn 117	\$49	Wolf Chn 118	\$49	Wolf Chn 119	\$49
Alpha-18 the Marmas	\$36	Wolf Chn 120	\$49	Wolf Chn 121	\$49	Wolf Chn 122	\$49	Wolf Chn 123	\$49	Wolf Chn 124	\$49	Wolf Chn 125	\$49	Wolf Chn 126	\$49
Alpha-19 the Marmas	\$36	Wolf Chn 127	\$49	Wolf Chn 128	\$49	Wolf Chn 129	\$49	Wolf Chn 130	\$49	Wolf Chn 131	\$49	Wolf Chn 132	\$49	Wolf Chn 133	\$49
Alpha-20 the Marmas	\$36	Wolf Chn 134	\$49	Wolf Chn 135	\$49	Wolf Chn 136	\$49	Wolf Chn 137	\$49	Wolf Chn 138	\$49	Wolf Chn 139	\$49	Wolf Chn 140	\$49
Alpha-21 the Marmas	\$36	Wolf Chn 141	\$49	Wolf Chn 142	\$49	Wolf Chn 143	\$49	Wolf Chn 144	\$49	Wolf Chn 145	\$49	Wolf Chn 146	\$49	Wolf Chn 147	\$49
Alpha-22 the Marmas	\$36	Wolf Chn 148	\$49	Wolf Chn 149	\$49	Wolf Chn 150	\$49	Wolf Chn 151	\$49	Wolf Chn 152	\$49	Wolf Chn 153	\$49	Wolf Chn 154	\$49
Alpha-23 the Marmas	\$36	Wolf Chn 155	\$49	Wolf Chn 156	\$49	Wolf Chn 157	\$49	Wolf Chn 158	\$49	Wolf Chn 159	\$49	Wolf Chn 160	\$49	Wolf Chn 161	\$49
Alpha-24 the Marmas	\$36	Wolf Chn 162	\$49	Wolf Chn 163	\$49	Wolf Chn 164	\$49	Wolf Chn 165	\$49	Wolf Chn 166	\$49	Wolf Chn 167	\$49	Wolf Chn 168	\$49
Alpha-25 the Marmas	\$36	Wolf Chn 169	\$49	Wolf Chn 170	\$49	Wolf Chn 171	\$49	Wolf Chn 172	\$49	Wolf Chn 173	\$49	Wolf Chn 174	\$49	Wolf Chn 175	\$49
Alpha-26 the Marmas	\$36	Wolf Chn 176	\$49	Wolf Chn 177	\$49	Wolf Chn 178	\$49	Wolf Chn 179	\$49	Wolf Chn 180	\$49	Wolf Chn 181	\$49	Wolf Chn 182	\$49
Alpha-27 the Marmas	\$36	Wolf Chn 183	\$49	Wolf Chn 184	\$49	Wolf Chn 185	\$49	Wolf Chn 186	\$49	Wolf Chn 187	\$49	Wolf Chn 188	\$49	Wolf Chn 189	\$49
Alpha-28 the Marmas	\$36	Wolf Chn 190	\$49	Wolf Chn 191	\$49	Wolf Chn 192	\$49	Wolf Chn 193	\$49	Wolf Chn 194	\$49	Wolf Chn 195	\$49	Wolf Chn 196	\$49
Alpha-29 the Marmas	\$36	Wolf Chn 197	\$49	Wolf Chn 198	\$49	Wolf Chn 199	\$49	Wolf Chn 200	\$49	Wolf Chn 201	\$49	Wolf Chn 202	\$49	Wolf Chn 203	\$49
Alpha-30 the Marmas	\$36	Wolf Chn 204	\$49	Wolf Chn 205	\$49	Wolf Chn 206	\$49	Wolf Chn 207	\$49	Wolf Chn 208	\$49	Wolf Chn 209	\$49	Wolf Chn 210	\$49
Alpha-31 the Marmas	\$36	Wolf Chn 211	\$49	Wolf Chn 212	\$49	Wolf Chn 213	\$49	Wolf Chn 214	\$49	Wolf Chn 215	\$49	Wolf Chn 216	\$49	Wolf Chn 217	\$49
Alpha-32 the Marmas	\$36	Wolf Chn 218	\$49	Wolf Chn 219	\$49	Wolf Chn 220	\$49	Wolf Chn 221	\$49	Wolf Chn 222	\$49	Wolf Chn 223	\$49	Wolf Chn 224	\$49
Alpha-33 the Marmas	\$36	Wolf Chn 225	\$49	Wolf Chn 226	\$49	Wolf Chn 227	\$49	Wolf Chn 228	\$49	Wolf Chn 229	\$49	Wolf Chn 230	\$49	Wolf Chn 231	\$49
Alpha-34 the Marmas	\$36	Wolf Chn 232	\$49	Wolf Chn 233	\$49	Wolf Chn 234	\$49	Wolf Chn 235	\$49	Wolf Chn 236	\$49	Wolf Chn 237	\$49	Wolf Chn 238	\$49
Alpha-35 the Marmas	\$36	Wolf Chn 239	\$49	Wolf Chn 240	\$49	Wolf Chn 241	\$49	Wolf Chn 242	\$49	Wolf Chn 243	\$49	Wolf Chn 244	\$49	Wolf Chn 245	\$49
Alpha-36 the Marmas	\$36	Wolf Chn 246	\$49	Wolf Chn 247	\$49	Wolf Chn 248	\$49	Wolf Chn 249	\$49	Wolf Chn 250	\$49	Wolf Chn 251	\$49	Wolf Chn 252	\$49
Alpha-37 the Marmas	\$36	Wolf Chn 253	\$49	Wolf Chn 254	\$49	Wolf Chn 255	\$49	Wolf Chn 256	\$49	Wolf Chn 257	\$49	Wolf Chn 258	\$49	Wolf Chn 259	\$49
Alpha-38 the Marmas	\$36	Wolf Chn 260	\$49	Wolf Chn 261	\$49	Wolf Chn 262	\$49	Wolf Chn 263	\$49	Wolf Chn 264	\$49	Wolf Chn 265	\$49	Wolf Chn 266	\$49
Alpha-39 the Marmas	\$36	Wolf Chn 267	\$49	Wolf Chn 268	\$49	Wolf Chn 269	\$49	Wolf Chn 270	\$49	Wolf Chn 271	\$49	Wolf Chn 272	\$49	Wolf Chn 273	\$49
Alpha-40 the Marmas	\$36	Wolf Chn 274	\$49	Wolf Chn 275	\$49	Wolf Chn 276	\$49	Wolf Chn 277	\$49	Wolf Chn 278	\$49	Wolf Chn 279	\$49	Wolf Chn 280	\$49
Alpha-41 the Marmas	\$36	Wolf Chn 281	\$49	Wolf Chn 282	\$49	Wolf Chn 283	\$49	Wolf Chn 284	\$49	Wolf Chn 285	\$49	Wolf Chn 286	\$49	Wolf Chn 287	\$49
Alpha-42 the Marmas	\$36	Wolf Chn 288	\$49	Wolf Chn 289	\$49	Wolf Chn 290	\$49	Wolf Chn 291	\$49	Wolf Chn 292	\$49	Wolf Chn 293	\$49	Wolf Chn 294	\$49
Alpha-43 the Marmas	\$36	Wolf Chn 295	\$49	Wolf Chn 296	\$49	Wolf Chn 297	\$49	Wolf Chn 298	\$49	Wolf Chn 299	\$49	Wolf Chn 300	\$49	Wolf Chn 301	\$49
Alpha-44 the Marmas	\$36	Wolf Chn 302	\$49	Wolf Chn 303	\$49	Wolf Chn 304	\$49	Wolf Chn 305	\$49	Wolf Chn 306	\$49	Wolf Chn 307	\$49	Wolf Chn 308	\$49
Alpha-45 the Marmas	\$36	Wolf Chn 309	\$49	Wolf Chn 310	\$49	Wolf Chn 311	\$49	Wolf Chn 312	\$49	Wolf Chn 313	\$49	Wolf Chn 314	\$49	Wolf Chn 315	\$49
Alpha-46 the Marmas	\$36	Wolf Chn 316	\$49	Wolf Chn 317	\$49	Wolf Chn 318	\$49	Wolf Chn 319	\$49	Wolf Chn 320	\$49	Wolf Chn 321	\$49	Wolf Chn 322	\$49
Alpha-47 the Marmas	\$36	Wolf Chn 323	\$49	Wolf Chn 324	\$49	Wolf Chn 325	\$49	Wolf Chn 326	\$49	Wolf Chn 327	\$49	Wolf Chn 328	\$49	Wolf Chn 329	\$49
Alpha-48 the Marmas	\$36	Wolf Chn 330	\$49	Wolf Chn 331	\$49	Wolf Chn 332	\$49	Wolf Chn 333	\$49	Wolf Chn 334	\$49	Wolf Chn 335	\$49	Wolf Chn 336	\$49
Alpha-49 the Marmas	\$36	Wolf Chn 337	\$49	Wolf Chn 338	\$49	Wolf Chn 339	\$49	Wolf Chn 340	\$49	Wolf Chn 341	\$49	Wolf Chn 342	\$49	Wolf Chn 343	\$49
Alpha-50 the Marmas	\$36	Wolf Chn 344	\$49	Wolf Chn 345	\$49	Wolf Chn 346	\$49	Wolf Chn 347	\$49	Wolf Chn 348	\$49	Wolf Chn 349	\$49	Wolf Chn 350	\$49
Alpha-51 the Marmas	\$36	Wolf Chn 351	\$49	Wolf Chn 352	\$49	Wolf Chn 353	\$49	Wolf Chn 354	\$49	Wolf Chn 355	\$49	Wolf Chn 356	\$49	Wolf Chn 357	\$49
Alpha-52 the Marmas	\$36	Wolf Chn 358	\$49	Wolf Chn 359	\$49	Wolf Chn 360	\$49	Wolf Chn 361	\$49	Wolf Chn 362	\$49	Wolf Chn 363	\$49	Wolf Chn 364	\$49
Alpha-53 the Marmas	\$36	Wolf Chn 365	\$49	Wolf Chn 366	\$49	Wolf Chn 367	\$49	Wolf Chn 368	\$49	Wolf Chn 369	\$49	Wolf Chn 370	\$49	Wolf Chn 371	\$49
Alpha-54 the Marmas	\$36	Wolf Chn 372	\$49	Wolf Chn 373	\$49	Wolf Chn 374	\$49	Wolf Chn 375	\$49	Wolf Chn 376	\$49	Wolf Chn 377	\$49	Wolf Chn 378	\$49
Alpha-55 the Marmas	\$36	Wolf Chn 379	\$49	Wolf Chn 380	\$49	Wolf Chn 381	\$49	Wolf Chn 382	\$49	Wolf Chn 383	\$49	Wolf Chn 384	\$49	Wolf Chn 385	\$49
Alpha-56 the Marmas	\$36	Wolf Chn 386	\$49	Wolf Chn 387	\$49	Wolf Chn 388	\$49	Wolf Chn 389	\$49	Wolf Chn 390	\$49	Wolf Chn 391	\$49	Wolf Chn 392	\$49
Alpha-57 the Marmas	\$36	Wolf Chn 393	\$49	Wolf Chn 394	\$49	Wolf Chn 395	\$49	Wolf Chn 396	\$49	Wolf Chn 397	\$49	Wolf Chn 398	\$49	Wolf Chn 399	\$49
Alpha-58 the Marmas	\$36	Wolf Chn 400	\$49	Wolf Chn 401	\$49	Wolf Chn 402	\$49	Wolf Chn 403	\$49	Wolf Chn 404	\$49	Wolf Chn 405	\$49	Wolf Chn 406	\$49
Alpha-59 the Marmas	\$36	Wolf Chn 407	\$49	Wolf Chn 408	\$49	Wolf Chn 409	\$49	Wolf Chn 410	\$49	Wolf Chn 411	\$49	Wolf Chn 412	\$49	Wolf Chn 413	\$49
Alpha-60 the Marmas	\$36	Wolf Chn 414	\$49	Wolf Chn 415	\$49	Wolf Chn 416	\$49	Wolf Chn 417	\$49	Wolf Chn 418	\$49	Wolf Chn 419	\$49	Wolf Chn 420	\$49
Alpha-61 the Marmas	\$36	Wolf Chn 421	\$49	Wolf Chn 422	\$49	Wolf Chn 423	\$49	Wolf Chn 424	\$49	Wolf Chn 425	\$49	Wolf Chn 426	\$49	Wolf Chn 427	\$49
Alpha-62 the Marmas	\$36	Wolf Chn 428	\$49	Wolf Chn 429	\$49	Wolf Chn 430	\$49	Wolf Chn 431	\$49	Wolf Chn 432	\$49	Wolf Chn 433	\$49	Wolf Chn 434	\$49
Alpha-63 the Marmas	\$36	Wolf Chn 435	\$49	Wolf Chn 436	\$49	Wolf Chn 437	\$49	Wolf Chn 438	\$49	Wolf Chn 439	\$49	Wolf Chn 440	\$49	Wolf Chn 441	\$49
Alpha-64 the Marmas	\$36	Wolf Chn 442	\$49	Wolf Chn 443	\$49	Wolf Chn 444	\$49	Wolf Chn 445	\$49	Wolf Chn 446	\$49	Wolf Chn 447	\$49	Wolf Chn 448	\$49
Alpha-65 the Marmas	\$36	Wolf Chn 449	\$49	Wolf Chn 450	\$49	Wolf Chn 451	\$49	Wolf Chn 452	\$49	Wolf Chn 453	\$49	Wolf Chn 454	\$49	Wolf Chn 455	\$49
Alpha-66 the Marmas	\$36	Wolf Chn 456	\$49	Wolf Chn 457	\$49	Wolf Chn 458	\$49	Wolf Chn 459	\$49	Wolf Chn 460	\$49	Wolf Chn 461	\$49	Wolf Chn 462	\$49
Alpha-67 the Marmas	\$36	Wolf Chn 463	\$49	Wolf Chn 464	\$49	Wolf Chn 465	\$49	Wolf Chn 466	\$49	Wolf Chn 467	\$49	Wolf Chn 468	\$49	Wolf Chn 469	\$49
Alpha-68 the Marmas	\$36	Wolf Chn 470	\$49	Wolf Chn 471	\$49	Wolf Chn 472	\$49	Wolf Chn 473	\$49	Wolf Chn 474	\$49	Wolf Chn 475	\$49	Wolf Chn 476	\$49
Alpha-69 the Marmas	\$36	Wolf Chn 477	\$49	Wolf Chn 478	\$49	Wolf Chn 479	\$49	Wolf Chn 480	\$49	Wolf Chn 481	\$49	Wolf Chn 482	\$49	Wolf Chn 483	\$49
Alpha-70 the Marmas	\$36	Wolf Chn 484	\$49	Wolf Chn 485	\$49	Wolf Chn 486	\$49	Wolf Chn 487	\$49	Wolf Chn 488	\$49	Wolf Chn 489	\$49	Wolf Chn 490	\$49
Alpha-71 the Marmas	\$36	Wolf Chn 491	\$49	Wolf Chn 492	\$49	Wolf Chn 493	\$49	Wolf Chn 494	\$49	Wolf Chn 495	\$49	Wolf Chn 496	\$49	Wolf Chn 497	\$49
Alpha-72 the Marmas	\$36	Wolf Chn 498	\$49	Wolf Chn 499	\$49	Wolf Chn 500	\$49	Wolf Chn 501	\$49	Wolf Chn 502	\$49	Wolf Chn 503	\$49	Wolf Chn 504	\$49
Alpha-73 the Marmas	\$36														

[illegible][illegible]

	TALESPIIN	Defender 2	\$46		SUPER MO	Guerrilla Warfare	\$54		IN-TAZMANIA	you contra	\$54
	you must help	Raiden	\$46		NACO GP 2	Gun Force	\$48		you contra		
	Bacon & Eggs	Ready-A-Go Tomatoes	\$49		13 Dates	Hyper Zone	\$59		TAZ in a hunt		
	nered be	Round Batters	\$39		the nerve	Metak Jack	\$39		for the last g		
	round the	Smush TV	\$43		ing a virtual	Metak Masters	\$54		of the dead		
	isn't in control	Snake	\$54		on a road	Phalanx	\$54		of the dead		
	the Insy-Spy	Space Invaders 91	\$38		to find a	Raiden Dead	\$46		world's regent		
	Duck Don	Steel Empire	\$45		to find a	Rip Attack	\$54		of the dead		
	Dark	Steel Empire	\$49		to find a	Smash TV	\$49		of the dead		
	the Air Prates	Task Force Hammer	\$53		to find a	Space Mission	\$49		of the dead		
at try to thwart	Thunder Force 2	\$37	to find a	Strike Gunner	\$51	of the dead					
your progress	ThunderFox	\$39	to find a	Super Mario Kart	\$49	of the dead					
as you travel	ThunderShooter	\$37	to find a	Super Mega Force	\$64	of the dead					
to go for	Titan Control	\$49	to find a	Super R-Type	\$39	of the dead					
	TALESPIIN	SEGA SPORTS	\$49		Guerrilla Warfare	\$54		IN-TAZMANIA	you contra	\$54	
	the Insy-Spy	American Gladiators	\$49		NACO GP 2	Gun Force		\$48	you contra		
	at try to thwart	Andre Agassi Tennis	\$49		13 Dates	Hyper Zone		\$59	TAZ in a hunt		
	your progress	Andre Agassi Tennis	\$49		the nerve	Metak Jack		\$39	for the last g		
	as you travel	Andre Agassi Tennis	\$49		ing a virtual	Metak Masters		\$54	of the dead		
	to go for	Andre Agassi Tennis	\$49		on a road	Phalanx		\$54	of the dead		
	the Insy-Spy	Andre Agassi Tennis	\$49		to find a	Raiden Dead		\$46	world's regent		
	at try to thwart	Andre Agassi Tennis	\$49		to find a	Rip Attack		\$54	of the dead		
	your progress	Andre Agassi Tennis	\$49		to find a	Smash TV		\$49	of the dead		
	as you travel	Andre Agassi Tennis	\$49		to find a	Space Mission		\$49	of the dead		
to go for	Andre Agassi Tennis	\$49	to find a	Strike Gunner	\$51	of the dead					

Midway Lane	\$49	Mys. Kat Fighter	\$36	Actual's Gimex	\$36	SNES HARDWARE	Y-Turner 2	\$54	SNES ROLE PLAYING	\$54	Black Hawk	\$19	Am. Card Games '86	AK	
McKey Mouse	\$42	Panza Kickboxing	\$49	Bowling	\$46	SNES SYSTEM	1145	1st Step	\$45	Drakhen	\$54	Black Box #2285	\$45	Pr. 2 Day 51	Adventures
McKay & Donkai	\$44	Pit Fighter	\$45	B.L. vs Lakers	\$49	SNES not cartridge	\$97	Tr. Teton Advers	\$54	Dungeon Master	\$59	California Games 2	\$49	Adventures	are for new games.
Out of the Ice CD554	\$49	Skull n' Sport	\$49	G. Pippen Baseball	\$46	AC Adapter	\$ 9	Ton & Jerry	\$49	Equinox	\$49	Champ onyx N	\$349	Adventures	cars loaded, a \$20 to \$40 ex
Out of the Ice CD554	\$49	Skull n' Sport	\$49	G. Pippen Baseball	\$46	AC Adapter	\$ 9	Ton & Jerry	\$49	Equinox	\$49	Champ onyx N	\$349	Adventures	cars loaded, a \$20 to \$40 ex
Rising Thunder	\$49	Street Smart	\$55	E.V. E.V. Holy Knight	\$49	2nd Crusader	\$49	Fab & E. Fandy	\$59	David Crane	Tennis	\$49	Adventures	than new and \$10 to \$25 ex	
Sam's World	\$49	Street Smart	\$55	E.V. E.V. Holy Knight	\$49	2nd Crusader	\$49	Fab & E. Fandy	\$59	David Crane	Tennis	\$49	Adventures	than new and \$10 to \$25 ex	
Shadow of Blade 2	\$52	Two Cruel Dudes	\$43	Handball	\$36	Game Goin' On	\$45	Universal Sold	\$45	Genlure	\$54	Ht the Ice	\$54	Adventures	all sales final. Shipping
Simon Krazy's H	\$44	SEGA ROLE PLAYING	\$44	Handball	\$36	Game Goin' On	\$45	Universal Sold	\$45	Genlure	\$54	Ht the Ice	\$54	Adventures	times not guaranteed.
Spide Man	\$45	SEGA ROLE PLAYING	\$44	Handball	\$36	Game Goin' On	\$45	Universal Sold	\$45	Genlure	\$54	Ht the Ice	\$54	Adventures	times not guaranteed.
Spide Man	\$45	SEGA ROLE PLAYING	\$44	Handball	\$36	Game Goin' On	\$45	Universal Sold	\$45	Genlure	\$54	Ht the Ice	\$54	Adventures	times not guaranteed.
Spide Man	\$45	SEGA ROLE PLAYING	\$44	Handball	\$36	Game Goin' On	\$45	Universal Sold	\$45	Genlure	\$54	Ht the Ice	\$54	Adventures	times not guaranteed.
Spide Man	\$45	SEGA ROLE PLAYING	\$44	Handball	\$36	Game Goin' On	\$45	Universal Sold	\$45	Genlure	\$54	Ht the Ice	\$54	Adventures	times not guaranteed.
Spide Man	\$45	SEGA ROLE PLAYING	\$44	Handball	\$36	Game Goin' On	\$45	Universal Sold	\$45	Genlure	\$54	Ht the Ice	\$54	Adventures	times not guaranteed.
Spide Man	\$45	SEGA ROLE PLAYING	\$44	Handball	\$36	Game Goin' On	\$45	Universal Sold	\$45	Genlure	\$54	Ht the Ice	\$54	Adventures	times not guaranteed.
Spide Man	\$45	SEGA ROLE PLAYING	\$44	Handball	\$36	Game Goin' On	\$45	Universal Sold	\$45	Genlure	\$54	Ht the Ice	\$54	Adventures	times not guaranteed.
Spide Man	\$45	SEGA ROLE PLAYING	\$44	Handball	\$36	Game Goin' On	\$45	Universal Sold	\$45	Genlure	\$54	Ht the Ice	\$54	Adventures	times not guaranteed.
Spide Man	\$45	SEGA ROLE PLAYING	\$44	Handball	\$36	Game Goin' On	\$45	Universal Sold	\$45	Genlure	\$54	Ht the Ice	\$54	Adventures	times not guaranteed.
Spide Man	\$45	SEGA ROLE PLAYING	\$44	Handball	\$36	Game Goin' On	\$45	Universal Sold	\$45	Genlure	\$54	Ht the Ice	\$54	Adventures	times not guaranteed.
Spide Man	\$45	SEGA ROLE PLAYING	\$44	Handball	\$36	Game Goin' On	\$45	Universal Sold	\$45	Genlure	\$54	Ht the Ice	\$54	Adventures	times not guaranteed.
Spide Man	\$45	SEGA ROLE PLAYING	\$44	Handball	\$36	Game Goin' On	\$45	Universal Sold	\$45	Genlure	\$54	Ht the Ice	\$54	Adventures	times not guaranteed.
Spide Man	\$45	SEGA ROLE PLAYING	\$44	Handball	\$36	Game Goin' On	\$45	Universal Sold	\$45	Genlure	\$54	Ht the Ice	\$54	Adventures	times not guaranteed.
Spide Man	\$45	SEGA ROLE PLAYING	\$44	Handball	\$36	Game Goin' On	\$45	Universal Sold	\$45	Genlure	\$54	Ht the Ice	\$54	Adventures	times not guaranteed.
Spide Man	\$45	SEGA ROLE PLAYING	\$44	Handball	\$36	Game Goin' On	\$45	Universal Sold	\$45	Genlure	\$54	Ht the Ice	\$54	Adventures	times not guaranteed.
Spide Man	\$45	SEGA ROLE PLAYING	\$44	Handball	\$36	Game Goin' On	\$45	Universal Sold	\$45	Genlure	\$54	Ht the Ice	\$54	Adventures	times not guaranteed.
Spide Man	\$45	SEGA ROLE PLAYING	\$44	Handball	\$36	Game Goin' On	\$45	Universal Sold	\$45	Genlure	\$54	Ht the Ice	\$54	Adventures	times not guaranteed.
Spide Man	\$45	SEGA ROLE PLAYING	\$44	Handball	\$36	Game Goin' On	\$45	Universal Sold	\$45	Genlure	\$54	Ht the Ice	\$54	Adventures	times not guaranteed.
Spide Man	\$45	SEGA ROLE PLAYING	\$44	Handball	\$36	Game Goin' On	\$45	Universal Sold	\$45	Genlure	\$54	Ht the Ice	\$54	Adventures	times not guaranteed.
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GAME GEAR

ALIEN 3

FACT
FILE

MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
ARENA	GAME GEAR	MODERATE	NOVEMBER
CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
2 MEG	15	ACTION	100%

ALIEN SLIMEFEST!

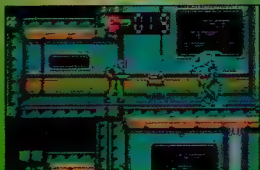
Terror has struck again! This time a space penal colony has the displeasure of hosting an alien horde for dinner. As Ripley, you must make

your way through the forgotten prison institution to save the inhabitants from a sudden death sentence.

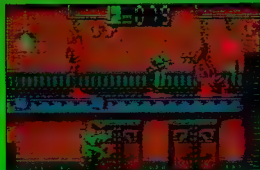
Although the aliens are quick, powerful, and numerous, you are

not without help. Scattered throughout the jailhouse are various weapons to help resist the alien onslaught. Use the motion tracker, pulse rifle, grenades, and flame thrower to blast the xenomorphs down to green slime puddles. Alien 3 is filled with cool graphics and an eerie musical theme that's sure to satisfy fans of the series!

You can run, Ripley, but you can't hide!



Track down the space beasts through the long corridors and blast away!

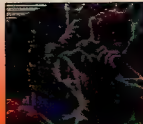


Save the prisoners of FURY 151 from a bloody death at the claws of the aliens!

GORY DEATH SCENES



Eliminate all the aliens before...



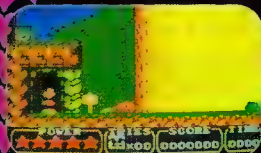
...they put Ripley away as an incubator!

MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
SEGA	GAME GEAR	MODERATE	1ST QTR '93
CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
4 MEG	N/A	ACTION	40%



GAME GEAR

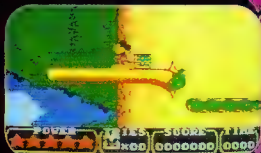
MICKEY MOUSE 2



Proceed with caution. Mickey has his work cut out for him this time!



Mickey must negotiate his way up the giant trees of the enchanted forest.



Mickey is out on a limb! Use his dangling vine to climb to safety!

MOUSE POWER!

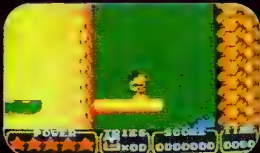
Everybody's favorite mouse is back in his second Game Gear adventure! In Mickey Mouse 2, Mickey must overcome more than his fair share of horrible monsters and dangerous obstacles which block his path.

Assist Mickey in leaping over vast chasms, climbing huge vines and scaling enormous trees. Guide Mickey into secret rooms which contain life-giving power-ups as well as other important icons.

Level after level of excitement await, as you encounter hilarious, yet deadly, enemies that Mickey must overcome.

Detailed graphics and way-out game play make this a "must buy" for all Game Gear owners. Even experienced gamers will enjoy this cartoon-themed graphics and animation recreate the images we all remember from the classic Mickey Mouse cartoons.

So get it now! Get it first! Mickey overcomes the obstacles in Mickey Mouse 2.



Be careful, Mickey! If our mouse falls, he must restart from the bottom.



Mickey must avoid traps and enemies throughout his perilous adventure.



Look for secret rooms which contain important icons and power-ups.



Mickey's life meter is located in the lower left-hand corner of the screen.

OUR HERO!





LYNX



Both CC Rider and the Executioner have great power!



Heavy Metal is a punk that never rests! Blast him with a few kicks.

Once you get to know her, Angel hardly resembles her namesake!



With a face like that, it's no wonder this guy has a chip on his shoulder.



FACT FILE

MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
ATARI	LYNX	MODERATE	DECEMBER
CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
4 MEG	10	FIGHT	85%

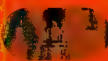
A BATTLE OF LIFE AND DEATH IN YOUR HANDS

One of the most innovative arcade hits is about to be scaled down to portable size! Pit Fighter features digitized characters in the city slums, locked in a contest of strength for some major bucks! With a



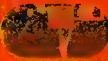
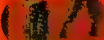
friend or by yourself, Pit Fighter is the one game where trashing opponents is a way of life. Master all the moves to control the mayhem in this solid coin-op convert.

BAR ROOM BATTERY!



A bar stool can really provide a headache!

A barrel a day keeps the insurance away!



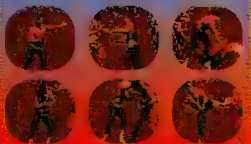
Use a packing crate to ship 'em out!

PIT FIGHTER

BUZZ

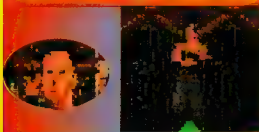


POWER MOVES!

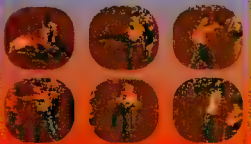


Buzz is a former wrestler/kick boxer and combines both skills for deadly moves!

KATO



NASTY KICKS!

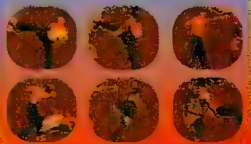


Kato is a fundamental karate expert who possesses several different kicks.

TY



DEADLY SPEED!



Ty is known for his lightning-fast punches. Speed kills, and he has it!

EGM LIFESTYLES

THE WHAT'S HOT RESOURCE FOR EGM READERS ONLY

Dinosaurs Blown Back to the Stone Age

Rumors of Steven Spielberg's upcoming prehistoric epic "Jurassic Park" are becoming as mythical as the dinosaurs in the film.

But in mid-September production suffered a major blow when Hurricane Iniki swept through the elaborate set situated in a remote location on the Hawaiian island of Kauai.

Projected to be next summer's blockbuster, Jurassic Park will likely be back on schedule in time to



hit its release as planned.

Still, insiders are buzzing about special effects techniques that will be used in the film. Speculation persists that computers, instead of models, will create most of the animation.

The film will take Terminator 2 inspired effects to new heights. Such an extensive use of computer graphics for animation is unprecedented, but experts predict it will revolutionize special effects.

MOVIES

Solo in the Big Apple

He was left behind again. But this time, Kevin McCallister (Macaulay Culkin) is in New York City during Christmas.

Bumbling bad guys Joe Pesci and Daniel Stern reprise their roles as the wacky antagonists of "Mac" in Home Alone 2: Lost in New York.

The overwhelming positive response from test-screening audiences indicate that Home Alone 2 has the potential to duplicate the astronomical success of the original, which was the third highest grossing film in movie history.

One question though: Why



The gang returns in time for Thanksgiving. Hey Mac, you want the leg or the wing? call it Home Alone 2 if he's on vacation?

Mork the Merry Toymaker?

Well, sort of. Robin Williams is reunited with director Barry Levinson for the first time since Good Morning Vietnam.

Williams plays a whimsical toy maker who must save his father's toy factory from the clutches of his demented uncle. Big fun.



Toys, starring Robin Williams, opens in December.

And Finally

Bruce Willis is considering a lucrative offer from 20th Century Fox to do Die Hard 3:

Another run-in with terrorists? Maybe it should be called Bad Luck 3.

COMICS

MAN OF STEEL TURNING TO RUST?

DC Comic Sales Boom with Rumors of Superman's impending Doom

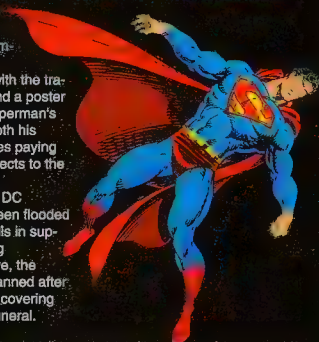
Officials at DC Comics have confirmed that the Man of Steel will indeed turn to rust, or dust.

In Superman #75 entitled Superman: Doomsday, the guardian of Metropolis gives his life to save the city and its inhabitants. The price of this hot issue will be \$1.25.

A special poly-bagged edition, costing \$2.50, includes Superman's obituary from the Daily Planet, a mock

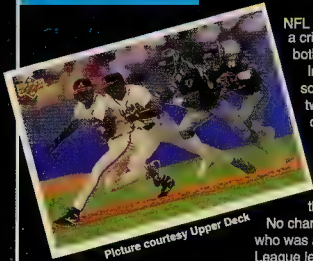
Superman postage stamp, a mourning armband emblazoned with the traditional "S", and a poster portraying Superman's funeral with both his friends and foes paying their final respects to the fallen hero.

Even though DC Comics has been flooded with phone calls in support of keeping Superman alive, the only issues planned after #75 are those covering Superman's funeral.



SPORTS

Two Legit 2 Quit



Picture courtesy Upper Deck

From football practice he goes to his baseball game.

Such is the life for flashy super-athlete Deion "Prime Time" Sanders. And as the Atlanta Braves gear up for the World Series while the Atlanta Falcons shoot for the

NFL playoffs, Sanders is a critical element in both teams' mixes.

In fact, Sanders is so important to his two teams, that both offered him multi-year, multi-million dollar contracts to stick with their sport and drop the other.

No chance, says Deion, who was among the National League leaders in batting average for much of this season.

In week two of the NFL season, Sanders returned a kickoff 99 yards against the Washington Redskins.

In either sport, Sanders is truly a "Prime Time" player.

GADGETS

"Hello. This is my answering machine...I can't get the phone right now, I haven't fixed my hair yet."

That may be a likely greeting when products like the FuturePhone, a television picture-phone, become widely available.

Don't worry about keeping a comb near your phone any time soon though. FuturePhone is just a concept model that's not expected to be released for some time.



WHAT'S HOT

THE ELECTION

It doesn't matter who wins - you can bet that the next air war will be sponsored by Nintendo!

COMIC BOOKS

From Leifeld to Lee, today's comic maven's are instant millionaires! Comics are the stocks and futures for the children of the '90s.

CHIA PETS

Makes a great garnish on your favorite types of salad!

MORPHING IN COMMERCIALS

O.K., O.K., it looked hot in Terminator 2 - but where's the thrill in seeing a spokesman turn into another spokesman?

HAPPY ENDINGS

Whatever happened to realism in movies? Let's see a hero die once in a while.

CONTEST

The Battle of the Magazine Editors

All of the editors of the major game magazines in the U.S. and Japan recently gathered in Sapporo Japan to go head-to-head in the ultimate game contest!

Sponsored by Micronet of Japan and their U.S. subsidiary - Bignet, the editors were able to try out firsthand the company's new Sega CD fighting game - Black Hole Assault.

The competition was formidable. From Japan there were editors of famous magazines such as Famicom Tsushin, Beep Megadrive,

Mega Drive Fan, Game Boy, PC Engine Fan, Marukatsu PC Engine, Monthly PC Engine, Hippon Super and Marukatsu Mega Drive.

Representing the U.S. were the editors of Electronic Gaming Monthly (Ed Semrad), GamePro (Wes Nilhel) and Video Games and Computer Entertainment (Andy Eddy).

Before the game contest, Mr. Akihiko Murakami, president of Micronet Inc., talked about the development of Black Hole Assault, followed by a presentation by Mr. Yano of Sega of Japan about the future of Sega's CD-ROM system and the leaps they're taking in software.

Then the competition began. Since the U.S. editors were outnumbered 18 to 3, they took a pass on the first round of competition. In the second round it was their turn to play. Each was matched up with one of the

winners of the first match.

The competition continued and the eventual winner was the editor of the PC Engine magazine. Although the U.S. players put up a good fight, they were ultimately bested by the guys with home field advantage.

For a detailed look at Black Hole Assault, check out the Sega CD Fact-File starting on page 218, and for a preview of all of Bignet's Sega titles, page through the exclusive 68 page Sega Force supplement in this issue.



Mr. Murakami introduces Micronet's new Sega CD - Black Hole Assault.



EGM's Ed Semrad takes on one of the Japanese game mag editors.

WHAT'S NOT

INNERVIEW

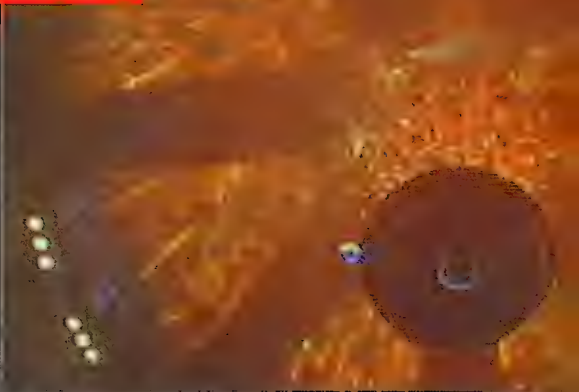
Laser Discs

On the Brink of a Breakthrough

After an inauspicious debut, Laser Discs packed with features superior in technology and quality to video cassettes, are beginning to gain wider appeal among movie buffs.

LD's are quite similar to Compact Disc's, except they include video as well as sound.

Consequently, LD's boast the same inherent advantages. The recording never fades or distorts, the sound (and picture) is unsurpassed in clarity, and the digital format allows for greater flexibility.



The inside of the alien mothership is revealed in *Close Encounters of the Third Kind*. In found in the film's original release, many laser discs offer special "letterbox" displays

That flexibility has enabled film distributors to include features on LD recordings that are not usually

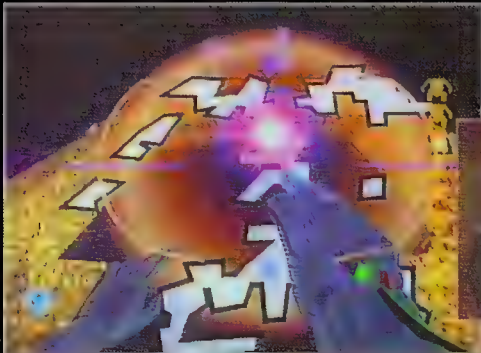
found on video cassettes.

More and more movies released on LD have such bonuses as behind the scenes look at actors, directors, or the making of the film; a simulated theater screen known as "letterbox" format; or extra scenes not found in the original big screen version of the film.

Film distributors have realized that those people who become fans of theatrical releases will also pay to see enhanced versions

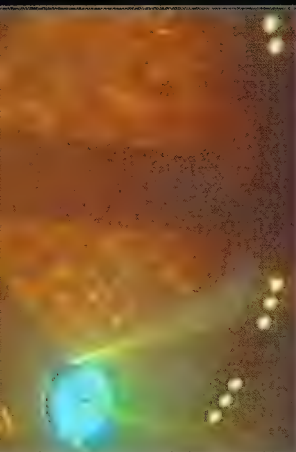
of their favorite films at home.

Aliens director James Cameron, for example, reinserted nearly 20



Several scenes that were cut from the original version of *The Lawnmower Man*. Many laser discs contain additional footage and descriptions from movies.





addition to boasting additional footage not that simulate the look and feel of a theater.

minutes of footage on a wide screen edition of the Sci-Fi thriller. The additional scenes expand the storyline and make Aliens worth a re-watch for everyone - especially die hard fans!



In a Special Widescreen Collector's Edition of Aliens, an opening sequence that last nearly six minutes introduces Newt's family while showing how the Alien infestation begins on their world.

Director Steven Spielberg was adamant that the letterbox format (which has the same 1.85:1 ratio as theater screens) be retained for the LD release of Close Encounters of the Third Kind.

In an interview at the end of the LD version of the film, Spielberg reveals many interesting insights into the making of Close Encounters.

An audio feature on the Wizard of Oz LD enables the viewer to select between the movie's soundtrack and a fascinating running commentary on the history and making of the film classic. Did you know that Buddy Ebsen, who played Jed Clampett on the Beverly Hillbillies, was originally cast as the Tin Man but dropped out because of an allergy to the silver face paint?

Star Trek 6 only has approximately three minutes of new footage, but that time dramatically alters the film's overall storyline.



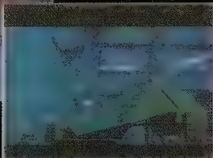
A break-dancing Scarecrow? Not really, but in the collector's edition LD of The Wizard of Oz, this dance sequence and other scenes that were originally omitted have been restored.

The recently released Lawnmower Man LD also includes scenes extracted from the theater version of the high-tech horror film.

Many owners of LD players are looking forward to a special version of the 1991 blockbuster Terminator 2. Although Cameron, who was responsible for bringing Aliens back to life on LD, has not commented on a director's cut, several scenes from the movie were filmed. Among the footage that could find its way onto LD are the original ending (showing an old Sarah Conner with her Senator son John), the shutdown of Sky-Net, or Sarah's dreams of Kyle Reese.

Falling prices of LD players have recently made it possible for many more people to enjoy the added quality and depth that LD has to offer. You can now find a decent LD player for about \$500.

LD's appear to be on the verge of gaining mass acceptance. When that happens, expect to see LD entertainment extend beyond new footage.



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Mar 56	18:34	Cash n Amer ca	12:26	Relly Bkbe	12:26	Bugs n Lakers	20:31	Rings Of Power	19:41	Crash Warner	9:16	Baseball Stars 2
Mar 57	18:34	Cash n Amer ca	12:26	Relly Bkbe	12:26	Bugs n Lakers	20:31	Rings Of Power	19:41	Crash Warner	9:16	Baseball Stars 2
Mar 58	18:34	Cash n Amer ca	12:26	Relly Bkbe	12:26	Bugs n Lakers	20:31	Rings Of Power	19:41	Crash Warner	9:16	Baseball Stars 2
Mar 59	18:34	Cash n Amer ca	12:26	Relly Bkbe	12:26	Bugs n Lakers	20:31	Rings Of Power	19:41	Crash Warner	9:16	Baseball Stars 2
Mar 60	18:34	Cash n Amer ca	12:26	Relly Bkbe	12:26	Bugs n Lakers	20:31	Rings Of Power	19:41	Crash Warner	9:16	Baseball Stars 2
Mar 61	18:34	Cash n Amer ca	12:26	Relly Bkbe	12:26	Bugs n Lakers	20:31	Rings Of Power	19:41	Crash Warner	9:16	Baseball Stars 2
Mar 62	18:34	Cash n Amer ca	12:26	Relly Bkbe	12:26	Bugs n Lakers	20:31	Rings Of Power	19:41	Crash Warner	9:16	Baseball Stars 2
Mar 63	18:34	Cash n Amer ca	12:26	Relly Bkbe	12:26	Bugs n Lakers	20:31	Rings Of Power	19:41	Crash Warner	9:16	Baseball Stars 2
Mar 64	18:34	Cash n Amer ca	12:26	Relly Bkbe	12:26	Bugs n Lakers	20:31	Rings Of Power	19:41	Crash Warner	9:16	Baseball Stars 2
Mar 65	18:34	Cash n Amer ca	12:26	Relly Bkbe	12:26	Bugs n Lakers	20:31	Rings Of Power	19:41	Crash Warner	9:16	Baseball Stars 2
Mar 66	18:34	Cash n Amer ca	12:26	Relly Bkbe	12:26	Bugs n Lakers	20:31	Rings Of Power	19:41	Crash Warner	9:16	Baseball Stars 2
Mar 67	18:34	Cash n Amer ca	12:26	Relly Bkbe	12:26	Bugs n Lakers	20:31	Rings Of Power	19:41	Crash Warner	9:16	Baseball Stars 2
Mar 68	18:34	Cash n Amer ca	12:26	Relly Bkbe	12:26	Bugs n Lakers	20:31	Rings Of Power	19:41	Crash Warner	9:16	Baseball Stars 2
Mar 69	18:34	Cash n Amer ca	12:26	Relly Bkbe	12:26	Bugs n Lakers	20:31	Rings Of Power	19:41	Crash Warner	9:16	Baseball Stars 2
Mar 70	18:34	Cash n Amer ca	12:26	Relly Bkbe	12:26	Bugs n Lakers	20:31	Rings Of Power	19:41	Crash Warner	9:16	Baseball Stars 2
Mar 71	18:34	Cash n Amer ca	12:26	Relly Bkbe	12:26	Bugs n Lakers	20:31	Rings Of Power	19:41	Crash Warner	9:16	Baseball Stars 2
Mar 72	18:34	Cash n Amer ca	12:26	Relly Bkbe	12:26	Bugs n Lakers	20:31	Rings Of Power	19:41	Crash Warner	9:16	Baseball Stars 2
Mar 73	18:34	Cash n Amer ca	12:26	Relly Bkbe	12:26	Bugs n Lakers	20:31	Rings Of Power	19:41	Crash Warner	9:16	Baseball Stars 2
Mar 74	18:34	Cash n Amer ca	12:26	Relly Bkbe	12:26	Bugs n Lakers	20:31	Rings Of Power	19:41	Crash Warner	9:16	Baseball Stars 2
Mar 75	18:34	Cash n Amer ca	12:26	Relly Bkbe	12:26	Bugs n Lakers	20:31	Rings Of Power	19:41	Crash Warner	9:16	Baseball Stars 2
Mar 76	18:34	Cash n Amer ca	12:26	Relly Bkbe	12:26	Bugs n Lakers	20:31	Rings Of Power	19:41	Crash Warner	9:16	Baseball Stars 2
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Mar 80	18:34	Cash n Amer ca	12:26	Relly Bkbe	12:26	Bugs n Lakers	20:31	Rings Of Power	19:41	Crash Warner	9:16	Baseball Stars 2
Mar 81	18:34	Cash n Amer ca	12:26	Relly Bkbe	12:26	Bugs n Lakers	20:31	Rings Of Power	19:41	Crash Warner	9:16	Baseball Stars 2
Mar 82	18:34	Cash n Amer ca	12:26	Relly Bkbe	12:26	Bugs n Lakers	20:31	Rings Of Power	19:41	Crash Warner	9:16	Baseball Stars 2
Mar 83	18:34	Cash n Amer ca	12:26	Relly Bkbe	12:26	Bugs n Lakers	20:31	Rings Of Power	19:41	Crash Warner	9:16	Baseball Stars 2
Mar 84	18:34	Cash n Amer ca	12:26	Relly Bkbe	12:26	Bugs n Lakers	20:31	Rings Of Power	19:41	Crash Warner	9:16	Baseball Stars 2
Mar 85	18:34	Cash n Amer ca	12:26	Relly Bkbe	12:26	Bugs n Lakers	20:31	Rings Of Power	19:41	Crash Warner	9:16	Baseball Stars 2
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Mar 90	18:34	Cash n Amer ca	12:26	Relly Bkbe	12:26	Bugs n Lakers	20:31	Rings Of Power	19:41	Crash Warner	9:16	Baseball Stars 2
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Mar 92	18:34	Cash n Amer ca	12:26	Relly Bkbe	12:26	Bugs n Lakers	20:31	Rings Of Power	19:41	Crash Warner	9:16	Baseball Stars 2
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Mar 95	18:34	Cash n Amer ca	12:26	Relly Bkbe	12:26	Bugs n Lakers	20:31	Rings Of Power	19:41	Crash Warner	9:16	Baseball Stars 2
Mar 96	18:34	Cash n Amer ca	12:26	Relly Bkbe	12:26	Bugs n Lakers	20:31	Rings Of Power	19:41	Crash Warner	9:16	Baseball Stars 2
Mar 97	18:34	Cash n Amer ca	12:26	Relly Bkbe	12:26	Bugs n Lakers	20:31	Rings Of Power	19:41	Crash Warner	9:16	Baseball Stars 2
Mar 98	18:34	Cash n Amer ca	12:26	Relly Bkbe	12:26	Bugs n Lakers	20:31	Rings Of Power	19:41	Crash Warner	9:16	Baseball Stars 2
Mar 99	18:34	Cash n Amer ca	12:26	Relly Bkbe	12:26	Bugs n Lakers	20:31	Rings Of Power	19:41	Crash Warner	9:16	Baseball Stars 2
Mar 100	18:34	Cash n Amer ca	12:2									

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Game of the Month High Scores!!

This Month's Game...

SOL-DEACE

1. STEVE VARGAS

- | | |
|------------------|---------|
| 2. Marc Dailly | 722,582 |
| 3. Ken Russo | 699,348 |
| 4. Anthony Lee | 651,874 |
| 5. Cary Williams | 648,284 |



Send Scores For...

Tazmania

All entries by DEC. 15.

WIN BIG WITH EGM!!

Now you can show off your game play ng sk lls with your very own U.S. National Video Game Team Jackets and T-Shirts. Each month, the top score on our Game of the Month will be awarded a Team Jacket and a cart of your choice. Four runners-up will receive official EGM T-Shirts! Get your high scores in today!

Game	Score
Addam's Family	1,034,200
Adventure Island 2	272,040
Batman	6,802,500
Battletoads	999,999
Bugs Bunny Crazy Castle	174,900
Double Dragon 2	6,999,990
Dr. Mario	1,026,600
Godzilla	11,111,310
Home Alone	128,080
Iron Sword	1,314,416
Marble Madness	147,710
Monster in My Pocket	9999
Paperboy	191,300
Rampage	42,989,953
Road Blasters	989,999
RoboCop	112,081
Super Mario Bros. 3	9,999,990
Tetris	999,365
T.M.N.T. 3	934,800

Game	Score
Act Raleer	90,990
Contra 3	9,999,999
Fina Fight	3,617,803
Flt Fighter	1,777,510
Super Adventure Island	464,100
Super Mario World	9,999,990
Super R-Type	9,999,990
Super Smash T.V.	84,572,675

Game	Score
1943	2,947,360
After Burner	66,588,000
APB	1,002,324
Bride of Pinbot	2,385,850,550
Double Dragon	146,880
Hard Drivin'	528,800
Klax	3,205,000
Out Run	48,050,270
Street Fighter II	Finished
Super Contra	10,640,310

Player
Stephen Krogman
Eduard Charbonneau
Jeff Arensmeyer
Jason Klingner
Peter Boadry
Eduard Charbonneau
Jason Turk
Richard Sauter
David Wright
Peter Boadry
Jeff Adkins
James Reeves Jr
Glenn Stockwell
Stephen Krogman
Ralph Barbagallo
Jason Turk
Sergio Stugar
Richard Sauter
Rick Lico

Player
Michael Klott
David Wright
Rick Lico
Carlton Barnes
Christopher Bucci
Kenneth LI
David Ramsey
Tom Bukowiecki

Player
Brian Chapel
November Kelly
Greg Gibson
Stephen Krogman
Andy Baran
Jerry Landers
Leung Su Chin
Dan Lee
Stephen Krogman
Martin Alessi

Game	Score
After Burner	13,572,900
Altered Beast	234,400
Black Belt	999,900
Double Dragon	627,000
Moonwalker	21,020
The Ninja	1,824,650
Pro Wrestling	998,400
Rampage	998,155
Rastan	31,139,300
R-Type	1,128,500
Shinobi	1,165,750
Space Harrier 3-D	35,287,370

Game	Score
After Burner 2	30,213,110
Batman	1,342,200
Buster Douglas	23,554,640
Castle of Illusion	29,218,800
Curse	10,560,300
Ghouls & Ghosts	6,195,100
Golems	1,731,041
Rolling Thunder 2	2,582,810
Sonic the Hedgehog	9,999,990
Stormlord	3,999,960
Streets of Rage	999,990
Toe Jam & Earl	999

Game	Score
Alien Crush	999,999,900
Bloody Wolf	35,764,000
Cyber Core	8,999,990
Dragon Spirit	639,670
Fighting Streets	1,590,900
Galaga 90	1,504,140
Klax	3,460,750
Monster Lair	561,080
Ninja Spirit	99,999,900
Parasol Stars	83,062,580
R-Type	999,990
Splitterhouse	99,999,900
Super Star Soldier	13,442,900

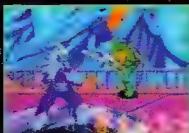
Player
Christopher Sims
Alex Stamos
Rob Siegman
Todd Feller
Vince Tennant
Vince Tennant
Vince Tennant
Christopher Sims
Christopher Sims
Brian Gaudreault
Todd Battelle
Dan Lee

Player
Dan Lee
Christopher Sims
Richard Sauter
John Stukay
Jeff Yonan
Richard Sauter
Jim Hakola
Curtis Clare
Brian Herrmann
David Mulvany
Jamison Scott
Richard Sauter

Player
Barry Bowman
Rickey Graham
Josh Winter
Randy Lewis
Dennis Crowley
Jeff Yonan
Jonathan Paleologos
Paul Clinker
Mike Curran
Justin Haworth
Chris Nygard
Chris Nygard
Jeff Yonan

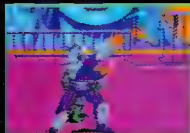
Rules - All scores on Tazmania must be received by December 15, 1992. If maximum scores are reached, a drawing of all maximum scorers will be conducted to determine prize winners. All scores must be submitted on official Team entry forms and an accompany a legible photo. Void where prohibited. Send SASE to High Scores, 1920 Highland Ave., Suite 222, Lombard, IL 60148 for an official entry form. One winner per household per year. Score rollovers will be treated the same as maximum scores. Decisions of the judges will be final.

GAME OVER

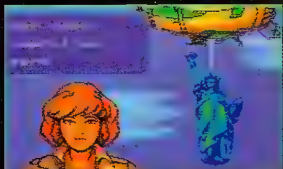


Fearsome Flames

TEENAGE MUTANT NINJA TURTLES IV TURTLES IN TIME



Lightning Fast Lasers



The heroes are carrying back the statue to its proper place in the harbor.

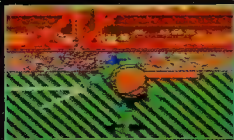


Deadly mutagen slime can cause serious damage!

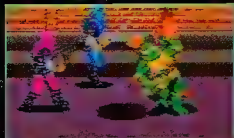


The Statue of Liberty is returned and the Turtles are recognized as heroes!

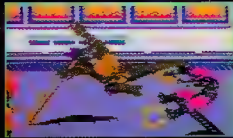
TOTALLY SHELL-SHOCKED!



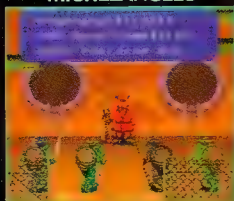
LEONARDO



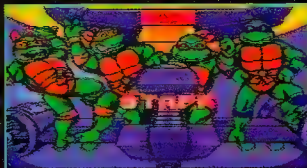
RAPHAEL



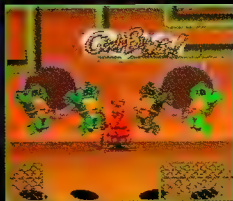
DONATELLO



MICHELANGELO



The turtles have passed the final test. They are now true ninjas! Master Splinter congratulates them, and sends our heroes on their jubilant way!



ROAD RUNNER'S *Death Valley Rally*

TAKES

REFLEXES

SPEED

CUNNING

BRAINS

GUTS

and a little luck.

Only from

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SUPER NINTENDO
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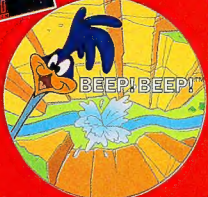
AAAAAAAAAAAAA...



AAAAAAAAAAAAA...



PHUGHHHHHHE!



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What's more fun than watching a cartoon? Starring in one! Bugs Bunny, Daffy Duck, The Tasmanian Devil and many other favorite Looney Tunes characters circle the world in a wild and totally looney adventure. You control a different character through six wild and wacky "mini-cartoons"—plus a blast of a bonus round—it's like playing seven different games in one!

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OCF is sending in Rehab Officers to clear the streets of Old Detroit, making way for the construction of Delta City. When ROBOCOP sees helpless families forced out of their homes as the bulldozers move in, he joins the resistance movement to battle the Rehabs!

Armed with a new multi-weapon arm attachment containing a large-bore cannon and a smart bomb, plus a gyropack for airborne assault capability, ROBOCOP faces a battalion of ED-209's, tanks, heavy artillery and a new adversary, OTOMO. The odds seem impossible, but remember—you're ROBOCOP!



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Nintendo
ENTERTAINMENT
SYSTEM

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The name of the game
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